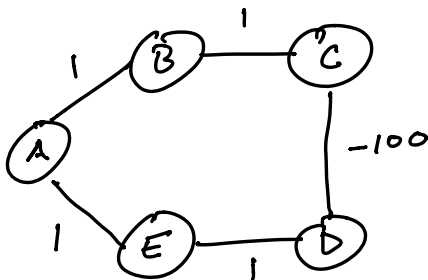
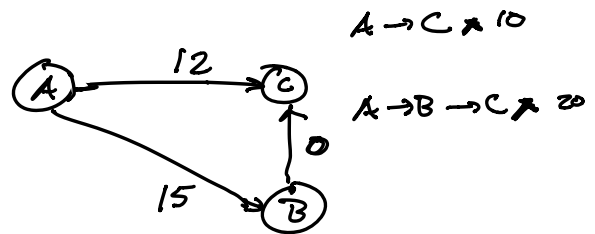
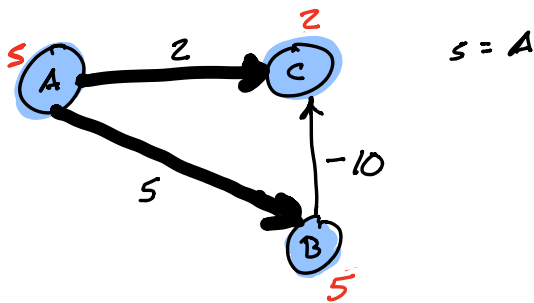


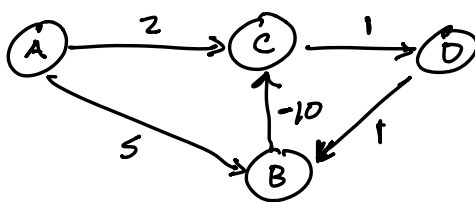
Lecture 20 Scribbles
 Chat Moderators: Vasilis & Samir

Topics: - Shortest Paths w/ Negative Edges
 - Bellman-Ford Algorithm
 - Floyd-Warshall Algorithm

Dijkstra's Algorithm - gives shortest path from s to all other vertices
 *can't tolerate negative edges



Negative Cycles



shortest walk from $A \rightarrow C$

$A - B - C - D - B - C - D - B - C$
 -5 -13 -21

A **path** is a sequence of distinct vertices such that $(v_{i-1}, v_i) \in E$

A **walk** is a sequence of vertices such that ...

$d(v, k)$: shortest walk from s to v using at most k edges

$$d(v, k) = \min \begin{cases} \min_{u \in V} (d(u, k-1) + l(u, v)) \\ d(v, k-1) \end{cases}$$

$S \xrightarrow[k]{\neq} v$ $S \xrightarrow[k-1]{\neq} u \xrightarrow[1]{\neq} v$
 $S \xrightarrow[k-1]{\neq} v$

Base Case : $d(s, 0) = 0$; $d(v, 0) = \infty$

All-Pairs Shortest Path

n Dijkstra $\rightarrow O(nm + n^2 \log n)$ assuming fancy heaps

n Bellman-Ford $\rightarrow O(n^2 m)$ $m = n^2$

$$\equiv O(n^4)$$

Floyd-Warshall $\rightarrow O(n^3)$

Floyd-Warshall Algorithm

\therefore if we # the vertices from 1 to n

-define $\text{dist}(i, j, k) =$ length of the shortest walk from v_i to v_j where the index of the intermediate node is at most k .

$$\text{dist}(i, j, k) = \min \begin{cases} \text{dist}(i, j, k-1) & i \xrightarrow[k-1]{\neq} j \\ \text{dist}(i, k, k-1) + \text{dist}(k, j, k-1) & i \xrightarrow[k-1]{\neq} k \xrightarrow[1]{\neq} j \\ & v_i \text{ to } k-1 \quad v_i \text{ to } k-1 \end{cases}$$

Base Case : $\text{dist}(i, j, 0) = l(i, j)$