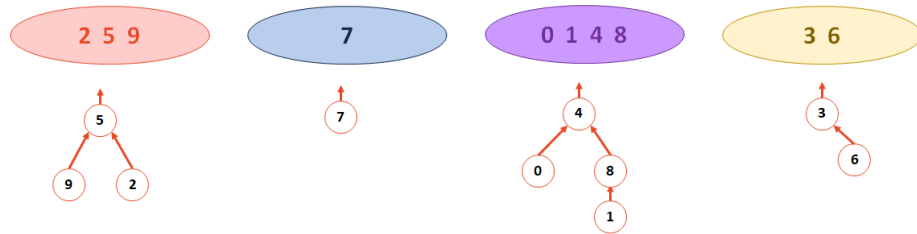


Disjoint Sets



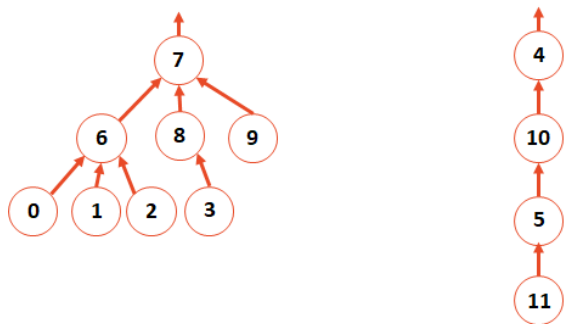
4	8	5	-1	-1	-1	3	-1	4	5
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]

Implementation – DisjointSets::union

```
DisjointSets.cpp (partial)
1 void DisjointSets::union(int r1, int r2) {
2
3
4 }
```

How do we want to union the two UpTrees?

Building a Smart Union Function



The implementation of this visual model is the following:

6	6	6	8	-1	10	7	-1	7	7	4	5
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

What are possible strategies to employ when building a “smart union”?

Smart Union Strategy #1: _____

Idea: Keep the height of the tree as small as possible!

Metadata at Root:

After union(4, 7):

6	6	6	8		10	7		7	7	4	5
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Smart Union Strategy #2: _____

Idea: Minimize the number of nodes that increase in height.
(Observe that the tree we union have all their nodes gain in height.)

Metadata at Root:

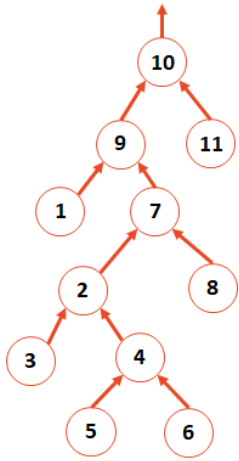
After union(4, 7):

6	6	6	8		10	7		7	7	4	5
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]	[9]	[10]	[11]

Smart Union Implementation:

```
DisjointSets.cpp (partial)
1 void DisjointSets::unionBySize(int root1, int root2) {
2   int newSize = arr_[root1] + arr_[root2];
3
4   if ( arr_[root1] < arr_[root2] ) {
5     arr_[root2] = root1; arr_[root1] = newSize;
6   } else {
7     arr_[root1] = root2; arr_[root2] = newSize;
8   }
9 }
```

Path Compression:



UpTree Implementation with a smart union function and path compression:

DisjointSets.cpp (partial)

```

1 int DisjointSets::find(int i) {
2     if ( arr_[i] < 0 ) { return i; }
3     else { return      find( arr_[i] ); }
4 }

```

DisjointSets.cpp (partial)

```

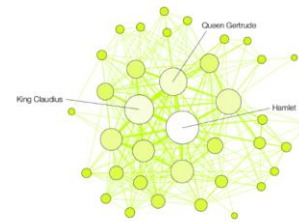
1 void DisjointSets::unionBySize(int root1, int root2) {
2     int newSize = arr_[root1] + arr_[root2];
3
4     // If arr_[root1] is less than (more negative), it is the
5     // larger set; we union the smaller set, root2, with root1.
6     if ( arr_[root1] < arr_[root2] ) {
7         arr_[root2] = root1;
8         arr_[root1] = newSize;
9     }
10
11     // Otherwise, do the opposite:
12     else {
13         arr_[root1] = root2;
14         arr_[root2] = newSize;
15     }
16 }

```

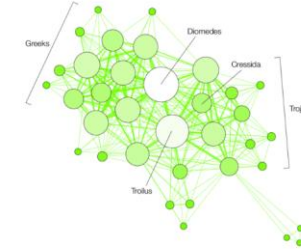
A Review of Major Data Structures so Far

Array-based	List/Pointer-based
<ul style="list-style-type: none"> - Sorted Array - Unsorted Array - Stacks - Queues - Hashing - Heaps - Priority Queues - UpTrees - Disjoint Sets 	<ul style="list-style-type: none"> - Singly Linked List - Doubly Linked List - Skip Lists - Trees - BTree - Binary Tree - Huffman Encoding - kd-Tree - AVL Tree

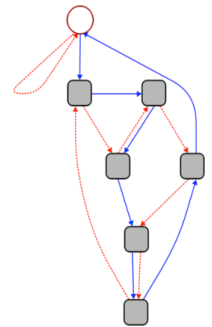
An Introduction to Graphs



HAMLET



TROILUS AND CRESSIDA



CS 225 – Things To Be Doing:

1. Theory Exam 3 final day is **today**
2. lab_heaps due Sunday, April 8th
3. MP6 released; Extra Credit deadline on Monday, April 9th
4. Daily POTDs are ongoing!