



# CS 225

## Data Structures

*Oct. 22 – BTree Analysis*

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# BTree Analysis

The height of the BTree determines maximum number of \_\_\_\_\_ possible in search data.

...and the height of the structure is: \_\_\_\_\_.

**Therefore:** The number of seeks is no more than \_\_\_\_\_.

*...suppose we want to prove this!*

# BTree Analysis

In our AVL Analysis, we saw finding an upper bound on the height (given  $n$ ) is the same as finding a lower bound on the nodes (given  $h$ ).

We want to find a relationship for BTrees between the number of keys ( $n$ ) and the height ( $h$ ).

# BTree Analysis

## **Strategy:**

We will first count the number of nodes, level by level.

Then, we will add the minimum number of keys per node (**n**).

The minimum number of nodes will tell us the largest possible height (**h**), allowing us to find an upper-bound on height.

# BTree Analysis

The minimum number of **nodes** for a BTree of order  $m$  **at each level:**

root:

level 1:

level 2:

level 3:

...

level  $h$ :

# BTree Analysis

The **total number of nodes** is the sum of all of the levels:

# BTree Analysis

The **total number of keys:**

# BTree Analysis

The **smallest total number of keys** is:

So an inequality about **n**, the total number of keys:

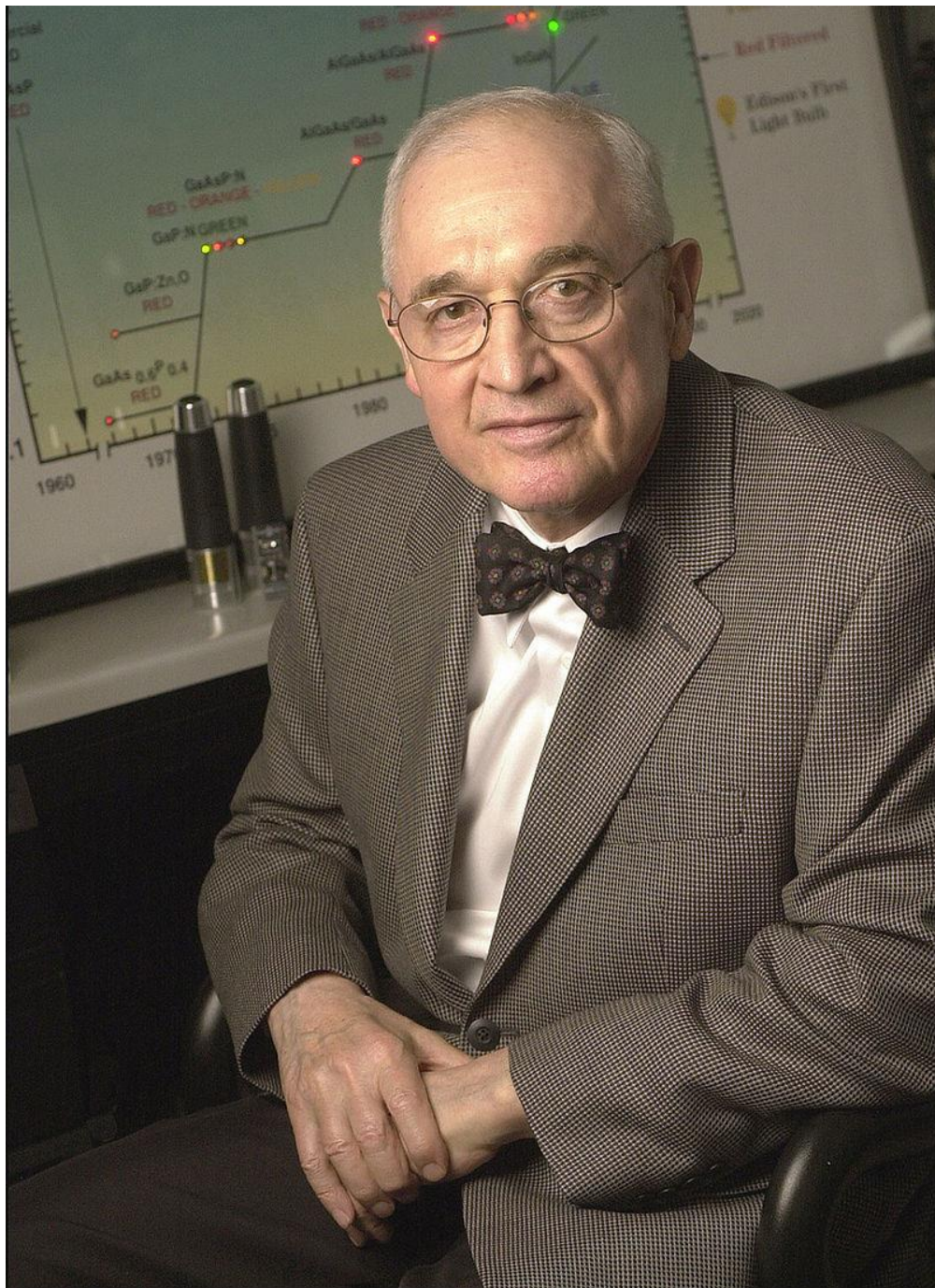
Solving for **h**, since **h** is the number of seek operations:





# Mattox Monday

# A CS 225 Field Trip (Section AL1, 11am ONLY)



# Nick Holonyak

- Invented the visible-light LED
- Professor of ECE at UIUC
- Celebrating his 90<sup>th</sup> birthday!





# A CS 225 Field Trip (Section AL1, 11am ONLY)

This Friday (Oct. 26), CS 225-AL1 (11:00am) will meet in Lincoln Hall Theater instead of ECEB.

CS 225-AL2 (2:00pm) will meet in ECEB as normally scheduled. *(However, feel free to come to AL1!)*



# MP4 Animations

N









# BTree Analysis

Given  $m=101$ , a tree of height  $h=4$  has:

Minimum Keys:

Maximum Keys:



# Hashing

# Hashing

## Goals:

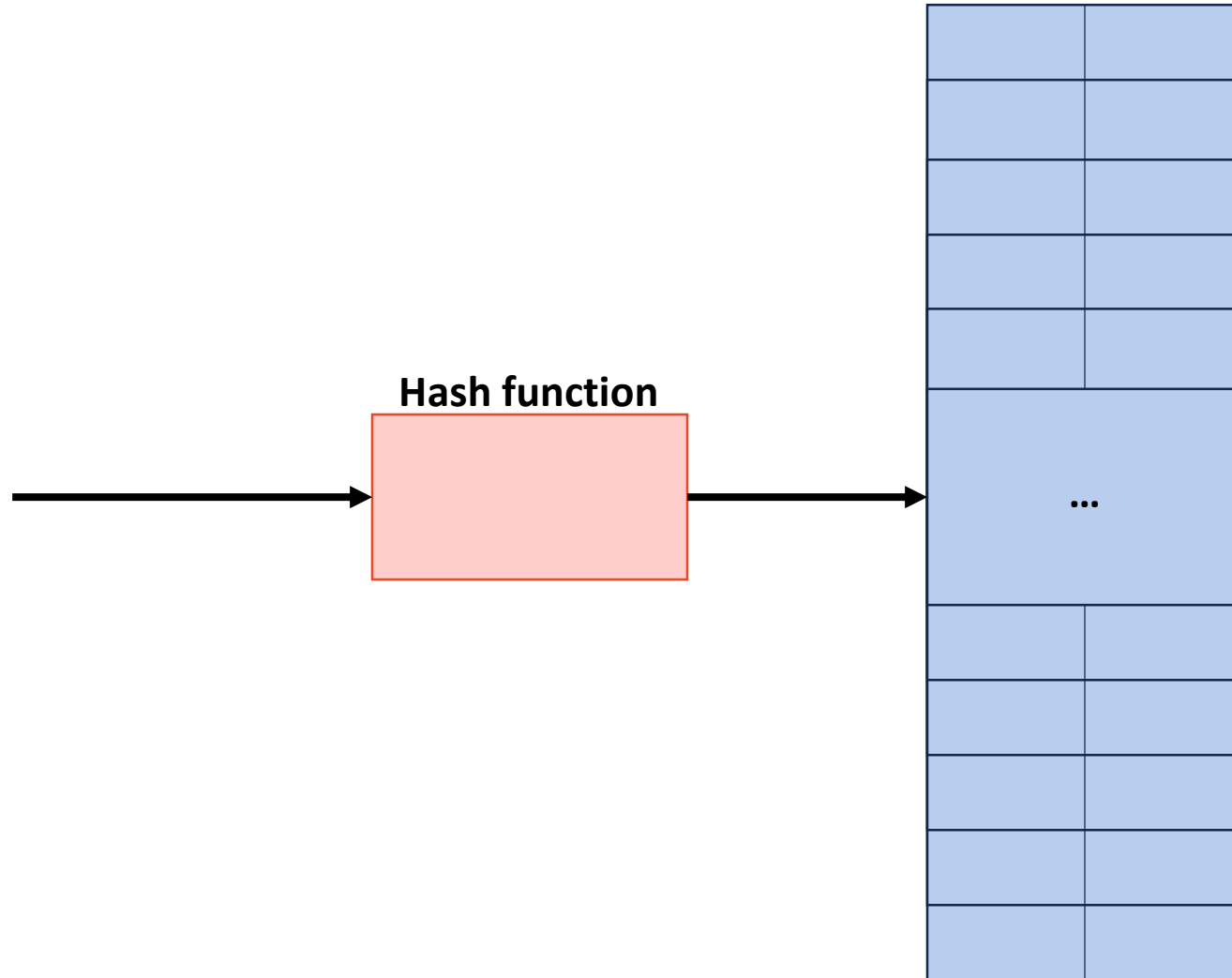
We want to define a **keyspace**, a (mathematical) description of the keys for a set of data.

...use a function to map the **keyspace** into a small set of integers.

# Hashing

Locker Number	Name
103	
92	
330	
46	
124	

# Hashing



# A Hash Table based Dictionary

## Client Code:

```
1 Dictionary<KeyType, ValueType> d;  
2 d[k] = v;
```

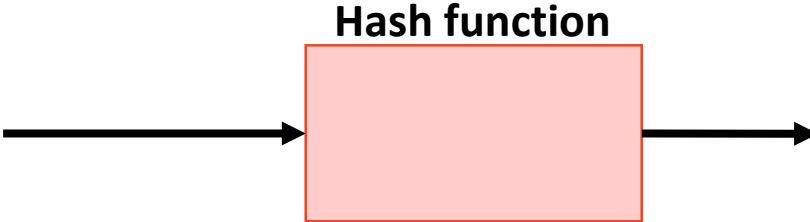
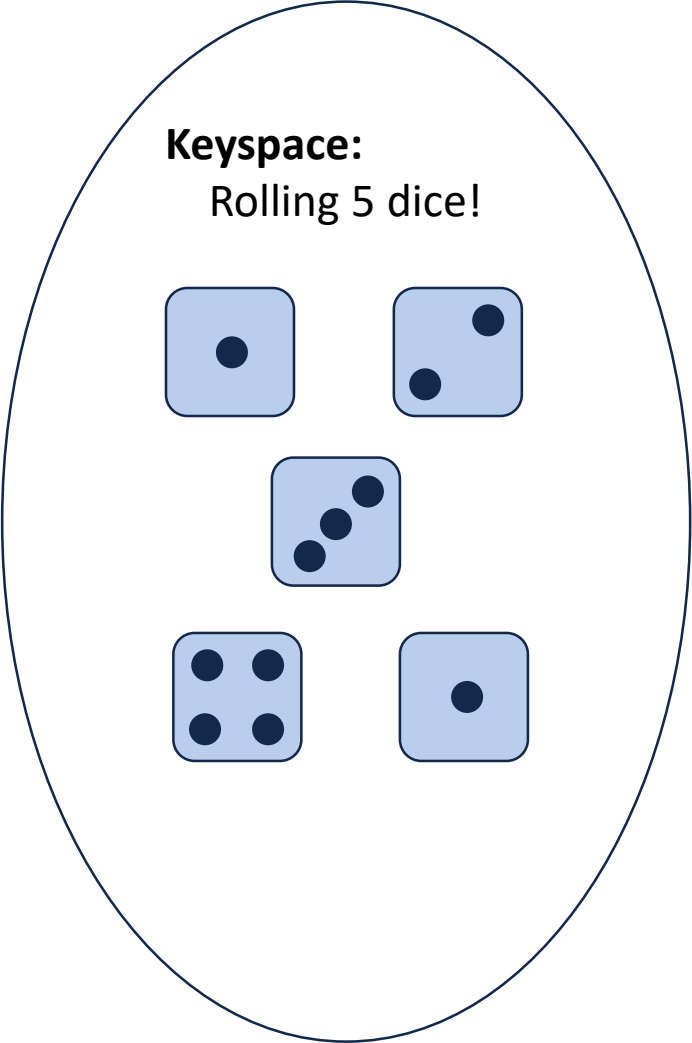
A **Hash Table** consists of three things:

- 1.
- 2.
- 3.





# A Perfect Hash Function



Key	Value
0	
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	