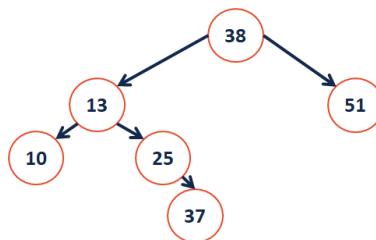
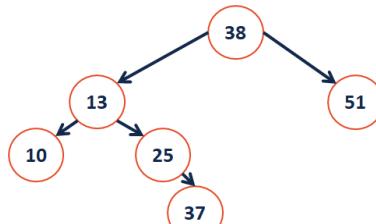
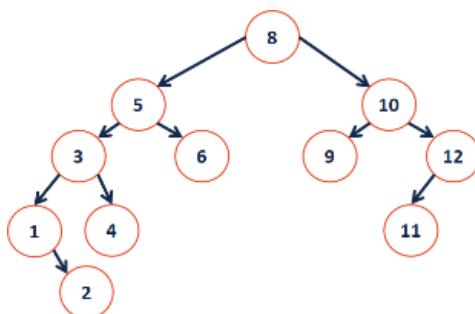


Example 2: A Complex Rotation**BST Rotation Summary:**

1. Four kinds of rotations (L, R, LR, and RL)
2. All rotations are local
3. All rotations run in constant time, $O(1)$
4. BST property is maintained!

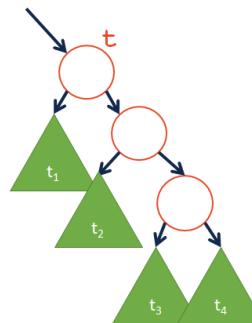
Overall Goal:

...and we call these trees:

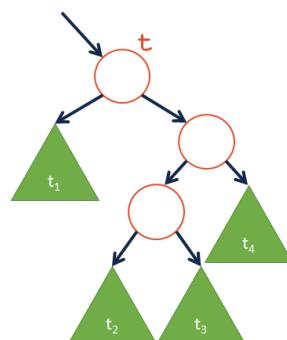


...additional property:

AVL Theorem #1: If an insertion occurred in subtrees t_3 or t_4 and a subtree was detected at t , then a _____ rotation about t restores the balance of the tree.

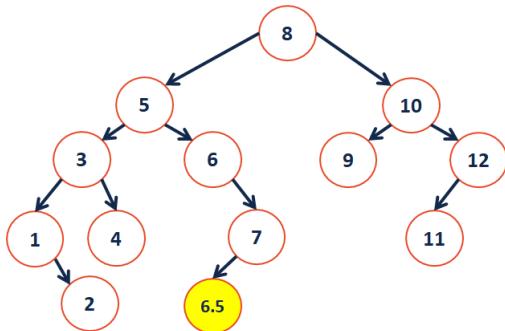


AVL Theorem #2: If an insertion occurred in subtrees t_2 or t_3 and a subtree was detected at t , then a _____ rotation about t restores the balance of the tree.



AVL Insertion

Pseudocode:



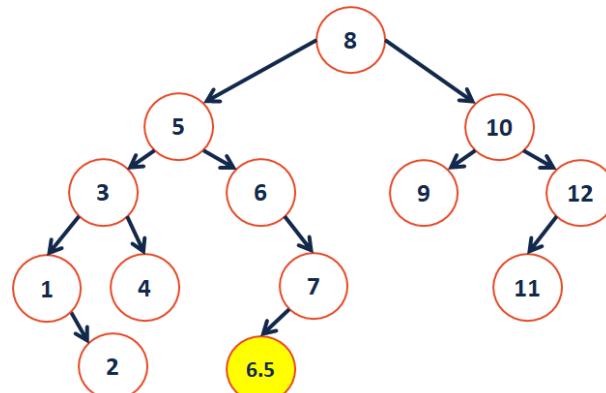
| AVL.h (snippet) | |
|-----------------|------------------|
| 23 | class TreeNode { |
| 24 | public: |
| 25 | T key; |
| 26 | unsigned height; |
| 27 | TreeNode *left; |
| 28 | TreeNode *right; |
| ... | |

AVL Insertion

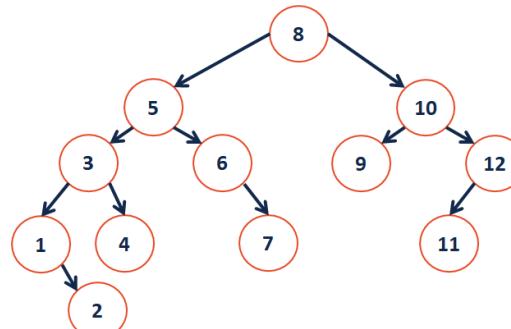
AVL.hpp

```
151 template <typename K, typename V>
152 void AVL<K, D>::_insert(const K & key, const V & data, TreeNode
*& cur) {
153     if (cur == NULL)          { cur = new TreeNode(key, data);    }
154     else if (key < cur->key) { _insert( key, data, cur->left ); }
155     else if (key > cur->key) { _insert( key, data, cur->right );}
156     _ensureBalance(cur);
157 }
158
159 template <typename K, typename V>
160 void AVL<K, D>::_ensureBalance(TreeNode *& cur) {
161     // Calculate the balance factor:
162     int balance = height(cur->right) - height(cur->left);
163
164     // Check if the node is current not in balance:
165     if ( balance == -2 ) {
166         int l_balance =
167             height(cur->left->right) - height(cur->left->left);
168         if ( l_balance == -1 ) { _____; }
169         else { _____; }
170     } else if ( balance == 2 ) {
171         int r_balance =
172             height(cur->right->right) - height(cur->right->left);
173         if( r_balance == 1 ) { _____; }
174         else { _____; }
175     }
176
177     _updateHeight(cur);
178 }
```

AVL Insertion



AVL Removal



CS 225 – Things To Be Doing:

1. Theory Exam 2 starts tomorrow!
2. MP4 is released! EC deadline (Part 1) is this coming Monday!
3. lab_huffman in labs this week
4. Daily POTDs