# Probability and Statistics 7 for Computer Science



#### Conditional probability comes back in matrix!

Credit: wikipedia

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### Last Time

**EXECUTE:** Application of Clustering **Cluster Center Histogram** 

#### ✺ Markov Chain (I)

# **Objectives**

#### ✺ Markov Chain (II)

### **KETT Application of Stationary Markov chain** PageRank Algo.

### Motivation

- ✺ So far, the processes we learned such as **Bernoulli and Poisson** process are sequences of **independent** trials.
- $*$  There are a lot of real world situations where sequences of events are **Not independent** In comparison.
- ✺ Markov chain is one type of characteriza'on of a series of **dependent** trials.

#### An example of dependent events in a sequence

I had a glass of wine with my grilled  $\overline{\phantom{a}}$ 

#### An example of dependent events in a sequence

#### **Google Books Ngram Viewer**



#### An example of dependent events in a **sequence**

#### **Google Books Ngram Viewer**



<sup>(</sup>click on line/label for focus)

### Markov chain

✺ Markov chain is a process in which outcome of any trial in a sequence is conditioned by the **outcome of the trial immediately preceding, but not by earlier ones**. 

✺ Such dependence is called **chain dependence** Andrey Markov (1856-1922)



### Markov chain in terms of probability

- $\mathscr{H}$  Let  $X_0, X_1, ...$  be a sequence of discrete finite-valued random variables
- $*$  The sequence is a Markov chain if the probability distribution  $X_t$  only depends on the distribution of the immediately preceding random variable  $X_{t-1}$

$$
P(X_t | X_0..., X_{t-1}) = P(X_t | X_{t-1})
$$

 $*$  If the conditional probabilities (transition probabilities) do **NOT** change with time, it's called constant Markov **chain**.  $P(X_t|X_{t-1}) = P(X_{t-1}|X_{t-2}) = ... = P(X_1|X_0)$ 

## Coin example

- $*$  Toss a fair coin until you see two heads in a row and then stop, what is the probability of stopping after exactly **n** flips?
- **WACE** 2 State diagram, which is a **directed graph**. Circles are the states of likely outcomes. Arrow directions show the direction of transitions. Numbers over the arrows show transition probabilities.  $T<sub>1</sub>/2$ 
	- **1 -> Start or just had tail/restart 2** -> had one head after start/restart **3** -> 2heads in a row/Stop



### The model helps form recurrence formula

 $*$  Let  $p_n$  be the probability of stopping after **n** flips

$$
p_1=0 \quad p_2=1/4 \quad p_3=1/8 \quad p_4=1/8 \quad \text{...}
$$



### The model helps form recurrence formula

 $\frac{1}{2}$  Let  $p_n$  be the probability of stopping after **n** flips

$$
p_1 = 0 \quad p_2 = 1/4 \quad p_3 = 1/8 \quad p_4 = 1/8 \quad \dots
$$

 $\frac{1}{2}$  If  $n > 2$ , there are two ways the sequence starts  $*$  Toss T and finish in n-1 tosses Or toss HT and finish in n-2 tosses

So we can derive a recurrence relation

$$
p_n = \frac{1}{2}p_{n-1} + \frac{1}{4}p_{n-2}
$$

### Transition probability btw states





#### Transition probability matrix: weather model

**EXELER** Example I daily weather as one of the three states (Sunny, Rainy, and Snowy) with Markov chain that has the transition probabilities as shown here.



#### Transition probability matrix: weather model

✺ Let's model daily weather as one of the three states (Sunny, Rainy, and Snowy) with Markov chain that has the transition probabilities as shown here.



### Q: Is this TRUE?

For a constant Markov Chain, at any step **t**, the probability distribution among the states remain the same.

A. Yes. B. No. 

#### $Q$ : The transition probabilities for a node sum to  $1$

# A. Yes. B. No.

Only the row sum is 1, that is: the probabilities associated with outgoing arrows sum to 1.

#### Transition probability matrix properties

 $\frac{1}{2}$  The transition probability matrix  $\bm{P}$  is a square matrix with entries  $p_{ij}$ 

$$
\begin{aligned}\n\text{Since } p_{ij} &= P(X_t = j | X_{t-1} = i) \\
p_{ij} &\geq 0 \qquad \text{and} \qquad \sum_j p_{ij} = 1 \\
\text{sumy } \qquad \text{Sunny} \qquad \text{Rainy } \qquad \text{Snowy} \\
P &= \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0.2 & 0.6 & 0.2 \\ 0.4 & 0.1 & 0.5 \end{bmatrix} \text{Snowy} \\
\text{The transition probability matrix}\n\end{aligned}
$$

### Probability distributions over states

**Example 1** a row vector containing the probability distribution over all the finite discrete states at  $t=0$ 

$$
\pi_i = P(X_0 = i)
$$

- For example: if it is rainy today, and today is  $t=0$ , then  $\boldsymbol{\pi} = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix}$
- Let  $P^{(t)}$  be a row vector containing the probability distribution over states at time point t

$$
\mathrm{p}_i^{(t)} = P(X_t = i)
$$

### Propagating the probability distribution

 $*$  Propagating from t=0 to t=1,

$$
P_j^{(1)} = P(X_1 = j)
$$
  
\n
$$
= \sum_i P(X_1 = j, X_0 = i)
$$
  
\n
$$
= \sum_i P(X_1 = j | X_0 = i) P(X_0 = i)
$$
  
\n
$$
= \sum_i p_{ij} \pi_i
$$
  
\nIn matrix notation,  
\n
$$
p^{(1)} = \pi P
$$

### Probability distributions:

 $*$  Suppose that it is rainy, we have the initial probability distribution.  $\boldsymbol{\pi} = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix}$ 

 $\frac{1}{2}$  What are the probability distributions for tomorrow and the day after tomorrow?

 $\boldsymbol{p}^{(1)}=\boldsymbol{\pi}P$ 

$$
\boldsymbol{p}^{(2)} = \boldsymbol{p}^{(1)}P
$$

### Propagating to t=  $\infty$

 $\mathscr{W}$  We have just seen that

$$
\bm{p}^{(2)} = \bm{p}^{(1)}P = (\bm{\pi}P)P = \bm{\pi}P^2
$$

- $*$  So in general  $\boldsymbol{p}^{(t)} = \boldsymbol{\pi} P^t$ 
	- If one state can be reached from any other state in the graph, the Markov chain is called **irreducible** (single chain).
- $*$  Furthermore, if it satisfies:  $\lim_{\theta \to 0} \pi P^t = S$  $t\rightarrow\infty$ then the Markov chain is stationary and S is the stationary distribution.

### Stationary distribution

- **EXECUTE:** The stationary distribution S has the following property:  $\;\;\mathbf{s}P=\mathbf{s}$
- **S** is a row eigenvector of **P** with eigenvalue 1
- $*$  In the example of the weather model, regardless of the initial distribution,

$$
\mathbf{S} = \lim_{t \to \infty} \boldsymbol{\pi} \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0.2 & 0.6 & 0.2 \\ 0.4 & 0.1 & 0.5 \end{bmatrix}^{t} = \begin{bmatrix} \frac{18}{37} & \frac{11}{37} & \frac{8}{37} \end{bmatrix}
$$

### Example: Up-to-date or behind model

State 1: Up-to-date State 2: Behind



**What's the transition matrix? What S the transition matrix?**<br>If I start with  $\pi$  = [0, 1], what is my probability of being up-todate eventually? 3/4

$$
\mathsf{P} = \begin{bmatrix} 0.8 & 0.2 \\ 0.6 & 0.4 \end{bmatrix}
$$

### Example: Up-to-date or behind model

$$
SP = S \Rightarrow (SP)^{T} = S^{T} \Rightarrow P^{T}S^{T} = S^{T}
$$

$$
(P^{T} - I)S^{T} = 0
$$

### Examples of non-stationary Markov chains





Periodic 

Absorbing 

### PageRank Example

- $*$  How to rate web pages objectively?
- ✺ The PageRank algorithm by Page et al. made **Google** successful
- **Exagger The method utilized Markov chain model** and applied it to the large list of webpages.
- $*$  To illustrate the point, we use a small-size example and assume a simple **stationary model**.

### Suppose we are randomly surfing a network of webpages



### Initialize the distribution uniformly



## Update the distribution iteratively



### Until the stationary distribution



### If the surfer get trapped

✺ Allow "teleport" with small probability from any page to another

✺ Or allow "teleport" with user input of URL



## Diverse applications of Markov Model

- Communication network
- Queue modeling
- ✺ DNA sequence modeling
- ✺ Natural language processing
- ✺ Single-cell large data analysis
- ✺ Financial/Economic model



#### ✺ Music

## Final Exam

- ✺ Time: 8am-11am 5/10 Mon. Central Time
- $*$  Conflicts need to be requested 2 days ahead.
- $*$  Duration: 3hrs
- ✺ Content coverage: Ch1-14, except 8, details are on Compass
- ✺ Open book and lecture notes
- ✺ Format: 50 mul'ple choices, on PrairieLearn proctored by CBTF

### **Additional References**

- ✺ Robert V. Hogg, Elliot A. Tanis and Dale L. Zimmerman. "Probability and Statistical Inference"
- ✺ Kelvin Murphy, "Machine learning, A Probabilistic perspective"

### Acknowledgement

*Thank You!* 

