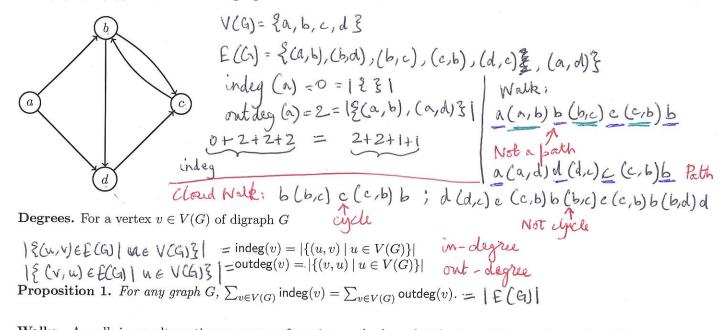
LECTURE 16: DIRECTED GRAPHS

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Directed Graphs. G consists of nonempty set V(G) of vertices (or nodes) and a set E(G) of edges. Here $E(G) \subseteq V(G) \times V(G)$. An edge (u, v) has source/tail u and target/head v. A directed graph G = (V(G), E(G)) is also called a digraph.



Walks. A walk is an alternating sequence of vertices and edges that begins with a vertex, ends with a vertex, and such that for every edge (u, v) in the walk, u is the element just before the edge, and v is the element just after the edge in the sequence. So it is of the form

$$v_0(v_0, v_1)v_1(v_1, v_2)\cdots(v_{k-1}, v_k)v_k$$
.

The walk is said to start in v_0 and end in v_k , and is of length k.

Simplification. A walk is completely determined by just the (sub-)sequence of vertices or the (sub-)sequence of edges. So we will just use that when convenient.

Paths. Is a walk, where each vertex in the sequence is distinct.

Closed Walk. Is a walk that starts and ends in the same vertex.

Cycle. Is a closed walk of length > 0 where all vertices except the first and last vertex are distinct.

Combining walks. If a walk **f** ends in vertex v and a walk **g** starts at the same vertex v, then they can be *merged* to get a longer walk. We will denote the merged walk by $\mathbf{f} \, \hat{\mathbf{g}}$. Sometimes to emphasize the vertex where the walks merge, we will denote this by $\mathbf{f} \, \hat{v} \, \mathbf{g}$.

Note, that $|\mathbf{f} \mathbf{g}| = |\mathbf{f}| + |\mathbf{g}|$.

Examples of Graphs

State Machines

Verties are states Edges on transitions

Influence Greephs

Vertices feofle

Edges are indicate when one person can influence

Web Graph

Vertices une web pages Edges are links

Call graphs;

Verteces on berties Edges are calls.

Module Dependency Graphs:

Vertice our modules Edges model dependencies.

Precedence Grapho:

Vertices are functions

Edges models functioned defundancy

Theorem 2. A shortest walk between two vertices is a path.

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Suppose f is Avalle from u to v that is not a faith (contradiction) f = n a y a z. Consider f' = n a z shorter

Contradicts our assumption that f is the abortest walk.

Distance. dist(u, v) is length of a shortest path from u to v.

Proposition 3. For any graph G and vertices $u, v, w \in V(G)$, $dist(u, w) \leq dist(u, v) + dist(v, w)$.

Suppose fie shortest to path from u to V and g is shortest path from v to w.

frg - walk from v to w. # If rg ! = [f] + [9] = dist (u,v) + dist (v, w) dist (u, w) < |f vg| = dist (u, v) + dist (v, un)

Adjacency Matrix. A graph G with $V(G) = \{v_0, v_1, \dots v_{n-1}\}$ can be represented by a matrix A_G where $(A_G)_{ij} = 1$ if $(v_i, v_j) \in E(G)$ and is 0 otherwise.

Length k-walk counting matrix. For graph G with vertices $\{v_0, v_1, \dots v_{n-1}\}$, a length k walk counting matrix is a $n \times n$ matrix C such that $C_{ij} = \text{number of length } k$ walks from v_i to v_j . Islandy multiply length O

Theorem 4. If C is a length k walk counting matrix, and D is a length m walk counting matrix, then CD is a length k + m walk counting matrix.

b 0 0 1 1 c 0 1 0 0 d 0 0 1 0

Adjacency matrix is a length 1 country matrix.