

CS 374: Algorithms & Models of Computation

Chandra Chekuri

University of Illinois, Urbana-Champaign

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Non-deterministic Finite Automata (NFAs)

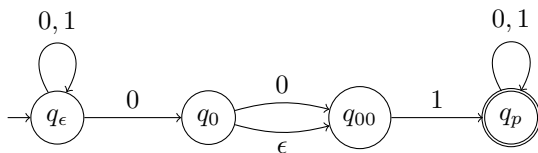
Lecture 4

January 26, 2017

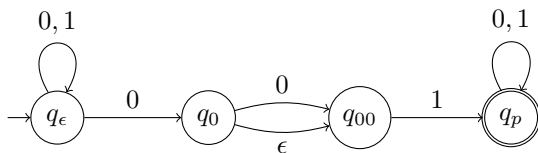
Part I

NFA Introduction

Non-deterministic Finite State Automata (NFAs)



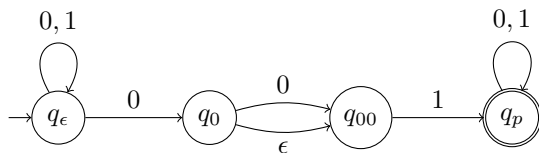
Non-deterministic Finite State Automata (NFAs)



Differences from DFA

- From state q on same letter $a \in \Sigma$ multiple possible states
- No transitions from q on some letters
- ϵ -transitions!

Non-deterministic Finite State Automata (NFAs)



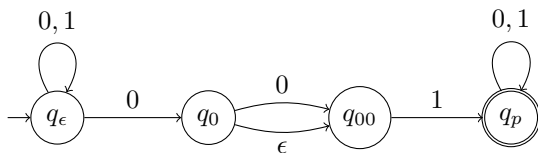
Differences from DFA

- From state q on same letter $a \in \Sigma$ multiple possible states
- No transitions from q on some letters
- ϵ -transitions!

Questions:

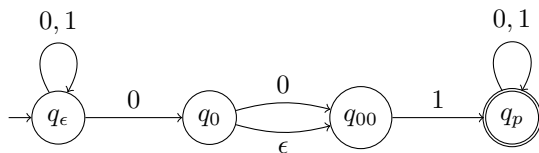
- Is this a “real” machine?
- What does it do?

NFA behavior



Machine on input string w from state q can lead to set of states (could be empty)

NFA behavior

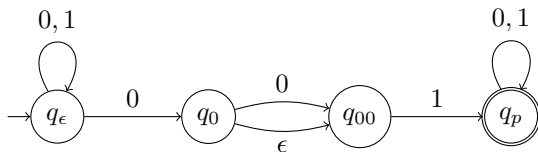


Machine on input string w from state q can lead to set of states (could be empty)

- From q_ϵ on 1

q_ϵ

NFA behavior

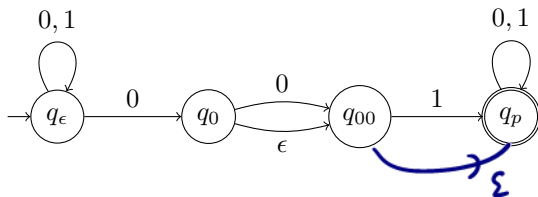


Machine on input string w from state q can lead to set of states (could be empty)

- From q_ϵ on **1**
- From q_ϵ on **0**

$\{q_\epsilon, q_0, q_{00}\}$

NFA behavior

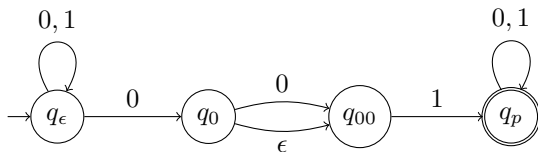


Machine on input string w from state q can lead to set of states (could be empty)

- From q_ϵ on 1
- From q_ϵ on 0
- From q_0 on ϵ

$$= \{q_0, q_{00}\}$$

NFA behavior

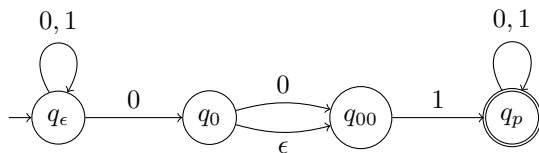


Machine on input string w from state q can lead to set of states (could be empty)

- From q_ϵ on **1**
- From q_ϵ on **0**
- From q_0 on ϵ
- From q_ϵ on **01**



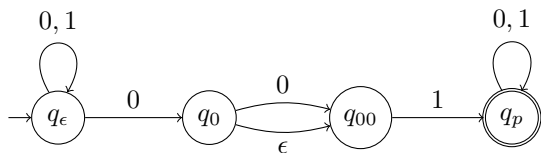
NFA behavior



Machine on input string w from state q can lead to set of states (could be empty)

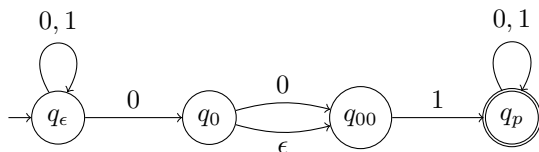
- From q_ϵ on **1**
- From q_ϵ on **0**
- From q_0 on ϵ
- From q_ϵ on **01**
- From q_{00} on **00**

NFA acceptance: informal



Informal definition: A NFA N accepts a string w iff some accepting state is reached by N from the start state on input w .

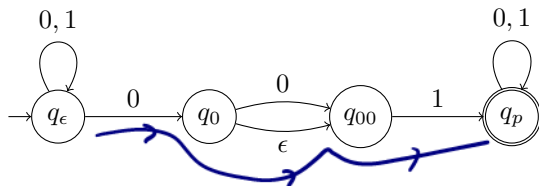
NFA acceptance: informal



Informal definition: A NFA N accepts a string w iff some accepting state is reached by N from the start state on input w .

The language accepted (or recognized) by a NFA N is denoted by $L(N)$ and defined as: $L(N) = \{w \mid N \text{ accepts } w\}$.

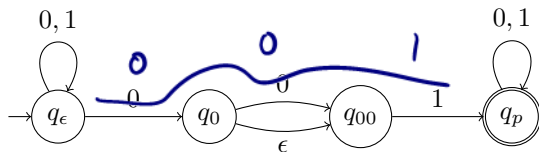
NFA acceptance: example



- Is **01** accepted?

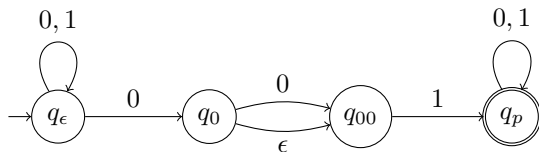
$0 \epsilon 1 = 01$

NFA acceptance: example



- Is **01** accepted?
- Is **001** accepted?

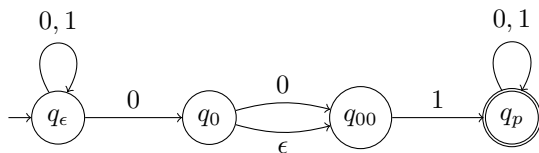
NFA acceptance: example



- Is **01** accepted?
- Is **001** accepted?
- Is **100** accepted?

$\{ \epsilon, 0, 00 \}$

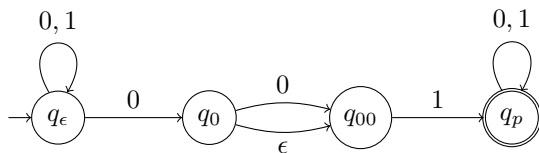
NFA acceptance: example



- Is **01** accepted?
- Is **001** accepted?
- Is **100** accepted?
- Are all strings in **1^*01** accepted?

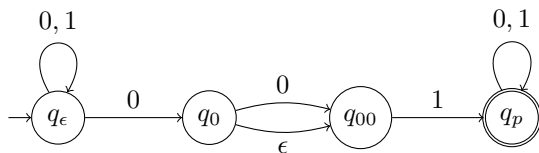
$$(0+1)^* (001+01) (0+1)^*$$

NFA acceptance: example



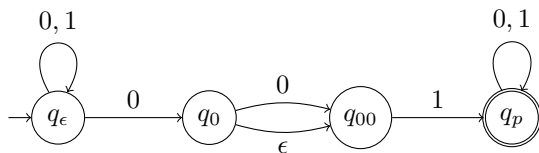
- Is **01** accepted?
- Is **001** accepted?
- Is **100** accepted?
- Are all strings in **1^*01** accepted?
- What is the language accepted by **N** ?

NFA acceptance: example



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NFA acceptance: example



- Is **01** accepted?
- Is **001** accepted?
- Is **100** accepted?
- Are all strings in **1^*01** accepted?
- What is the language accepted by **N** ?

Comment: Unlike DFAs, it is easier in NFAs to show that a string is accepted than to show that a string is **not** accepted.

Formal Tuple Notation

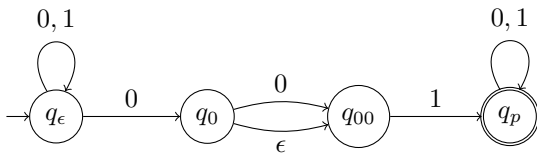
Definition

A **non-deterministic finite automata (NFA)** $N = (Q, \Sigma, \delta, s, A)$ is a five tuple where

- Q is a finite set whose elements are called **states**,
- Σ is a finite set called the **input alphabet**,
- $\delta : Q \times \Sigma \cup \{\epsilon\} \rightarrow \mathcal{P}(Q)$ is the **transition function** (here $\mathcal{P}(Q)$ is the power set of Q),
- $s \in Q$ is the **start state**,
- $A \subseteq Q$ is the set of **accepting/final** states.

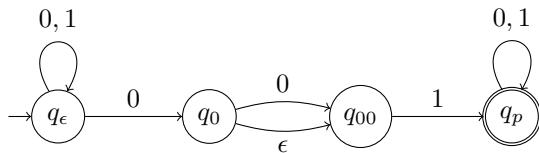
$\delta(q, a)$ for $a \in \Sigma \cup \{\epsilon\}$ is a subset of Q — a set of states.

Example



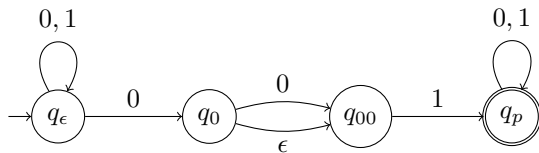
- $Q =$

Example



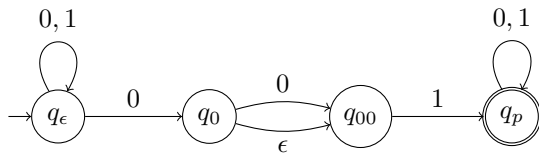
- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$

Example



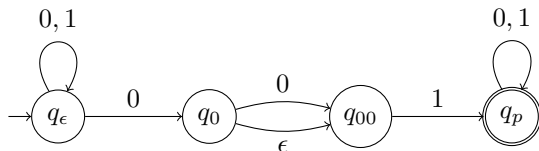
- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma =$

Example



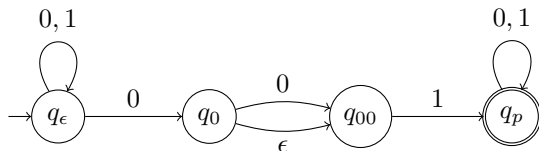
- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma = \{0, 1\}$

Example



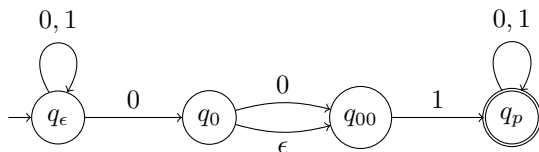
- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma = \{0, 1\}$
- δ

Example



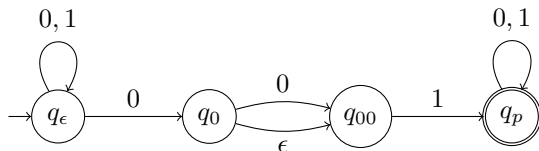
- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma = \{0, 1\}$
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- $s =$

Example



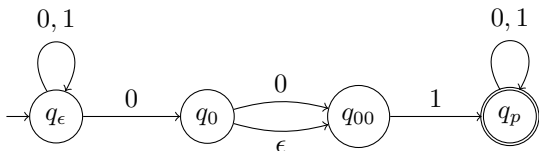
- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma = \{0, 1\}$
- δ
- $s = q_\epsilon$

Example



- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma = \{0, 1\}$
- δ
- $s = q_\epsilon$
- $A =$

Example



- $Q = \{q_\epsilon, q_0, q_{00}, q_p\}$
- $\Sigma = \{0, 1\}$
- δ
- $s = q_\epsilon$
- $A = \{q_p\}$

$q \backslash$	ϵ	0	1
q_ϵ	ϕ	$\{q_\epsilon, q_0\}$	$\{q_\epsilon\}$
q_0	$\{q_0\}$	$\{q_{00}\}$	ϕ

Extending the transition function to strings

Given NFA $N = (Q, \Sigma, \delta, s, A)$, $\delta(q, a)$ is a *set of states* that N can go to from q on reading $a \in \Sigma \cup \{\epsilon\}$.

Extending the transition function to strings

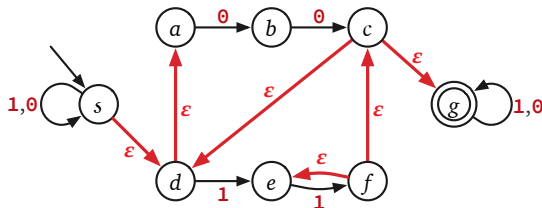
Given NFA $N = (Q, \Sigma, \delta, s, A)$, $\delta(q, a)$ is a set of states that N can go to from q on reading $a \in \Sigma \cup \{\epsilon\}$.

Want transition function $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$ where $\delta^*(q, w)$ is the set of states that can be reached by N on input w starting in state q .

Extending the transition function to strings

Definition

For NFA $N = (Q, \Sigma, \delta, s, A)$ and $q \in Q$ the $\epsilon\text{reach}(q)$ is the set of all states that q can reach using only ϵ -transitions.



$$\delta^*(s, 1) = \{f, e, c, d, s, a\}$$

Extending the transition function to strings

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Definition

Inductive definition of $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$:

- if $w = \epsilon$, $\delta^*(q, w) = \epsilon\text{reach}(q)$

Extending the transition function to strings

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Definition

Inductive definition of $\delta^* : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$:

- if $w = \epsilon$, $\delta^*(q, w) = \epsilon\text{reach}(q)$
- if $w = a$ where $a \in \Sigma$
$$\delta^*(q, a) = \cup_{p \in \epsilon\text{reach}(q)} (\cup_{r \in \delta(p, a)} \epsilon\text{reach}(r))$$

Extending the transition function to strings

Definition

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- if $w = a$ where $a \in \Sigma$
$$\delta^*(q, a) = \cup_{p \in \epsilon\text{reach}(q)} (\cup_{r \in \delta(p, a)} \epsilon\text{reach}(r))$$
- if $w = ax$,
$$\delta^*(q, w) = \cup_{p \in \epsilon\text{reach}(q)} (\cup_{r \in \delta(p, a)} \delta^*(r, x))$$

Formal definition of language accepted by **N**

Definition

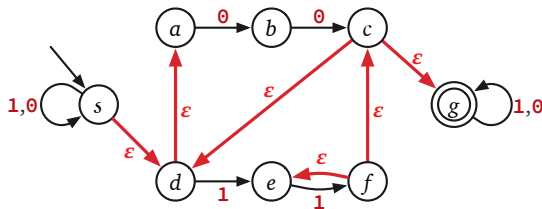
A string w is accepted by NFA N if $\delta_N^*(s, w) \cap A \neq \emptyset$.

Definition

The language $L(N)$ accepted by a NFA $N = (Q, \Sigma, \delta, s, A)$ is

$$\{w \in \Sigma^* \mid \delta^*(s, w) \cap A \neq \emptyset\}.$$

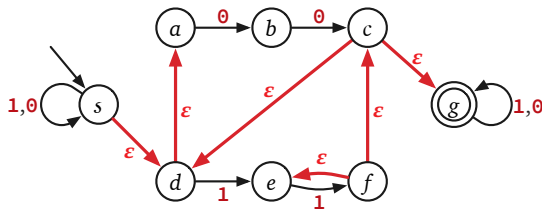
Example



What is:

- $\delta^*(s, \epsilon)$

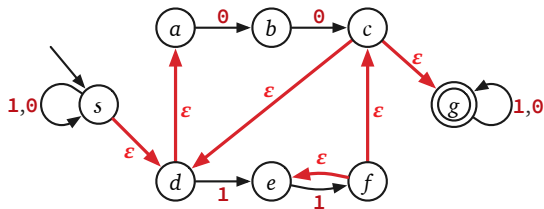
Example



What is:

- $\delta^*(s, \epsilon)$
- $\delta^*(s, 0)$

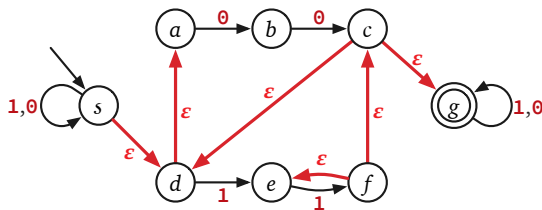
Example



What is:

- $\delta^*(s, \epsilon)$
- $\delta^*(s, 0)$
- $\delta^*(c, 0)$

Example



What is:

- $\delta^*(s, \epsilon)$
- $\delta^*(s, 0)$
- $\delta^*(c, 0)$
- $\delta^*(b, 00)$

Another definition of computation

Definition

A state p is reachable from q on w denoted by $q \xrightarrow{w}_N p$ if there exists a sequence of states r_0, r_1, \dots, r_k and a sequence x_1, x_2, \dots, x_k where $x_i \in \Sigma \cup \{\epsilon\}$ for each i , such that:

- $r_0 = q$,
- for each i , $r_{i+1} \in \delta(r_i, x_{i+1})$,
- $r_k = p$, and
- $w = x_1 x_2 x_3 \cdots x_k$.

Definition

$$\delta^* N(q, w) = \{p \in Q \mid q \xrightarrow{w}_N p\}.$$

Why non-determinism?

- Non-determinism adds power to the model; richer programming language and hence (much) easier to “design” programs
- Fundamental in **theory** to prove many theorems
- Very important in **practice** directly and indirectly
- Many deep connections to various fields in Computer Science and Mathematics

Many interpretations of non-determinism. Hard to understand at the outset. Get used to it and then you will appreciate it slowly.

Part II

Constructing NFAs

DFAs and NFAs

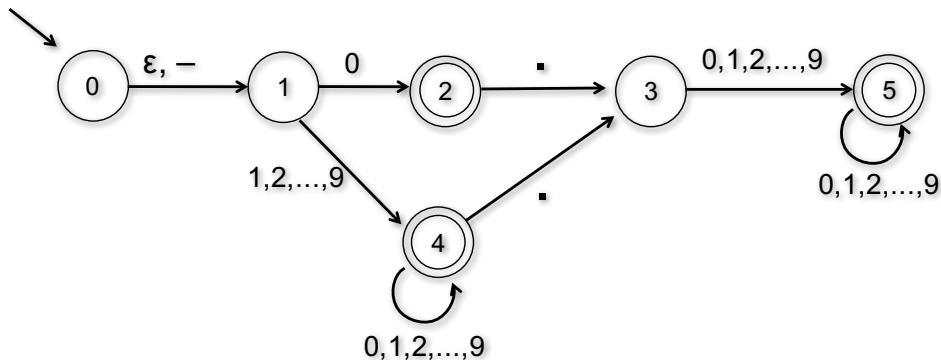
- Every DFA is a NFA so NFAs are at least as powerful as DFAs.
- NFAs prove ability to “guess and verify” which simplifies design and reduces number of states
- Easy proofs of some closure properties

Example

Strings that represent decimal numbers.

Example

Strings that represent decimal numbers.



Example

- {strings that contain CS374 as a substring}

Example

- {strings that contain CS374 as a substring}
- {strings that contain CS374 or CS473 as a substring}

Example

- {strings that contain CS374 as a substring}
- {strings that contain CS374 or CS473 as a substring}
- {strings that contain CS374 and CS473 as substrings}

Example

$L_k = \{\text{bitstrings that have a 1 } k \text{ positions from the end}\}$

A simple transformation

Theorem

For every NFA N there is another NFA N' such that $L(N) = L(N')$ and such that N' has the following two properties:

- N' has single final state f that has no outgoing transitions
- The start state s of N is different from f

Part III

Closure Properties of NFAs

Closure properties of NFAs

Are the class of languages accepted by NFAs closed under the following operations?

- union
- intersection
- concatenation
- Kleene star
- complement

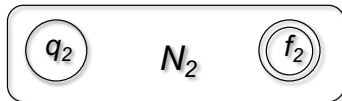
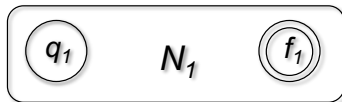
Theorem

For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cup L(N_2)$.

Closure under union

Theorem

For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cup L(N_2)$.



Closure under concatenation

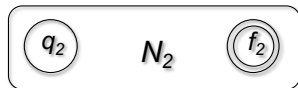
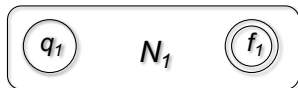
Theorem

For any two NFAs N_1 and N_2 there is a NFA N such that $L(N) = L(N_1) \cdot L(N_2)$.

Closure under concatenation

Theorem

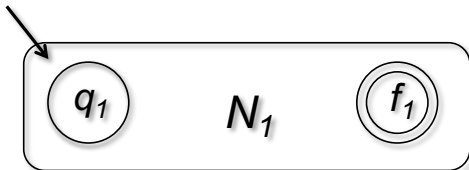
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Closure under Kleene star

Theorem

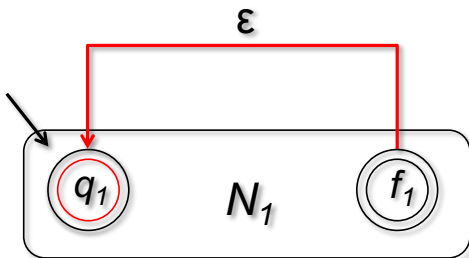
For any NFA N_1 there is a NFA N such that $L(N) = (L(N_1))^*$.



Closure under Kleene star

Theorem

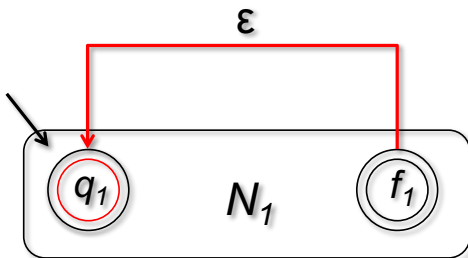
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Closure under Kleene star

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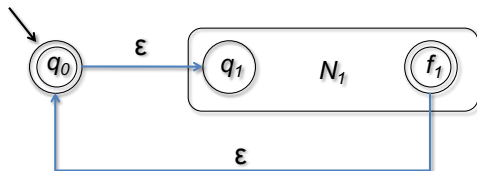


Does not work! Why?

Closure under Kleene star

Theorem

For any NFA N_1 there is a NFA N such that $L(N) = (L(N_1))^*$.



Part IV

NFAs capture Regular Languages

Regular Languages Recap

Regular Languages

\emptyset regular

$\{\epsilon\}$ regular

$\{a\}$ regular for $a \in \Sigma$

$R_1 \cup R_2$ regular if both are

R_1R_2 regular if both are

R^* is regular if R is

Regular Expressions

\emptyset denotes \emptyset

ϵ denotes $\{\epsilon\}$

a denote $\{a\}$

$r_1 + r_2$ denotes $R_1 \cup R_2$

r_1r_2 denotes R_1R_2

r^* denote R^*

Regular expressions denote regular languages — they explicitly show the operations that were used to form the language

NFAs and Regular Language

Theorem

For every regular language L there is an NFA N such that $L = L(N)$.

Proof strategy:

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

NFAs and Regular Language

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

Base cases: \emptyset , $\{\epsilon\}$, $\{a\}$ for $a \in \Sigma$

NFAs and Regular Language

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

Inductive cases:

- r_1, r_2 regular expressions and $r = r_1 + r_2$.

NFAs and Regular Language

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

Inductive cases:

- r_1, r_2 regular expressions and $r = r_1 + r_2$.
By induction there are NFAs N_1, N_2 s.t
 $L(N_1) = L(r_1)$ and $L(N_2) = L(r_2)$.

NFAs and Regular Language

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

Inductive cases:

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By induction there are NFAs N_1, N_2 s.t

$L(N_1) = L(r_1)$ and $L(N_2) = L(r_2)$. We have already seen that there is NFA N s.t $L(N) = L(N_1) \cup L(N_2)$, hence $L(N) = L(r)$

NFAs and Regular Language

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

Inductive cases:

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By induction there are NFAs N_1, N_2 s.t

$L(N_1) = L(r_1)$ and $L(N_2) = L(r_2)$. We have already seen that there is NFA N s.t $L(N) = L(N_1) \cup L(N_2)$, hence

$$L(N) = L(r)$$

- $r = r_1 \cdot r_2$.

NFAs and Regular Language

- For every regular expression r show that there is a NFA N such that $L(r) = L(N)$
- Induction on length of r

Inductive cases:

- r_1, r_2 regular expressions and $r = r_1 + r_2$.

By induction there are NFAs N_1, N_2 s.t

$L(N_1) = L(r_1)$ and $L(N_2) = L(r_2)$. We have already seen that there is NFA N s.t $L(N) = L(N_1) \cup L(N_2)$, hence $L(N) = L(r)$

- $r = r_1 \cdot r_2$. Use closure of NFA languages under concatenation

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NFAs and Regular Language

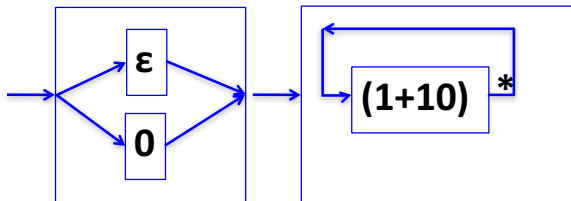
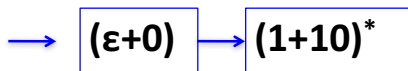
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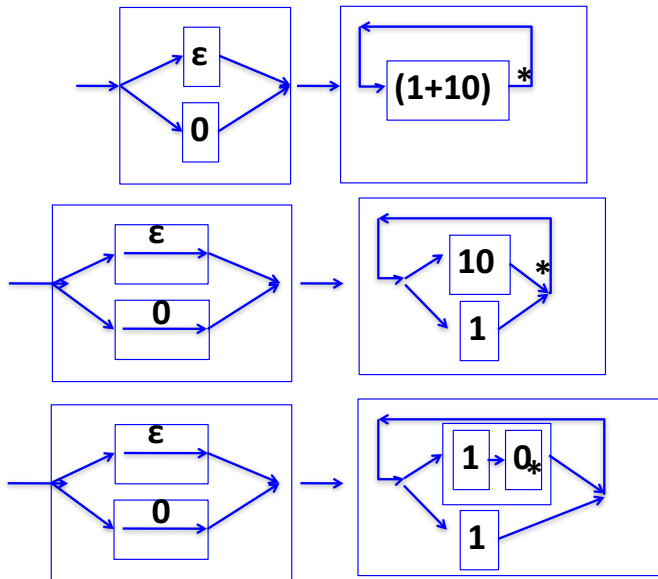
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- $r = r_1 \bullet r_2$. Use closure of NFA languages under concatenation
- $r = (r_1)^*$. Use closure of NFA languages under Kleene star

Example

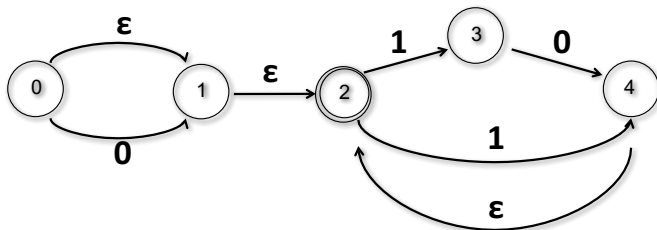
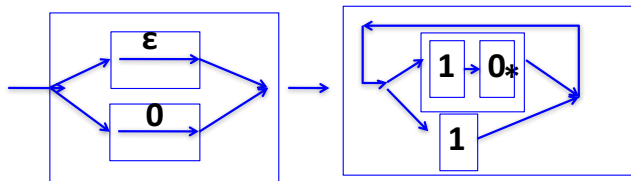
$(\epsilon+0)(1+10)^*$



Example



Example



Final NFA simplified slightly to reduce states