

Kartsuba's Algorithm and Linear Time Selection

Lecture 11
February 23, 2017

Part I

Fast Multiplication

Multiplying Numbers

Problem Given two n -digit numbers x and y , compute their product.

Grade School Multiplication

Compute “partial product” by multiplying each digit of y with x and adding the partial products.

$$\begin{array}{r} 3141 \\ \times 2718 \\ \hline 25128 \\ 3141 \\ 21987 \\ 6282 \\ \hline 8537238 \end{array}$$

Time Analysis of Grade School Multiplication

- ① Each partial product: $\Theta(n)$
- ② Number of partial products: $\Theta(n)$
- ③ Addition of partial products: $\Theta(n^2)$
- ④ Total time: $\Theta(n^2)$

A Trick of Gauss

Carl Friedrich Gauss: 1777–1855 “Prince of Mathematicians”

Observation: Multiply two complex numbers: $(a + bi)$ and $(c + di)$

$$(a + bi)(c + di) = ac - bd + (ad + bc)i$$

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How many multiplications do we need?

Only 3! If we do extra additions and subtractions.

Compute ac , bd , $(a + b)(c + d)$. Then
 $(ad + bc) = (a + b)(c + d) - ac - bd$

Divide and Conquer

Assume n is a power of 2 for simplicity and numbers are in decimal.

Split each number into two numbers with equal number of digits

- 1 $x = x_{n-1}x_{n-2} \dots x_0$ and $y = y_{n-1}y_{n-2} \dots y_0$
- 2 $x = x_{n-1} \dots x_{n/2} \mathbf{0} \dots \mathbf{0} + x_{n/2-1} \dots x_0$
- 3 $x = 10^{n/2}x_L + x_R$ where $x_L = x_{n-1} \dots x_{n/2}$ and $x_R = x_{n/2-1} \dots x_0$
- 4 Similarly $y = 10^{n/2}y_L + y_R$ where $y_L = y_{n-1} \dots y_{n/2}$ and $y_R = y_{n/2-1} \dots y_0$

Example

$$\begin{aligned}1234 \times 5678 &= (100 \times 12 + 34) \times (100 \times 56 + 78) \\ &= 10000 \times 12 \times 56 \\ &\quad + 100 \times (12 \times 78 + 34 \times 56) \\ &\quad + 34 \times 78\end{aligned}$$

$$\begin{array}{c} x_{n-1} x_{n-2} \dots x_0 \\ \underbrace{\hspace{2cm}}_{a_1} \quad \underbrace{\hspace{2cm}}_{a_2} \end{array} \times \begin{array}{c} y_{n-1} y_{n-2} \dots y_0 \\ \underbrace{\hspace{2cm}}_{b_1} \quad \underbrace{\hspace{2cm}}_{b_2} \end{array}$$
$$(10^{\frac{n}{2}} a_1 + a_2) \times (10^{\frac{n}{2}} b_1 + b_2) = 10^n$$

Divide and Conquer

Assume n is a power of 2 for simplicity and numbers are in decimal.

- ① $x = x_{n-1}x_{n-2} \dots x_0$ and $y = y_{n-1}y_{n-2} \dots y_0$
- ② $x = 10^{n/2}x_L + x_R$ where $x_L = x_{n-1} \dots x_{n/2}$ and $x_R = x_{n/2-1} \dots x_0$
- ③ $y = 10^{n/2}y_L + y_R$ where $y_L = y_{n-1} \dots y_{n/2}$ and $y_R = y_{n/2-1} \dots y_0$

Therefore

$$\begin{aligned}xy &= (10^{n/2}x_L + x_R)(10^{n/2}y_L + y_R) \\ &= 10^n x_L y_L + 10^{n/2}(x_L y_R + x_R y_L) + x_R y_R\end{aligned}$$

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4 recursive multiplications of number of size $n/2$ each plus 4 additions and left shifts (adding enough 0's to the right)

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$$T(n) = 4T(n/2) + O(n) \quad T(1) = O(1)$$

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Can we invoke Gauss's trick here?

Improving the Running Time

$$\begin{aligned}xy &= (10^{n/2}x_L + x_R)(10^{n/2}y_L + y_R) \\ &= 10^n x_L y_L + 10^{n/2}(x_L y_R + x_R y_L) + x_R y_R\end{aligned}$$

Gauss trick: $x_L y_R + x_R y_L = (x_L + x_R)(y_L + y_R) - x_L y_L - x_R y_R$

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Recursively compute only $x_L y_L$, $x_R y_R$, $(x_L + x_R)(y_L + y_R)$.

Improving the Running Time

$$\begin{aligned}xy &= (10^{n/2}x_L + x_R)(10^{n/2}y_L + y_R) \\ &= 10^n x_{LYL} + 10^{n/2}(x_{LYR} + x_{RYL}) + x_{RYR}\end{aligned}$$

Gauss trick: $x_{LYR} + x_{RYL} = (x_L + x_R)(y_L + y_R) - x_{LYL} - x_{RYR}$

Recursively compute only x_{LYL} , x_{RYR} , $(x_L + x_R)(y_L + y_R)$.

Time Analysis

Running time is given by

$$T(n) = 3T(n/2) + O(n) \qquad T(1) = O(1)$$

which means

Improving the Running Time

$$\begin{aligned}xy &= (10^{n/2}x_L + x_R)(10^{n/2}y_L + y_R) \\ &= 10^n x_L y_L + 10^{n/2}(x_L y_R + x_R y_L) + x_R y_R\end{aligned}$$

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Recursively compute only $x_L y_L$, $x_R y_R$, $(x_L + x_R)(y_L + y_R)$.

Time Analysis

Running time is given by

$$T(n) = 3T(n/2) + O(n) \qquad T(1) = O(1)$$

which means $T(n) = O(n^{\log_2 3}) = O(n^{1.585})$

State of the Art

Schönhage-Strassen 1971: $O(n \log n \log \log n)$ time using Fast-Fourier-Transform (FFT)

Martin Fürer 2007: $O(n \log n 2^{O(\log^* n)})$ time

Conjecture

There is an $O(n \log n)$ time algorithm.

Analyzing the Recurrences

- ① Basic divide and conquer: $T(n) = 4T(n/2) + O(n)$,
 $T(1) = 1$. **Claim:** $T(n) = \Theta(n^2)$.
- ② Saving a multiplication: $T(n) = 3T(n/2) + O(n)$,
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 $T(1) = 1$. **Claim:** $T(n) = \Theta(n^{1+\log 1.5})$

Use recursion tree method:

- ① In both cases, depth of recursion $L = \log n$.
- ② Work at depth i is $4^i n/2^i$ and $3^i n/2^i$ respectively: number of children at depth i times the work at each child
- ③ Total work is therefore $n \sum_{i=0}^L 2^i$ and $n \sum_{i=0}^L (3/2)^i$ respectively.

Recursion tree analysis

Part II

Selecting in Unsorted Lists

Rank of element in an array

A : an unsorted array of n integers

Definition

For $1 \leq j \leq n$, element of rank j is the j 'th smallest element in A .

Unsorted array	16	14	34	20	12	5	3	19	11
Ranks	6	5	9	8	4	2	1	7	3
Sort of array	3	5	11	12	14	16	19	20	34

Problem - Selection

Input Unsorted array A of n integers **and** integer j

Goal Find the j th smallest number in A (*rank j* number)

Median: $j = \lfloor (n + 1)/2 \rfloor$

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Simplifying assumption for sake of notation: elements of A are distinct

Algorithm I

- 1 Sort the elements in A
- 2 Pick j th element in sorted order

Time taken = $O(n \log n)$

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Do we need to sort? Is there an $O(n)$ time algorithm?

Algorithm II

If j is small or $n - j$ is small then

- 1 Find j smallest/largest elements in A in $O(jn)$ time. (How?)
- 2 Time to find median is $O(n^2)$.

Divide and Conquer Approach

- 1 Pick a pivot element a from A
- 2 Partition A based on a .
 $A_{\text{less}} = \{x \in A \mid x \leq a\}$ and $A_{\text{greater}} = \{x \in A \mid x > a\}$
- 3 $|A_{\text{less}}| = j$: return a
- 4 $|A_{\text{less}}| > j$: recursively find j th smallest element in A_{less}
- 5 $|A_{\text{less}}| < j$: recursively find k th smallest element in A_{greater}
where $k = j - |A_{\text{less}}|$.

Example

16	14	34	20	12	5	3	19	11
----	----	----	----	----	---	---	----	----

$j=4$

14 12 5 3 11 16 20 34 19

Time Analysis

- ① Partitioning step: $O(n)$ time to scan A
- ② How do we choose pivot? Recursive running time?

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- ② How do we choose pivot? Recursive running time?

Suppose we always choose pivot to be $A[1]$.

Say A is sorted in increasing order and $j = n$.

Exercise: show that algorithm takes $\Omega(n^2)$ time

A Better Pivot

Suppose pivot is the ℓ th smallest element where $n/4 \leq \ell \leq 3n/4$.

That is pivot is *approximately* in the middle of A

Then $n/4 \leq |A_{\text{less}}| \leq 3n/4$ and $n/4 \leq |A_{\text{greater}}| \leq 3n/4$. If we apply recursion,

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$$T(n) \leq T(3n/4) + O(n)$$

Implies $T(n) = O(n)$!

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Analysis a little bit later.

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Can we choose pivot deterministically?

Divide and Conquer Approach

A game of medians

Idea

- 1 Break input A into many subarrays: L_1, \dots, L_k .
- 2 Find median m_i in each subarray L_i .
- 3 Find the median x of the medians m_1, \dots, m_k .
- 4 Intuition: The median x should be close to being a good median of all the numbers in A .
- 5 Use x as pivot in previous algorithm.

Example

11	7	3	42	174	310	1	92	87	12	19	15
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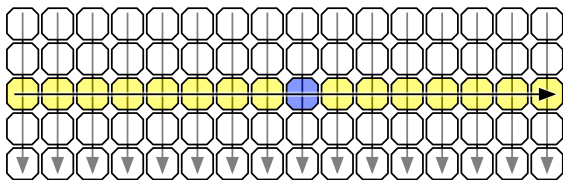


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Example

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Choosing the pivot

A clash of medians

- 1 Partition array A into $\lceil n/5 \rceil$ lists of **5** items each.
 $L_1 = \{A[1], A[2], \dots, A[5]\}$, $L_2 = \{A[6], \dots, A[10]\}$, \dots ,
 $L_i = \{A[5i + 1], \dots, A[5i + 5]\}$, \dots ,
 $L_{\lceil n/5 \rceil} = \{A[5\lceil n/5 \rceil - 4, \dots, A[n]\}$.
- 2 For each i find median b_i of L_i using brute-force in $O(1)$ time.
Total $O(n)$ time
- 3 Let $B = \{b_1, b_2, \dots, b_{\lceil n/5 \rceil}\}$
- 4 Find median b of B

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Lemma

Median of B is an approximate median of A . That is, if b is used a pivot to partition A , then $|A_{less}| \leq 7n/10 + 6$ and $|A_{greater}| \leq 7n/10 + 6$.

Algorithm for Selection

A storm of medians

select(A , j):

Form lists $L_1, L_2, \dots, L_{\lceil n/5 \rceil}$ where $L_i = \{A[5i - 4], \dots, A[5i]\}$

Find median b_i of each L_i using brute-force

Find median b of $B = \{b_1, b_2, \dots, b_{\lceil n/5 \rceil}\}$

Partition A into A_{less} and A_{greater} using b as pivot

if ($|A_{\text{less}}| = j$) **return** b

else if ($|A_{\text{less}}| > j$)

return **select**(A_{less} , j)

else

return **select**(A_{greater} , $j - |A_{\text{less}}|$)

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How do we find median of B ?

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How do we find median of B ? Recursively!

Algorithm for Selection

A storm of medians

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Find median b_i of each L_i using brute-force

$B = [b_1, b_2, \dots, b_{\lceil n/5 \rceil}]$

$b = \text{select}(B, \lceil n/10 \rceil)$

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if ($|A_{\text{less}}| = j$) **return** b

else if ($|A_{\text{less}}| > j$)

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Running time of deterministic median selection

A dance with recurrences

$$T(n) \leq T(\lceil n/5 \rceil) + \max\{T(|A_{\text{less}}|), T(|A_{\text{greater}}|)\} + O(n)$$

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From Lemma,

$$T(n) \leq T(\lceil n/5 \rceil) + T(\lfloor 7n/10 + 6 \rfloor) + O(n)$$

and

$$T(n) = O(1) \quad n < 10$$

Running time of deterministic median selection

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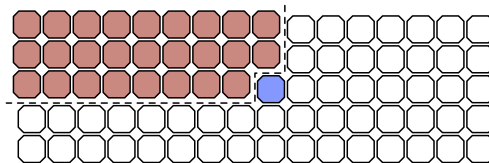
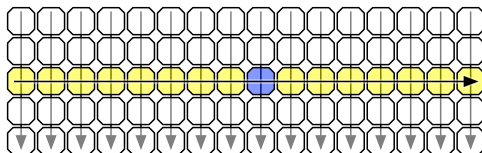
$$T(n) = O(1) \quad n < 10$$

Exercise: show that $T(n) = O(n)$

Median of Medians: Proof of Lemma

Proposition

There are at least $3n/10 - 6$ elements smaller than the median of medians b .



Median of Medians: Proof of Lemma

Proposition

There are at least $3n/10 - 6$ elements smaller than the median of medians b .

Proof.

At least half of the $\lfloor n/5 \rfloor$ groups have at least 3 elements smaller than b , except for the group containing b which has 2 elements smaller than b . Hence number of elements smaller than b is:

$$3 \lfloor \frac{\lfloor n/5 \rfloor + 1}{2} \rfloor - 1 \geq 3n/10 - 6 \quad \square$$

Median of Medians: Proof of Lemma

Proposition

There are at least $3n/10 - 6$ elements smaller than the median of medians b .

Corollary

$$|A_{\text{greater}}| \leq 7n/10 + 6.$$

Via symmetric argument,

Corollary

$$|A_{\text{less}}| \leq 7n/10 + 6.$$

Questions to ponder

- ① Why did we choose lists of size **5**? Will lists of size **3** work?
- ② Write a recurrence to analyze the algorithm's running time if we choose a list of size k .

Median of Medians Algorithm

Due to:

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All except Vaughn Pratt!

Takeaway Points

- 1 Recursion tree method and guess and verify are the most reliable methods to analyze recursions in algorithms.
- 2 Recursive algorithms naturally lead to recurrences.
- 3 Some times one can look for certain type of recursive algorithms (reverse engineering) by understanding recurrences and their behavior.