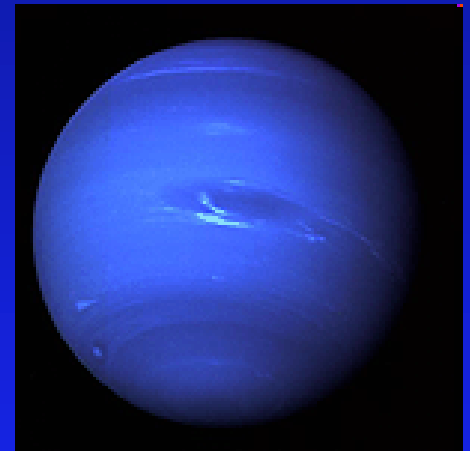


# Physics 101: Lecture 04

## Kinematics + Dynamics

- Today's lecture will cover  
Textbook Chapter 4

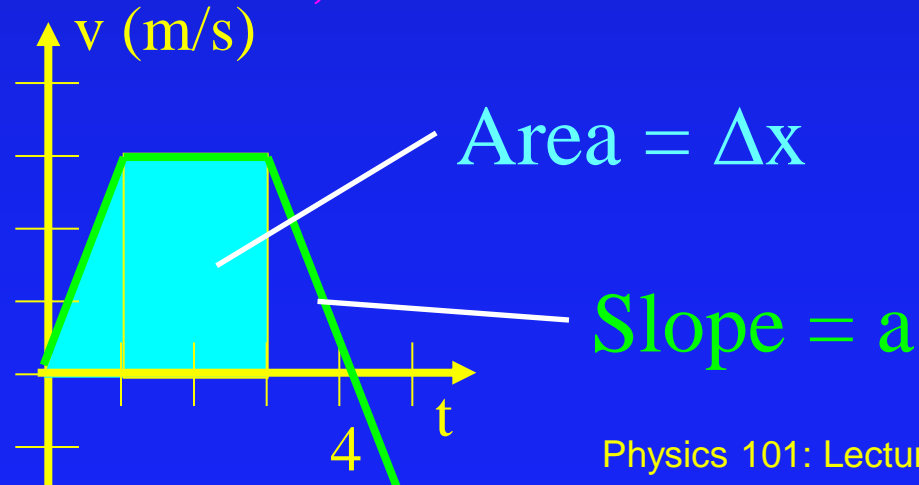
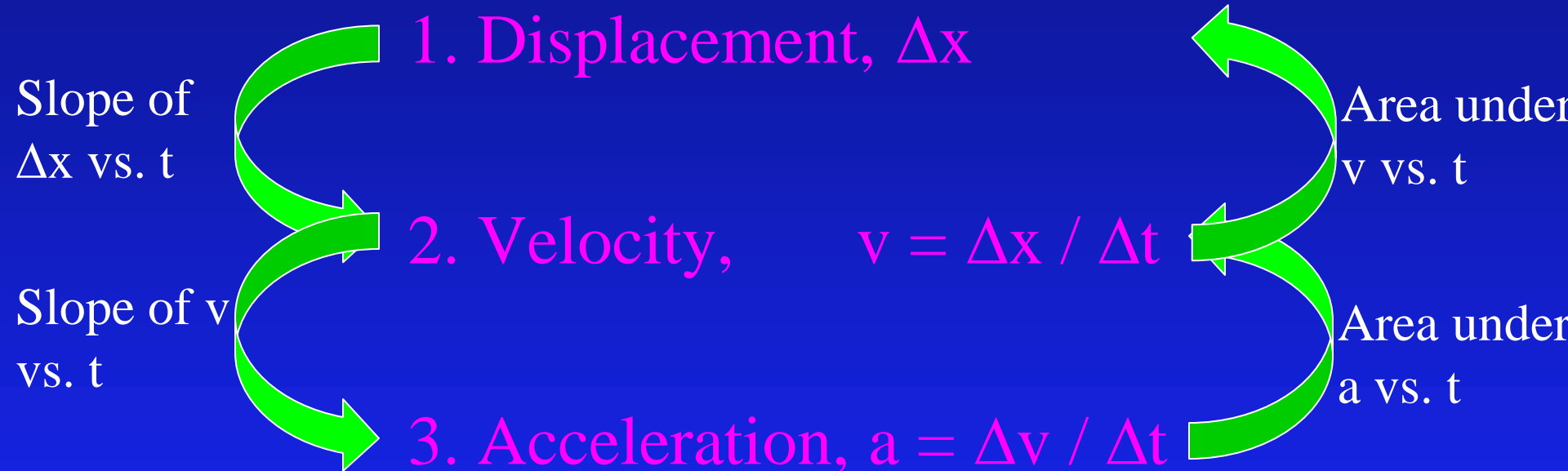
If you are new to the course,  
please read the course description  
on the course web page.



Neptune

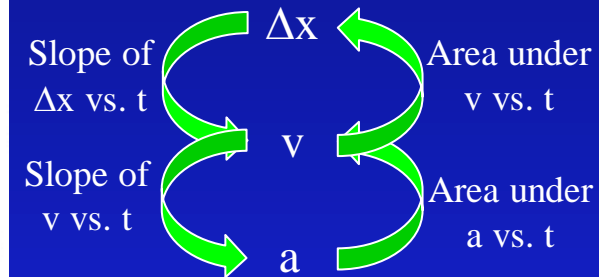
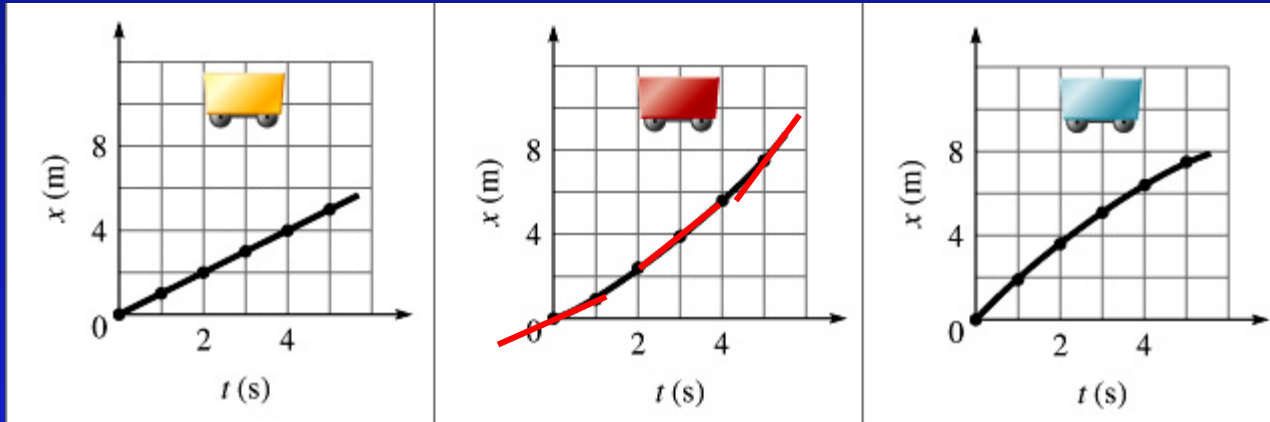
# Review

- Kinematics : Description of Motion



# Checkpoint

...interpreting graphs...



(A)

(B)

(C)

- Which  $x$  vs  $t$  plot shows positive acceleration?

# Overview

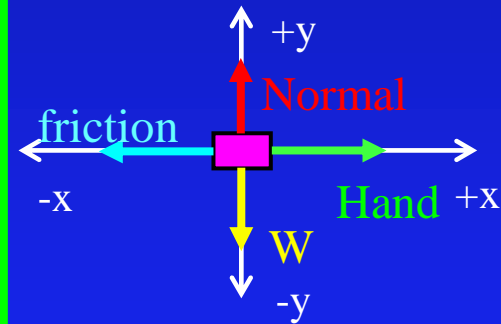
Week 1!

Next!

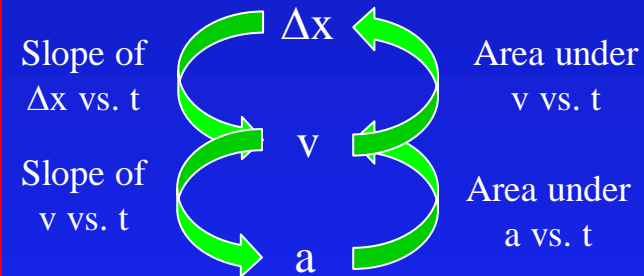
Draw a FBD to determine  $F_{\text{Net}}$

Apply Newton's 2<sup>nd</sup> Law to determine acceleration

Use Kinematics to determine/describe motion of the object

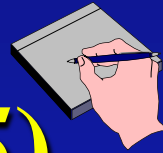


$$\vec{F}_{\text{Net}} = m\vec{a}$$



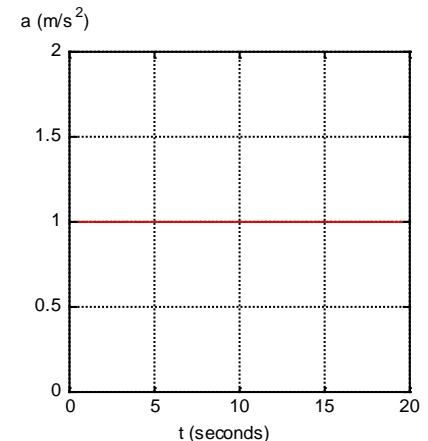
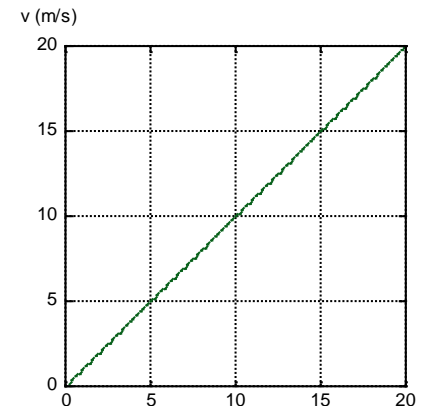
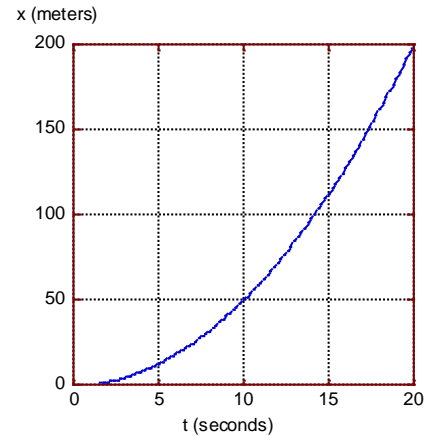
# Equations for Constant Acceleration

(text, page 124-125)

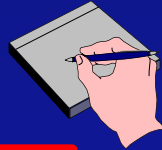


- $x = x_0 + v_0t + \frac{1}{2}at^2$
- $v = v_0 + at$
- $v^2 = v_0^2 + 2a(x-x_0)$

Use these equations to predict the future path and speed of an object under constant acceleration!



# Kinematics Example



- A car is traveling 30 m/s and applies its breaks to stop after a distance of 150 m.
- How fast is the car going after it has traveled  $\frac{1}{2}$  the distance (75 meters) ?

A)  $v < 15$  m/s

B)  $v = 15$  m/s

C)  $v > 15$  m/s

- $x = x_0 + v_0t + \frac{1}{2} at^2$

- $v = v_0 + at$

- $v^2 = v_0^2 + 2a(x-x_0)$

# Acceleration ACT



A car accelerates uniformly from rest ( $v_0 = 0$ ). If it travels a distance  $D$  in time  $t$  then how far will it travel in a time  $2t$  ?

- A.  $D/4$
- B.  $D/2$
- C.  $D$
- D.  $2D$
- E.  $4D$

$$x - x_0 = \frac{1}{2} at^2$$

$$v = at$$

$$v^2 = 2a(x - x_0)$$

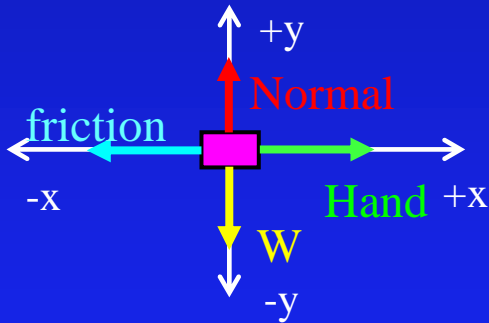
Follow up question: If the car has speed  $v$  at time  $t$  then what is the speed at time  $2t$  ?

- A.  $v/4$
- B.  $v/2$
- C.  $v$
- D.  $2v$
- E.  $4v$

# Overview

Next!

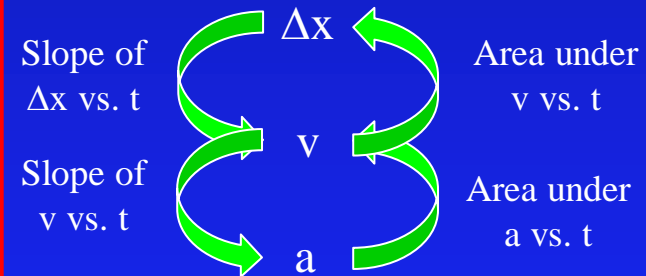
Draw a FBD to determine  $F_{Net}$



Apply Newton's 2<sup>nd</sup> Law to determine acceleration

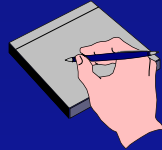
$$\vec{F}_{Net} = m\vec{a}$$

Use Kinematics to determine/describe motion of the object

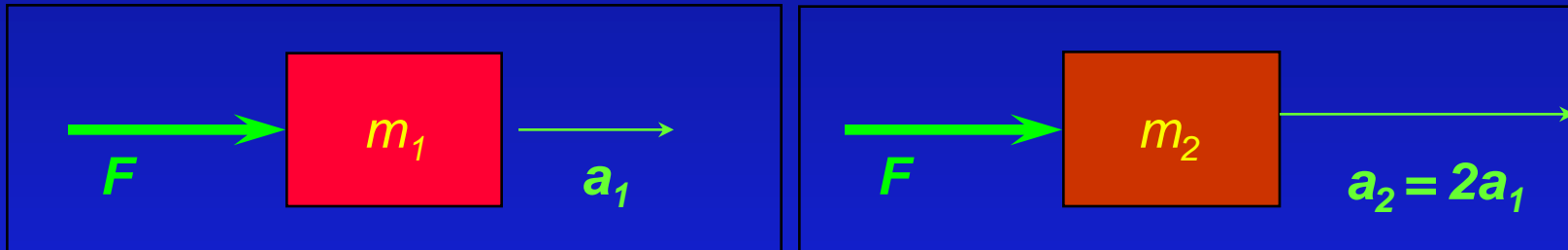




# ACT



- A force  $F$  acting on a mass  $m_1$  results in an acceleration  $a_1$ . The same force acting on a different mass  $m_2$  results in an acceleration  $a_2 = 2a_1$ . What is the mass  $m_2$ ?



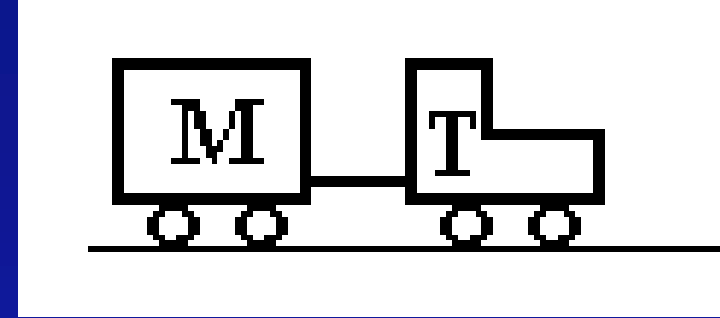
(A)  $2m_1$

(B)  $m_1$

(C)  $1/2 m_1$



# Example:



A tractor T ( $m=300\text{Kg}$ ) is pulling a trailer M ( $m=400\text{Kg}$ ). It starts from rest and pulls with constant force such that there is a positive acceleration of  $1.5\text{ m/s}^2$ . Calculate the horizontal thrust force on the tractor due to the ground.

Tractor – x direction

$$F_{\text{Net}} = ma$$

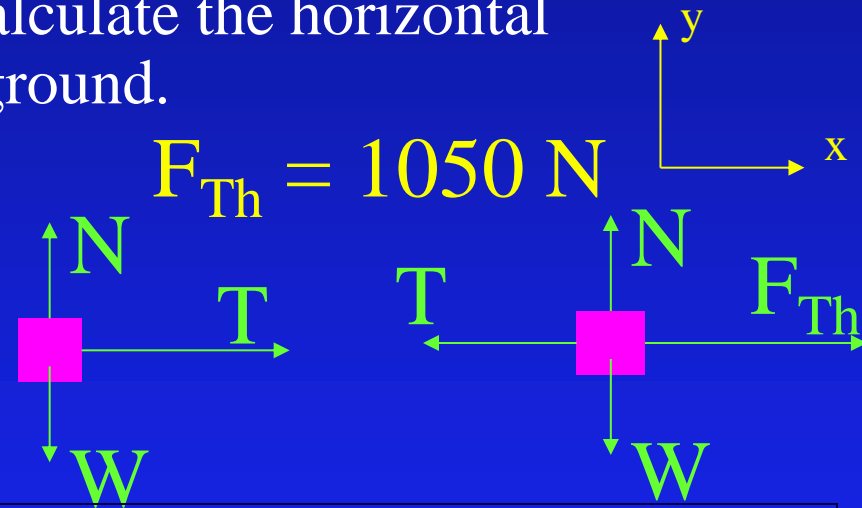
$$F_{\text{Th}} - T = m_{\text{tractor}}a$$

$$F_{\text{Th}} = T + m_{\text{tractor}}a$$

Trailer – x direction

$$F_{\text{Net}} = ma$$

$$T = m_{\text{trailer}}a$$

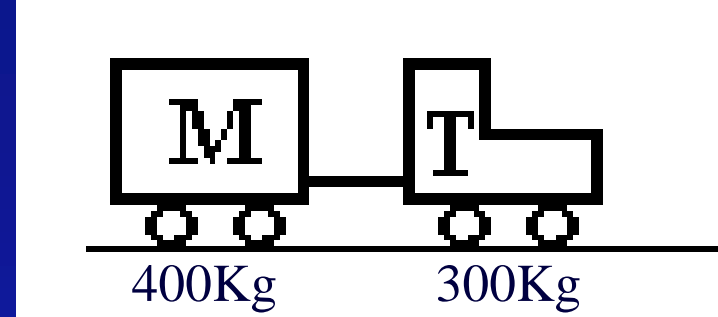


Combine:

$$F_{\text{Th}} = m_{\text{trailer}}a + m_{\text{tractor}}a$$

$$F_{\text{Th}} = (m_{\text{trailer}} + m_{\text{tractor}})a$$

# Net Force ACT



Compare  $F_{\text{tractor}}$  the net force on the tractor, with  $F_{\text{trailer}}$  the net force on the trailer from the previous problem.

A)  $F_{\text{tractor}} > F_{\text{trailer}}$

B)  $F_{\text{tractor}} = F_{\text{trailer}}$

C)  $F_{\text{tractor}} < F_{\text{trailer}}$

# Overview

Next!

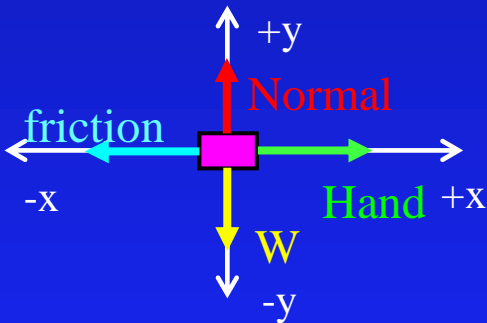
Draw a FBD to determine  $F_{Net}$



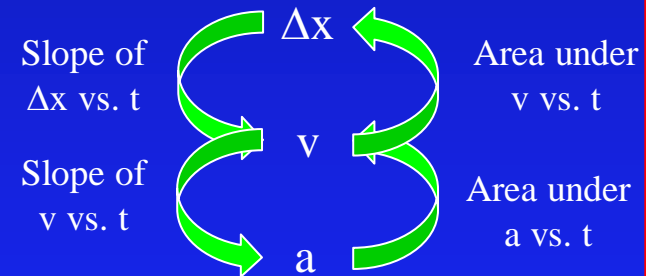
Apply Newton's 2<sup>nd</sup> Law to determine acceleration



Use Kinematics to determine/describe motion of the object



$$\vec{F}_{Net} = m\vec{a}$$



# Pulley Example

- Two boxes are connected by a string over a frictionless pulley. Box 1 has mass 1.5 kg, box 2 has a mass of 2.5 kg. Box 2 starts from rest 0.8 meters above the table, how long does it take to hit the table.

• Compare the acceleration of boxes 1 and 2

A)  $|a_1| > |a_2|$

B)  $|a_1| = |a_2|$

C)  $|a_1| < |a_2|$

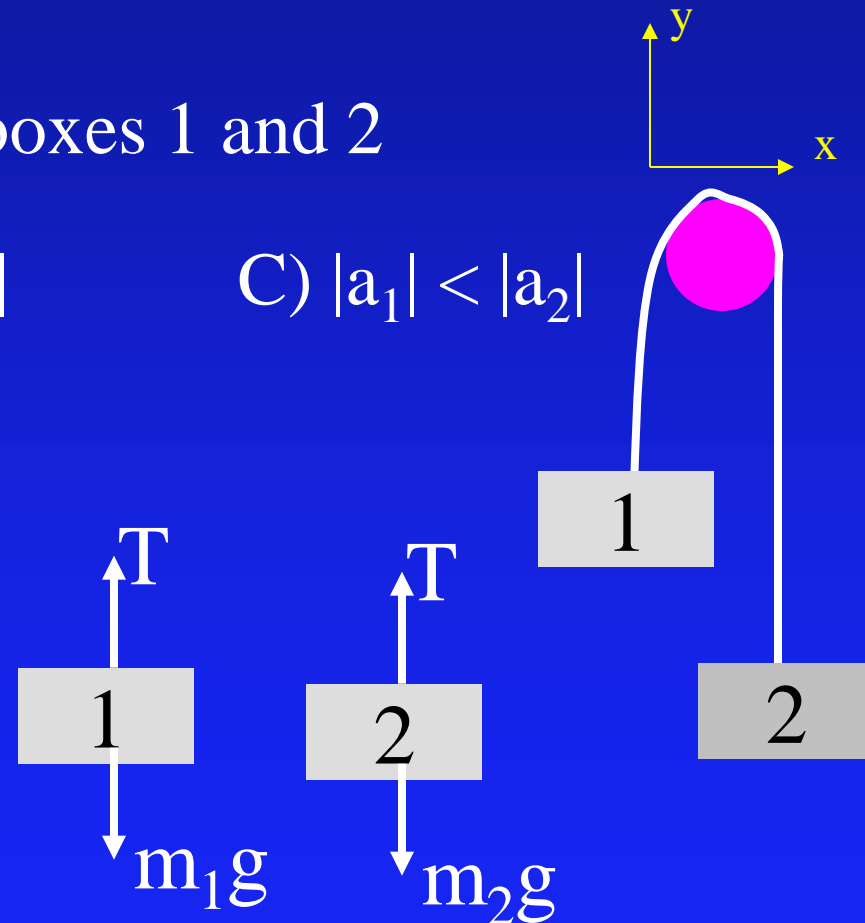
1)  $T - m_1 g = m_1 a_1$

2)  $T - m_2 g = -m_2 a_1$

2)  $T = m_2 g - m_2 a_1$

1)  $m_2 g - m_2 a_1 - m_1 g = m_1 a_1$

$a_1 = (m_2 - m_1)g / (m_1 + m_2)$



# Pulley Example

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$$a_1 = (m_2 - m_1)g / (m_1 + m_2)$$

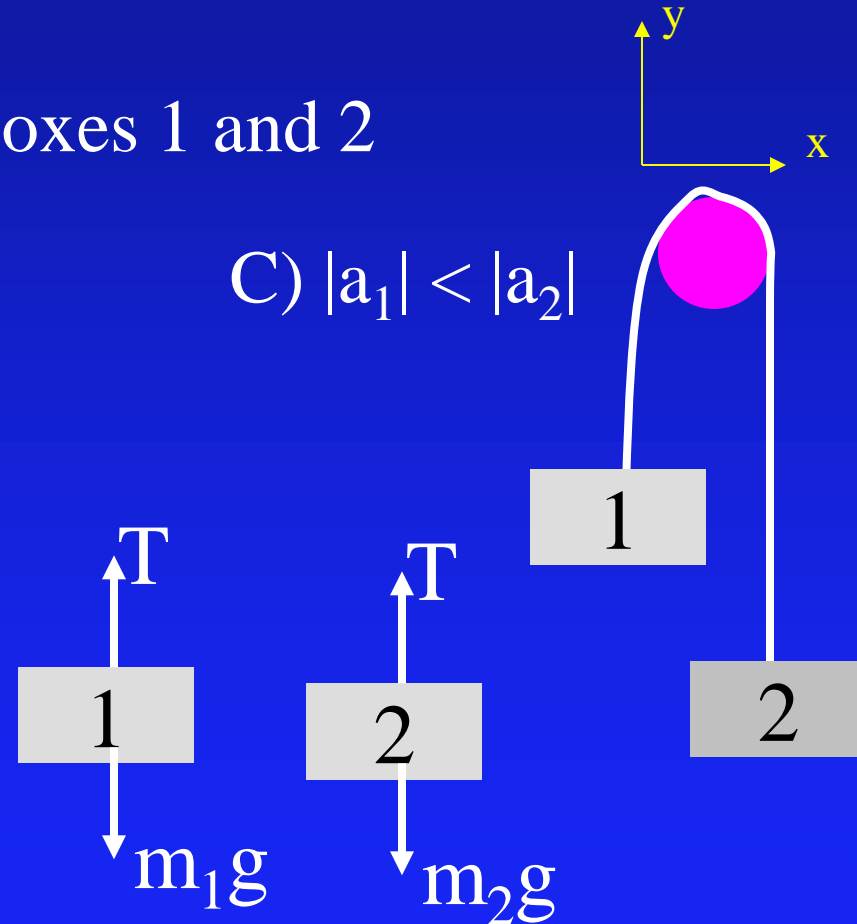
$$a = 2.45 \text{ m/s}^2$$

$$\Delta x = v_0 t + \frac{1}{2} a t^2$$

$$\Delta x = \frac{1}{2} a t^2$$

$$t = \sqrt{2 \Delta x / a}$$

$$t = 0.81 \text{ seconds}$$



# Summary of Concepts

- Constant Acceleration

- $x = x_0 + v_0t + 1/2 at^2$

- $v = v_0 + at$

- $v^2 = v_0^2 + 2a(x-x_0)$

- $F = m a$

- Draw Free Body Diagram

- Write down equations

- Solve

- Next time: textbook section 4.3, 4.5