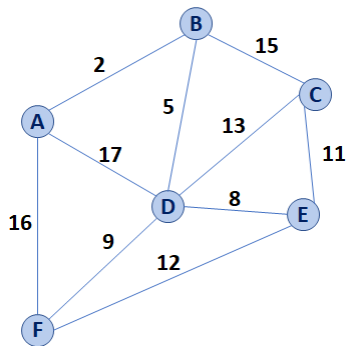


**Prim's Algorithm (Minimum Spanning Tree)**



```

Pseudocode for Prim's MST Algorithm
1 PrimMST(G, s):
2   Input: G, Graph;
3         s, vertex in G, starting vertex of algorithm
4   Output: T, a minimum spanning tree (MST) of G
5
6   foreach (Vertex v : G):
7     d[v] = +inf
8     p[v] = NULL
9   d[s] = 0
10
11  PriorityQueue Q // min distance, defined by d[v]
12  Q.buildHeap(G.vertices())
13  Graph T // "labeled set"
14
15  repeat n times:
16    Vertex m = Q.removeMin()
17    T.add(m)
18    foreach (Vertex v : neighbors of m not in T):
19      if cost(v, m) < d[v]:
20        d[v] = cost(v, m)
21        p[v] = m
22
23  return T
  
```

	Adj. Matrix	Adj. List
Heap		
Unsorted Array		

**Running Time of MST Algorithms**

- Kruskal's Algorithm:
- Prim's Algorithm:

---

**Q:** What must be true about the connectivity of a graph when running an MST algorithm?

...what does this imply about the relationship between **n** and **m**?

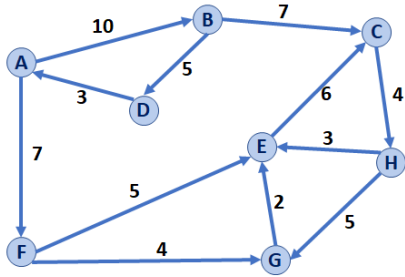
---

**Q:** Suppose we built a new heap that optimized the decrease-key operation, where decreasing the value of a key in a heap updates the heap in amortized constant time, or  $O(1)^*$ . How does that change Prim's Algorithm runtime?

**Shortest Path Home:**



## Dijkstra's Algorithm (Single Source Shortest Path)



### Dijkstra's Algorithm Overview:

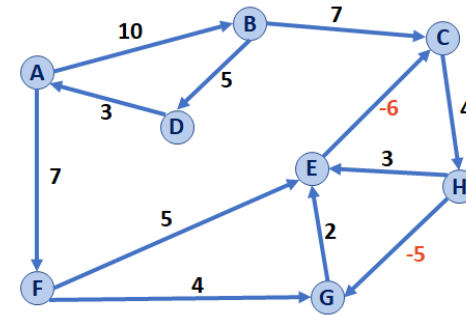
- The overall logic is the same as Prim's Algorithm
- We will modify the code in only two places – both involving the update to the distance metric.
- The result is a directed acyclic graph or DAG

#### Pseudocode for Dijkstra's SSSP Algorithm

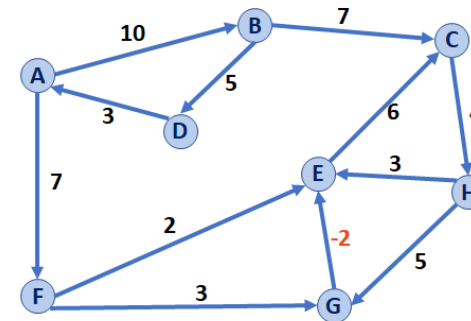
```

1 DijkstraSSSP(G, s):
2   Input: G, Graph;
3         s, vertex in G, starting vertex of algorithm
4   Output: T, DAG w/ shortest paths (and distances) to s
5
6   foreach (Vertex v : G):
7     d[v] = +inf
8     p[v] = NULL
9     d[s] = 0
10
11   PriorityQueue Q // min distance, defined by d[v]
12   Q.buildHeap(G.vertices())
13   Graph T // "labeled set"
14
15   repeat n times:
16     Vertex m = Q.removeMin()
17     T.add(m)
18     foreach (Vertex v : neighbors of m not in T):
19       if  $d[m] + w(m,v) < d[v]$ :
20         d[v] =  $d[m] + w(m,v)$ 
21         p[v] = m
22
23   return T
  
```

## Dijkstra: What if we have a negative-weight cycle?



## Dijkstra: What if we have a minimum-weight edge, without having a negative-weight cycle?



Dijkstra makes an assumption:

## Dijkstra: What is the running time?

### CS 225 – Things To Be Doing:

1. Final Exam runs Thursday, May 3 – Thursday, May 10
2. MP7 is released; EC due tonight, Monday, April 23<sup>th</sup>
3. Final lab, **lab\_ml**, released Wednesday
4. This week is the last week of POTDs (*last POTD is Friday!*)