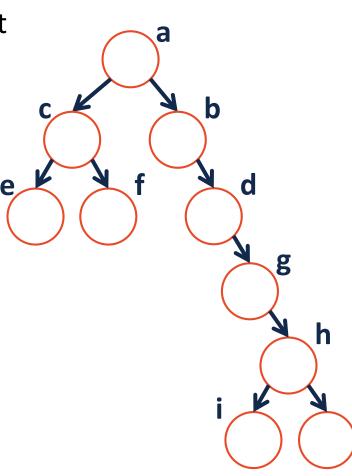
CS 225

Data Structures

September 28 – Tree Proof Wade Fagen-Ulmschneider

Tree Terminology

- Find an edge that is not on the longest path in the tree. Give that edge a reasonable name.
 Edge: ac
- One of the vertices is called the root of the tree. Which one? Vertex a is the root.
- Make an "word" containing the names of the vertices that have a parent but no sibling. No word with just bgh. 🙁
- How many parents does each vertex have?
- Which vertex has the fewest children?
- Which vertex has the most ancestors?
- Which vertex has the most descendants?
- List all the vertices is b's left subtree.
- List all the leaves in the tree.



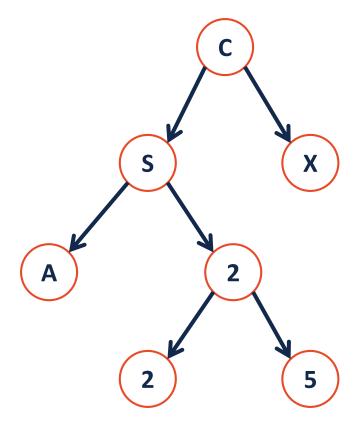
Binary Tree – Defined

A binary tree T is either:

•

OR

•

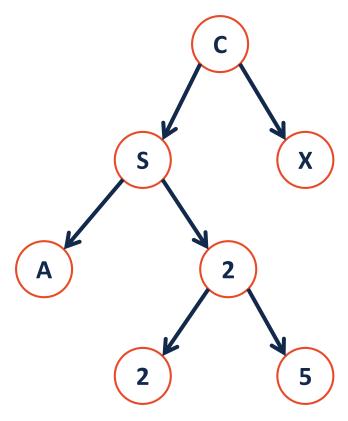


Tree Property: height

height(T): length of the longest path from the root to a leaf

Given a binary tree T:

height(T) =

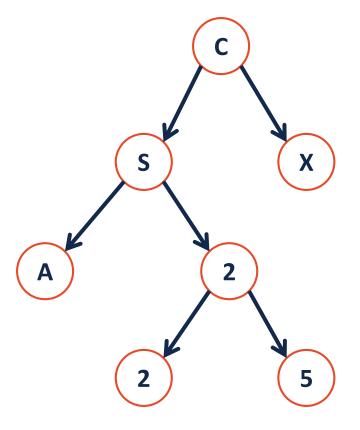


Tree Property: full

A tree **F** is **full** if and only if:

1.

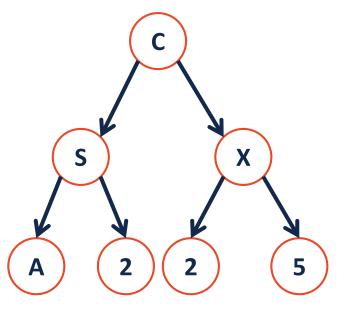
2.



Tree Property: perfect

A **perfect** tree **P** is defined in terms of the tree's height.

Let **P**_h be a perfect tree of height **h**, and:



1.

2

Tree Property: complete

Conceptually: A perfect tree for every level except the last, where the last level if "pushed to the left".

Slightly more formal: For all levels k in [0, h-1], k has 2^k nodes. For level h, all nodes are "pushed to the left".

Tree Property: complete

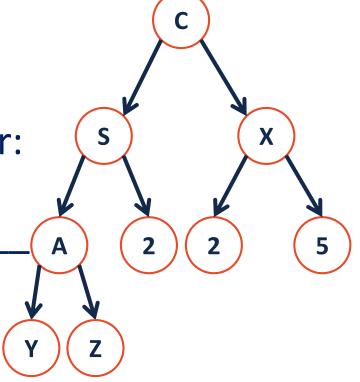
A **complete** tree **C** of height **h**, **C**_h:

- 1. $C_{-1} = \{\}$
- 2. C_h (where h>0) = {r, T_L , T_R } and either:

 T_L is _____ and T_R is ____

OR

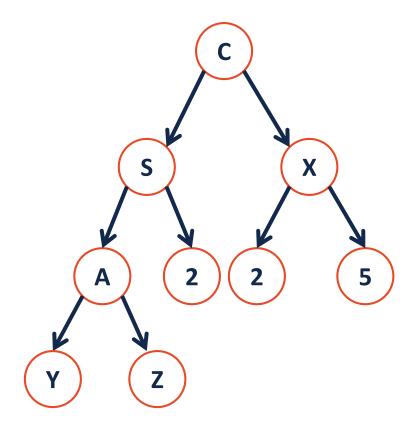
 T_L is _____ and T_R is _____



Tree Property: complete

Is every **full** tree **complete**?

If every **complete** tree **full**?



CS 225 has **over 50 hours of open office hours each** week, lots of time to get help!

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- 1. Understand the problem, don't just give up.
- "I segfaulted" is not enough. Where? Any idea why?

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- 2. Your topic must be specific to one function, one test case, or one exam question.
- Helps us know what to focus on before we see you!
- Helps your peers to ensure all get questions answered!

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- **3.** Get stuck, get help not the other way around.
- If you immediately re-add yourself, you're setting yourself up for failure.

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4. Be awesome.



Tree ADT

Tree ADT

insert, inserts an element to the tree.

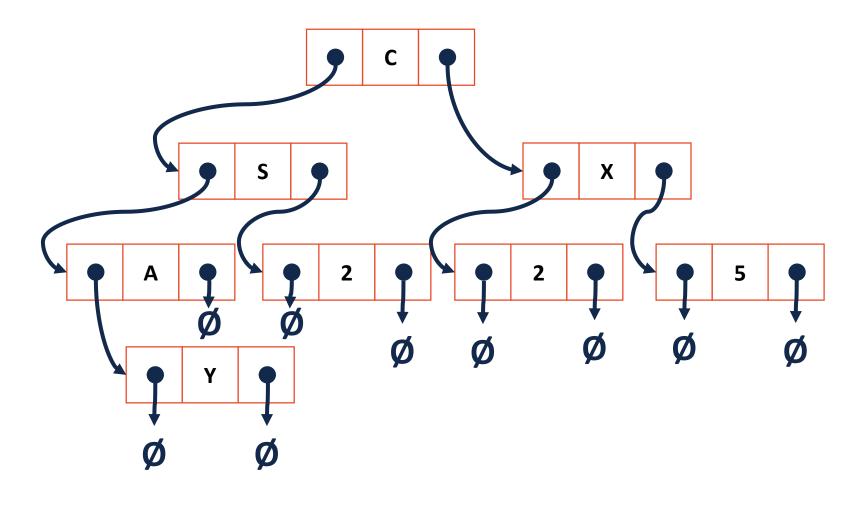
remove, removes an element from the tree.

traverse,

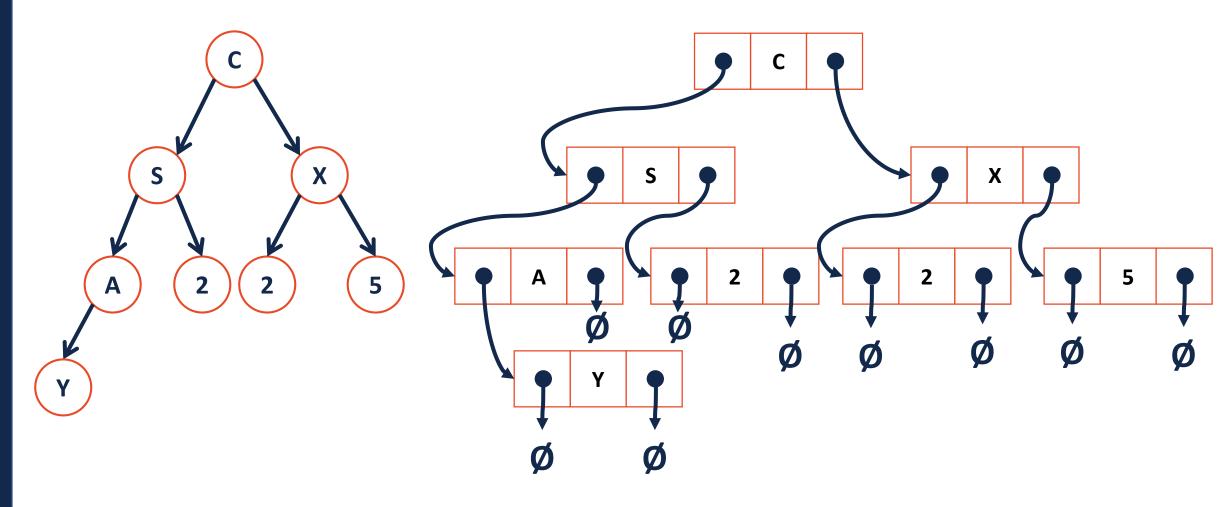
BinaryTree.h

```
#pragma once
   template <class T>
   class BinaryTree {
     public:
     /* ... */
     private:
10
11
12
13
14
15
16
17
18
19 };
```

Trees aren't new:



Trees aren't new:



Theorem: If there are **n** data items in our representation of a binary tree, then there are _____ NULL pointers.

Base Cases:

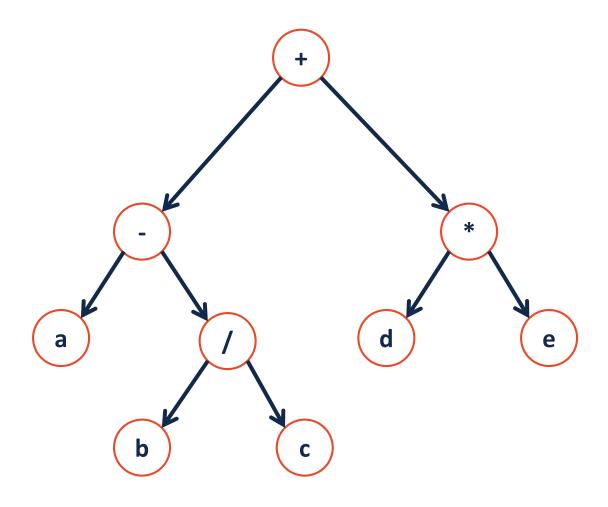
n = 0:

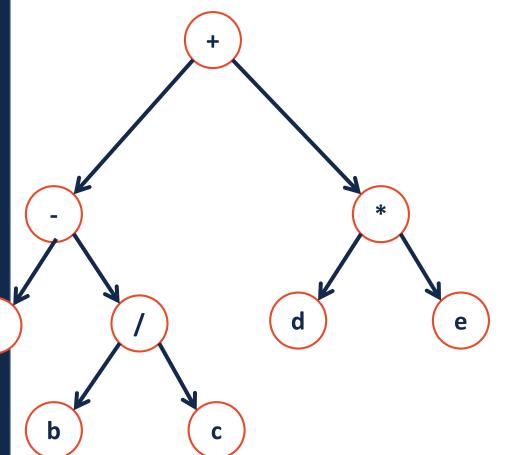
n = 1:

n = 2:

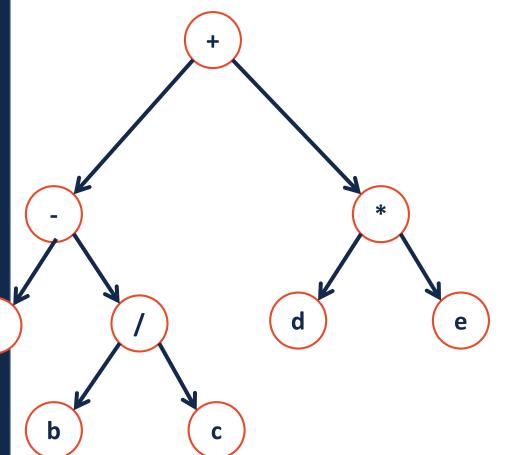
Induction Hypothesis:

Consider an arbitrary tree **T** containing **n** data elements:

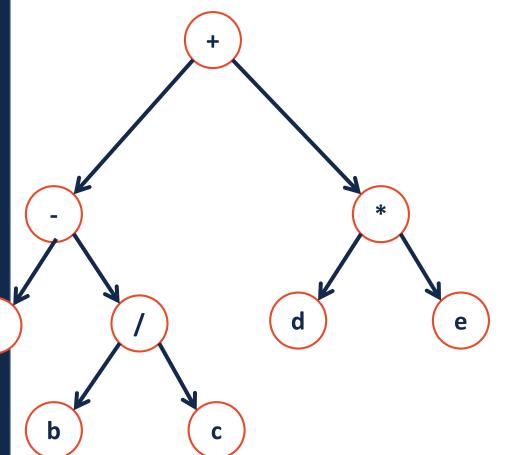




```
template<class T>
   void BinaryTree<T>::__Order(TreeNode * root)
      if (root != NULL) {
            Order(root->left);
10
11
12
            Order(root->right);
13
14
15
16
17
```



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