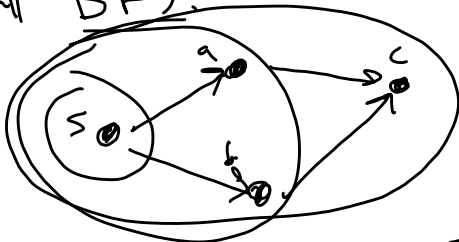


Shortest Paths

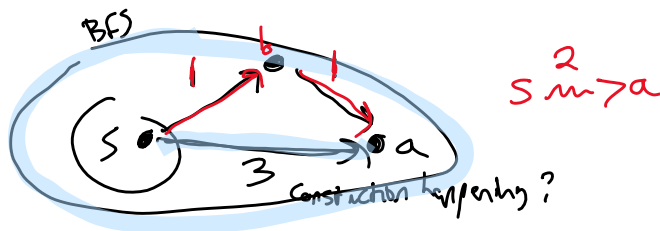
Recall BFS:



Queue: $\{s, a, b, c\}$

- BFS finds shortest paths (from Node s) in unweighted.

Today: weighted graphs.



Starting point:

recursive description of problem.
 $dist(u)$ be shortest path distance of from s to u .

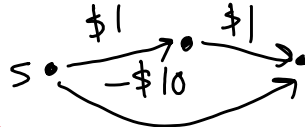
$in(v)$: nodes with edge to v

$$dist(u) = \begin{cases} 0 & \text{if } u = s \\ \min_{\substack{v \rightarrow u \\ v \in in(u)}} w + dist(v) & \text{otherwise} \end{cases}$$

recursive but not a recurrence (in terms of smaller problems).

- Negative weight?

both are possible!



- Cycles



Sp: $s \rightsquigarrow u$?
no shortest path!
 $-\infty$

- Special case: DAG,

Original recursive definition is a recurrence relation.

$n = 1, 2, \dots$

$dist(u)$ depends on $dist(v)$ for each $v \in in(u)$.
 DAGs have an topo. ordering \hookrightarrow .

$v \rightarrow u \Rightarrow v \prec u$ Analyze: $O(|V|+|E|)$

$s \rightarrow \dots \rightarrow u$ sp from s to u

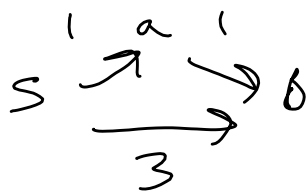
SSSP = Single Source Shortest path



From s to every node
 Later All pairs

- Bellman-Ford: "hop" counter

$dist(i, u)$: distance of sp from s to u , taking at most i hops (or is unreachable in i hops)



$dist(0, s) = 0$
 $dist(0, a) = \infty$
 $dist(1, b) = 3$
 $dist(2, b) = 2$

$dist(i, v)$:

if $i=0$: 0 if $v=s$, ∞ otherwise
 else: $\min \left(\min_{u \in in(v)} w(u \rightarrow v) + dist(i-1, u), dist(i-1, v) \right)$