

# NP and NP Completeness

Lecture 23

NOV 29, 2018

# Part I

NP

# P and NP and Turing Machines

- 1 **P**: set of decision problems that have polynomial time algorithms.
- 2 **NP**: set of decision problems that have polynomial time *non-deterministic* algorithms.
  - Many natural problems we would like to solve are in **NP**.
  - Every problem in **NP** has an exponential time algorithm
  - $P \subseteq NP$
  - Some problems in **NP** are in **P** (example, shortest path problem)

**Big Question:** Does every problem in **NP** have an efficient algorithm? Same as asking whether  $P = NP$ .

# Problems with no known polynomial time algorithms

## Problems

- 1 **Independent Set**
- 2 **Vertex Cover**
- 3 **Set Cover**
- 4 **SAT**
- 5 **3SAT**

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are of similar flavor to the above.

**Question:** What is common to above problems?

# Efficient Checkability

Above problems share the following feature:

## Checkability

*For any YES instance  $I_X$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_X|)$  such that given a proof one can efficiently check that  $I_X$  is indeed a YES instance.*

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Examples:

- 1 **SAT** formula  $\varphi$ : proof is a satisfying assignment.
- 2 **Independent Set** in graph  $G$  and  $k$ : a subset  $S$  of vertices.
- 3 **Homework**

# Sudoku

			<b>2</b>	<b>5</b>				
	<b>3</b>	<b>6</b>		<b>4</b>		<b>8</b>		
	<b>4</b>					<b>1</b>	<b>6</b>	
<b>2</b>								
<b>7</b>	<b>6</b>						<b>1</b>	<b>9</b>
								<b>3</b>
	<b>1</b>	<b>5</b>					<b>7</b>	
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				<b>3</b>	<b>7</b>			

Given  $n \times n$  sudoku puzzle, does it have a solution?

## Definition

An algorithm  $C(\cdot, \cdot)$  is a **certifier** for problem  $X$  if the following two conditions hold:

- For every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$
- If  $s \notin X$ ,  $C(s, t) = \text{"no"}$  for every  $t$ .

The string  $t$  is called a **certificate** or **proof** for  $s$ .



# Efficient (polynomial time) Certifiers

## Definition (Efficient Certifier.)

A certifier  $C$  is an **efficient certifier** for problem  $X$  if there is a polynomial  $p(\cdot)$  such that the following conditions hold:

- For every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$  and  $|t| \leq p(|s|)$ .
- If  $s \notin X$ ,  $C(s, t) = \text{"no"}$  for every  $t$ .
- $C(\cdot, \cdot)$  runs in polynomial time.

# Example: Independent Set

- 1 **Problem:** Does  $G = (V, E)$  have an independent set of size  $\geq k$ ?
  - 1 **Certificate:** Set  $S \subseteq V$ .
  - 2 **Certifier:** Check  $|S| \geq k$  and no pair of vertices in  $S$  is connected by an edge.

# Example: Vertex Cover

- 1 **Problem:** Does  $G$  have a vertex cover of size  $\leq k$ ?
- 1 **Certificate:**  $S \subseteq V$ .
- 2 **Certifier:** Check  $|S| \leq k$  and that for every edge at least one endpoint is in  $S$ .

# Example: SAT

- ① **Problem:** Does formula  $\varphi$  have a satisfying truth assignment?
  - ① **Certificate:** Assignment  $a$  of **0/1** values to each variable.
  - ② **Certifier:** Check each clause under  $a$  and say “yes” if all clauses are true.

# Example: Composites

**Problem:** Composite

**Instance:** A number  $s$ .

**Question:** Is the number  $s$  a composite?

① **Problem:** Composite.

- ① **Certificate:** A factor  $t \leq s$  such that  $t \neq 1$  and  $t \neq s$ .
- ② **Certifier:** Check that  $t$  divides  $s$ .

# Example: NFA Universality

## Problem: NFA Universality

**Instance:** Description of a NFA  $M$ .

**Question:** Is  $L(M) = \Sigma^*$ , that is, does  $M$  accept all strings?

- 1 Problem: NFA Universality.
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  - 2 **Certifier:** Check that  $L(M') = \Sigma^*$

Certifier is efficient but certificate is not necessarily short! We do not know if the problem is in  $NP$ .

# Example: A String Problem

## Problem: PCP

**Instance:** Two sets of binary strings  $\alpha_1, \dots, \alpha_n$  and  $\beta_1, \dots, \beta_n$

**Question:** Are there indices  $i_1, i_2, \dots, i_k$  such that  $\alpha_{i_1} \alpha_{i_2} \dots \alpha_{i_k} = \beta_{i_1} \beta_{i_2} \dots \beta_{i_k}$

### ① Problem: PCP

- ① **Certificate:** A sequence of indices  $i_1, i_2, \dots, i_k$
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PCP = Posts Correspondence Problem and it is undecidable!  
Implies no finite bound on length of certificate!

# Nondeterministic Polynomial Time

## Definition

**Nondeterministic Polynomial Time** (denoted by **NP**) is the class of all problems that have efficient certifiers.

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## Example

**Independent Set**, **Vertex Cover**, **Set Cover**, **SAT**, **3SAT**, and **Composite** are all examples of problems in **NP**.

# Why is it called...

## Nondeterministic Polynomial Time

A certifier is an algorithm  $C(I, c)$  with two inputs:

- 1  $I$ : instance.
- 2  $c$ : proof/certificate that the instance is indeed a YES instance of the given problem.

One can think about  $C$  as an algorithm for the original problem, if:

- 1 Given  $I$ , the algorithm guesses (non-deterministically, and who knows how) a certificate  $c$ .
- 2 The algorithm now verifies the certificate  $c$  for the instance  $I$ .

**NP** can be equivalently described using Turing machines.

# Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

## Example

**SAT** formula  $\varphi$ . No easy way to prove that  $\varphi$  is NOT satisfiable!

More on this and **co-NP** later on.

# P versus NP

Proposition

$P \subseteq NP$ .

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$P \subseteq NP$ .

For a problem in  $P$  no need for a certificate!

## Proof.

Consider problem  $X \in P$  with algorithm  $A$ . Need to demonstrate that  $X$  has an efficient certifier:

- 1 Certifier  $C$  on input  $s, t$ , runs  $A(s)$  and returns the answer.
- 2  $C$  runs in polynomial time.
- 3 If  $s \in X$ , then for every  $t$ ,  $C(s, t) = \text{"yes"}$ .
- 4 If  $s \notin X$ , then for every  $t$ ,  $C(s, t) = \text{"no"}$ . □

# Exponential Time

## Definition

**Exponential Time** (denoted **EXP**) is the collection of all problems that have an algorithm which on input  $s$  runs in exponential time, i.e.,  $O(2^{\text{poly}(|s|)})$ .



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Example:  $O(2^n)$ ,  $O(2^{n \log n})$ ,  $O(2^{n^3})$ , ...

# NP versus EXP

## Proposition

$\text{NP} \subseteq \text{EXP}$ .

## Proof.

Let  $X \in \text{NP}$  with certifier  $C$ . Need to design an exponential time algorithm for  $X$ .

- 1 For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer “yes” if any one of these calls returns “yes”.
- 2 The above algorithm correctly solves  $X$  (exercise).
- 3 Algorithm runs in  $O(q(|s| + |p(s)|)2^{p(|s|)})$ , where  $q$  is the running time of  $C$ . □

# Examples

- ① **SAT**: try all possible truth assignment to variables.
- ② **Independent Set**: try all possible subsets of vertices.
- ③ **Vertex Cover**: try all possible subsets of vertices.

# Is **NP** efficiently solvable?

We know  $\mathbf{P} \subseteq \mathbf{NP} \subseteq \mathbf{EXP}$ .

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## Big Question

Is there are problem in **NP** that **does not** belong to **P**? Is  $\mathbf{P} = \mathbf{NP}$ ?

# If $P = NP$ ...

Or: If pigs could fly then life would be sweet.

- ① Many important optimization problems can be solved efficiently.

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- 1 Many important optimization problems can be solved efficiently.
- 2 The **RSA** cryptosystem can be broken.
- 3 No security on the web.
- 4 No e-commerce ...
- 5 Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist).

If  $P = NP$  this implies that...

- (A) **Vertex Cover** can be solved in polynomial time.
- (B)  $P = EXP$ .
- (C)  $EXP \subseteq P$ .
- (D) All of the above.

# P versus NP

## Status

Relationship between **P** and **NP** remains one of the most important open problems in mathematics/computer science.

**Consensus:** Most people feel/believe  $P \neq NP$ .

Resolving **P** versus **NP** is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!

# Part II

## NP-Completeness

# “Hardest” Problems

## Question

What is the hardest problem in **NP**? How do we define it?

## Towards a definition

- 1 Hardest problem must be in **NP**.
- 2 Hardest problem must be at least as “difficult” as every other problem in **NP**.

# NP-Complete Problems

## Definition

A problem  $X$  is said to be **NP-Complete** if

- 1  $X \in \text{NP}$ , and
- 2 (**Hardness**) For any  $Y \in \text{NP}$ ,  $Y \leq_P X$ .

# Solving **NP-Complete** Problems

## Proposition

Suppose  $X$  is **NP-Complete**. Then  $X$  can be solved in polynomial time if and only if  $P = NP$ .

## Proof.

$\Rightarrow$  Suppose  $X$  can be solved in polynomial time

- ① Let  $Y \in NP$ . We know  $Y \leq_P X$ .
- ② We showed that if  $Y \leq_P X$  and  $X$  can be solved in polynomial time, then  $Y$  can be solved in polynomial time.
- ③ Thus, every problem  $Y \in NP$  is such that  $Y \in P$ ;  $NP \subseteq P$ .
- ④ Since  $P \subseteq NP$ , we have  $P = NP$ .

$\Leftarrow$  Since  $P = NP$ , and  $X \in NP$ , we have a polynomial time algorithm for  $X$ . □



# NP-Hard Problems

## Definition

A problem  $X$  is said to be **NP-Hard** if

- 1 (Hardness) For any  $Y \in \text{NP}$ , we have that  $Y \leq_P X$ .

An **NP-Hard** problem need not be in **NP**!

**Example:** Halting problem is **NP-Hard** (why?) but not **NP-Complete**.

# Consequences of proving **NP-Completeness**

If  $X$  is **NP-Complete**

- 1 Since we believe  $P \neq NP$ ,
- 2 and solving  $X$  implies  $P = NP$ .

$X$  is **unlikely** to be efficiently solvable.

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(This is proof by mob opinion — take with a grain of salt.)

# NP-Complete Problems

## Question

Are there any problems that are **NP-Complete**?

## Answer

Yes! Many, many problems are **NP-Complete**.

# Cook-Levin Theorem

## Theorem (Cook-Levin)

**SAT** is **NP-Complete**.

# Cook-Levin Theorem

## Theorem (Cook-Levin)

**SAT** is **NP-Complete**.

Need to show

- 1 **SAT** is in **NP**.
- 2 every **NP** problem **X** reduces to **SAT**.

Will see proof in next lecture.

Steve Cook won the Turing award for his theorem.



# Proving that a problem **X** is **NP-Complete**

To prove **X** is **NP-Complete**, show

- 1 Show that **X** is in **NP**.
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Transitivity of reductions:

$Y \leq_P \text{SAT}$  and  $\text{SAT} \leq_P X$  and hence  $Y \leq_P X$ .

# 3-SAT is NP-Complete

- **3-SAT** is in *NP*
- **SAT**  $\leq_P$  **3-SAT** as we saw

# NP-Completeness via Reductions

- ① **SAT** is **NP-Complete** due to Cook-Levin theorem
- ② **SAT**  $\leq_P$  **3-SAT**
- ③ **3-SAT**  $\leq_P$  **Independent Set**
- ④ **Independent Set**  $\leq_P$  **Vertex Cover**
- ⑤ **Independent Set**  $\leq_P$  **Clique**
- ⑥ **3-SAT**  $\leq_P$  **3-Color**
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Hundreds and thousands of different problems from many areas of science and engineering have been shown to be **NP-Complete**.

A surprisingly frequent phenomenon!

## Part III

# Reducing 3-SAT to Independent Set

# Independent Set

**Problem:** Independent Set

**Instance:** A graph  $G$ , integer  $k$ .

**Question:** Is there an independent set in  $G$  of size  $k$ ?



# 3SAT $\leq_P$ Independent Set

## The reduction 3SAT $\leq_P$ Independent Set

**Input:** Given a 3CNF formula  $\varphi$

**Goal:** Construct a graph  $G_\varphi$  and number  $k$  such that  $G_\varphi$  has an independent set of size  $k$  if and only if  $\varphi$  is satisfiable.

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**Importance of reduction:** Although 3SAT is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

**Notice:** We handle only 3CNF formulas – reduction would not work for other kinds of boolean formulas.

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- 2 Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in **conflict**, i.e., you pick  $x_i$  and  $\neg x_i$

We will take the second view of **3SAT** to construct the reduction.

# The Reduction

- 1  $G_\varphi$  will have one vertex for each literal in a clause

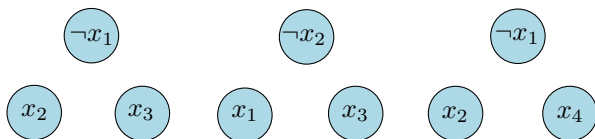


Figure: Graph for

$$\varphi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee x_4)$$



# The Reduction

- 1  $G_\varphi$  will have one vertex for each literal in a clause
- 2 Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true

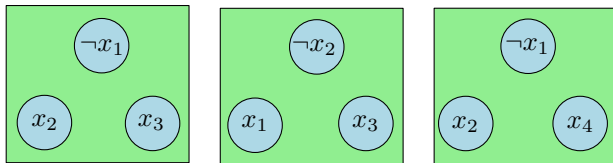


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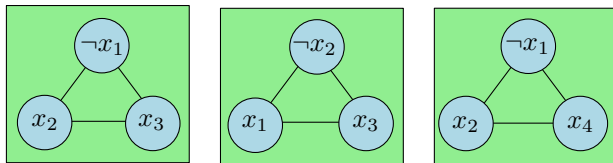


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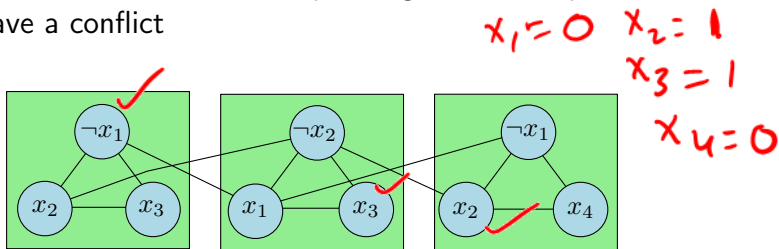


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- 4 Take  $k$  to be the number of clauses

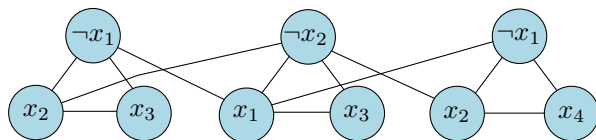


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# Correctness

## Proposition

$\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

## Proof.

$\Rightarrow$  Let  $a$  be the truth assignment satisfying  $\varphi$

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$\Rightarrow$  Let  $\mathbf{a}$  be the truth assignment satisfying  $\varphi$

- 1 Pick one of the vertices, corresponding to true literals under  $\mathbf{a}$ , from each triangle. This is an independent set of the appropriate size. Why? □

# Correctness (contd)

## Proposition

$\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

## Proof.

← Let  $S$  be an independent set of size  $k$

- 1  $S$  must contain *exactly* one vertex from each clause
- 2  $S$  cannot contain vertices labeled by conflicting literals
- 3 Thus, it is possible to obtain a truth assignment that makes in the literals in  $S$  true; such an assignment satisfies one literal in every clause □