

Programming Languages and Compilers (CS 421)

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<https://courses.engr.illinois.edu/cs421/fa2017/CS421A>

Based in part on slides by Mattox Beckman, as updated by Vikram Adve, Gul Agha, and Elsa L Gunter

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Structural Recursion

- **Functions on recursive datatypes (eg lists) tend to be recursive**
- Recursion over recursive datatypes generally by **structural recursion**
 - Recursive calls made to components of structure of the same recursive type
 - Base cases of recursive types stop the recursion of the function

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Structural Recursion : List Example

```
# let rec length list = match list with
  [ ] -> 0 (* Nil case *)
  | x :: xs -> 1 + length xs;; (* Cons case *)
val length : 'a list -> int = <fun>

# length [5; 4; 3; 2];;
- : int = 4
```

- Nil case [] is base case
- Cons case recurses on component list xs

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Forward Recursion

- In Structural Recursion, split input into components and (eventually) recurse on components
- Forward Recursion form of Structural Recursion
- In forward recursion, **first call the function recursively on all recursive components**, and then build final result from partial results
- Wait until whole structure has been traversed to start building answer

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Forward Recursion: Examples

```
# let rec double_up list =
  match list with
  [ ] -> [ ]
  | (x :: xs) -> (x :: x :: double_up xs);;
val double_up : 'a list -> 'a list = <fun>

# let rec poor_rev list =
  match list with
  [ ] -> [ ]
  | (x::xs) -> poor_rev xs @ [x];;
val poor_rev : 'a list -> 'a list = <fun>
```

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Question

- How do you write length with forward recursion?

```
let rec length l =
```

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Question

- How do you write length with forward recursion?

```
let rec length l =  
  match l with [] ->  
    | (a :: bs) ->
```

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Question

- How do you write length with forward recursion?

```
let rec length l =  
  match l with [] ->  
    | (a :: bs) -> length bs
```

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Question

- How do you write length with forward recursion?

```
let rec length l =  
  match l with [] -> 0  
    | (a :: bs) -> 1 + length bs
```

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Question

- How do you write length with forward recursion?

```
let rec length l =  
  match l with [] -> 0  
    | (a :: bs) -> let t = length bs  
                    in 1 + t
```

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Functions Over Lists

```
# let rec double_up list =  
  match list  
  with [] -> [] (* pattern before ->,  
                 expression after *)  
    | (x :: xs) -> (x :: x :: double_up xs);;  
val double_up : 'a list -> 'a list = <fun>
```

```
# let fib5_2 = double_up fib5;;  
val fib5_2 : int list = [8; 8; 5; 5; 3; 3; 2; 2;  
  1; 1; 1; 1]
```

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Functions Over Lists

```
# let rec poor_rev list =  
  match list  
  with [] -> []  
    | (x::xs) -> poor_rev xs @ [x];;  
val poor_rev : 'a list -> 'a list = <fun>
```

```
# poor_rev silly;;  
- : string list = ["there"; "there"; "hi"; "hi"]
```

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Your Turn

- Write a function `odd_count` `fr : int list -> int` such that it returns the number of odd integers found in the input list. The function is required to use (only) forward recursion (no other form of recursion).

```
# let rec odd_count_fr l =
```

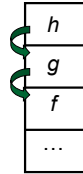
```
# odd_count_fr [1;2;3];;
- : int = 2
```

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An Important Optimization

Normal call



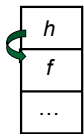
- When a function call is made, the return address needs to be saved to the stack so we know to where to return when the call is finished
- What if `f` calls `g` and `g` calls `h`, but calling `h` is the last thing `g` does (a *tail call*)?
 - `let f x = (g x) + 1`
 - `let g x = h (x+1)`
 - `let h x = ...`

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An Important Optimization

Tail call



- When a function call is made, the return address needs to be saved to the stack so we know to where to return when the call is finished
- What if `f` calls `g` and `g` calls `h`, but calling `h` is the last thing `g` does (a *tail call*)?
- Then `h` can return directly to `f` instead of `g`

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Tail Recursion

- A recursive program is tail recursive if all recursive calls are tail calls
- Tail recursive programs may be optimized to be implemented as loops, thus removing the function call overhead for the recursive calls
- Tail recursion generally requires extra “accumulator” arguments to pass partial results
 - May require an auxiliary function

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Example of Tail Recursion

```
# let rec prod l =
  match l with [] -> 1
  | (x :: rem) -> x * prod rem;;
val prod : int list -> int = <fun>

# let prod list =
  let rec prod_aux l acc =
    match l with [] -> acc
    | (y :: rest) -> prod_aux rest (acc * y)
  (* Uses associativity of multiplication *)
  in prod_aux list 1;;
val prod : int list -> int = <fun>
```

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Question

- How do you write `length` with tail recursion?
- ```
let length l =
```

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
```

in

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
 match list with [] ->
 | (a :: bs) ->
```

in

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) ->
```

in

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) -> length_aux
```

in

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) -> length_aux bs
```

in

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) -> length_aux bs (n + 1)
```

in

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## Question

- How do you write length with tail recursion?

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) -> length_aux bs (n + 1)
 in length_aux l 0
```

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## Your Turn

- Write a function `odd_count_tr : int list -> int` such that it returns the number of odd integers found in the input list. The function is required to use (only) tail recursion (no other form of recursion).

```
let rec odd_count_tr l =
```

```
odd_count_tr [1;2;3];;
- : int = 2
```

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## Mapping Recursion

- One common form of structural recursion applies a function to each element in the structure

```
let rec doubleList list = match list with
 [] -> []
 | x::xs -> 2 * x :: doubleList xs;;
val doubleList : int list -> int list = <fun>

doubleList [2;3;4];;
- : int list = [4; 6; 8]
```

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## Mapping Functions Over Lists

```
let rec map f list =
 match list with
 [] -> []
 | (h::t) -> (f h) :: (map f t);;
val map : ('a -> 'b)-> 'a list-> 'b list = <fun>

map plus_two fib5;;
- : int list = [10; 7; 5; 4; 3; 3]

map (fun x -> x - 1) fib6;;
: int list = [12; 7; 4; 2; 1; 0; 8]
```

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## Mapping Recursion

- Can use the higher-order recursive map function instead of direct recursion

```
let doubleList list =
 List.map (fun x -> 2 * x) list;;
val doubleList : int list -> int list = <fun>

doubleList [2;3;4];;
- : int list = [4; 6; 8]
```

- Same function, but no rec

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## Your turn now

Write a function

```
make_app : (('a -> 'b) * 'a) list -> 'b list
```

that takes a list of function – input pairs and gives the result of applying each function to its argument. Use `map`, no explicit recursion.

```
let make_app lst =
```

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## Folding Recursion

- Another common form “folds” an operation over the elements of the structure

```
let rec multList list = match list with
 [] -> 1
 | x::xs -> x * multList xs;;
val multList : int list -> int = <fun>
```

```
multList [2;4;6];;
- : int = 48
```

- Computes  $(2 * (4 * (6 * 1)))$

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## Folding Functions over Lists

- How are the following functions similar?

```
let rec sumlist list = match list with
 [] -> 0
 | x::xs -> x + sumlist xs;;
```

```
sumlist [2;3;4];;
- : int = 9
```

```
let rec prodlist list = match list with
 [] -> 1
 | x::xs -> x * prodlist xs;;
```

```
prodlist [2;3;4];;
- : int = 24
```

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## Folding Functions over Lists

- How are the following functions similar?

```
let rec sumlist list = match list with
 [] -> 0
 | x::xs -> x + sumlist xs;;
```

```
sumlist [2;3;4];;
- : int = 9
```

Base Case

```
let rec prodlist list = match list with
 [] -> 1
 | x::xs -> x * prodlist xs;;
```

```
prodlist [2;3;4];;
- : int = 24
```

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## Folding Functions over Lists

- How are the following functions similar?

```
let rec sumlist list = match list with
 [] -> 0
 | x::xs -> x + sumlist xs;;
```

```
sumlist [2;3;4];;
- : int = 9
```

Recursive Call

```
let rec prodlist list = match list with
 [] -> 1
 | x::xs -> x * prodlist xs;;
```

```
prodlist [2;3;4];;
- : int = 24
```

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## Folding Functions over Lists

- How are the following functions similar?

```
let rec sumlist list = match list with
 [] -> 0
 | x::xs -> x + sumlist xs;;
```

```
sumlist [2;3;4];;
- : int = 9
```

Head Element

```
let rec prodlist list = match list with
 [] -> 1
 | x::xs -> x * prodlist xs;;
```

```
prodlist [2;3;4];;
- : int = 24
```

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## Folding Functions over Lists

- How are the following functions similar?

```
let rec sumlist list = match list with
 [] -> 0
 | x::xs -> x + sumlist xs;;
```

```
sumlist [2;3;4];;
- : int = 9
```

Combining Operator

```
let rec prodlist list = match list with
 [] -> 1
 | x::xs -> x * prodlist xs;;
```

```
prodlist [2;3;4];;
- : int = 24
```

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## Recurring over lists

```
let rec fold_right f list b =
 match list with
 [] -> b
 | (x :: xs) -> f x (fold_right f xs b);;

fold_right
 (fun val init -> val + init)
 [1; 2; 3]
 0;;
- : int = 6
```

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## Recurring over lists

```
let rec fold_right f list b =
 match list with
 [] -> b
 | (x :: xs) -> f x (fold_right f xs b);;

fold_right
 (fun s -> fun () -> print_string s)
 ["hi"; "there"]
 ();;
therehi- : unit = ()
```

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## Folding Recursion

- multList folds to the right

- Same as:

```
let multList list =
 List.fold_right
 (fun x -> fun p -> x * p)
 list 1;;

val multList : int list -> int = <fun>

multList [2;4;6];;
- : int = 48
```

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## Encoding Recursion with Fold

```
let rec append list1 list2 = match list1 with
 [] -> list2 | x::xs -> x :: append xs list2;;
val append : 'a list -> 'a list -> 'a list = <fun>

let append list1 list2 =
 fold_right (fun x y -> x :: y) list1 list2;;
val append : 'a list -> 'a list -> 'a list = <fun>
append [1;2;3] [4;5;6];;
- : int list = [1; 2; 3; 4; 5; 6]
```

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## Question

```
let rec length l =
 match l with [] -> 0
 | (a :: bs) -> 1 + length bs
```

- How do you write length with fold\_right, but no explicit recursion?

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## Question

```
let rec length l =
 match l with [] -> 0
 | (a :: bs) -> 1 + length bs
```

- How do you write length with fold\_right, but no explicit recursion?

```
let length list =
 List.fold_right (fun x -> fun n -> n + 1)
 list 0
```

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## Question

```
let rec length l =
 match l with [] -> 0
 | (a :: bs) -> 1 + length bs
```

- How do you write length with fold\_right, but no explicit recursion?

```
let length list =
 List.fold_right (fun x -> fun n -> n + 1)
 list 0
```

- Can you write fold\_right (or fold\_left) with just map? How, or why not?

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## Iterating over lists

```
let rec fold_left f a list =
 match list with
 [] -> a
 | (x :: xs) -> fold_left f (f a x) xs;;
val fold_left : ('a -> 'b -> 'a) -> 'a -> 'b list
-> 'a = <fun>
```

```
fold_left
 (fun () -> print_string)
 ()
 ["hi"; "there"];;
hithere- : unit = ()
```

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## Encoding Tail Recursion with fold\_left

```
let prod list = let rec prod_aux l acc =
 match l with
 [] -> acc
 | (y :: rest) -> prod_aux rest (acc * y)
 in prod_aux list 1;;
let prod list =
 List.fold_left (fun acc y -> acc * y) 1 list;;
prod [4;5;6];;
- : int =120
```

```
graph TD
 A[Init Acc Value] --> B[1]
 C[Recursive Call] --> D[prod_aux rest (acc * y)]
 E[Operation] --> F[acc * y]
```

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## Question

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) -> length_aux bs (n + 1)
 in length_aux l 0
```

- How do you write length with fold\_left, but no explicit recursion?

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## Question

```
let length l =
 let rec length_aux list n =
 match list with [] -> n
 | (a :: bs) -> length_aux bs (n + 1)
 in length_aux l 0
```

- How do you write length with fold\_left, but no explicit recursion?

```
let length list =
 List.fold_left (fun n -> fun x -> n + 1)
 0 list
```

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## Folding

```
let rec fold_left f a list = match list with
 [] -> a
 | (x :: xs) -> fold_left f (f a x) xs;;
fold_left f a [x1; x2;...;xn] = f(...(f (f a x1) x2)...)
```

```
let rec fold_right f list b = match list with
 [] -> b
 | (x :: xs) -> f x (fold_right f xs b);;
fold_right f [x1; x2;...;xn] b = f x1(f x2 (...(f xn b)...))
```

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## Recall

```
let rec poor_rev list = match list with
 [] -> []
 | (x::xs) -> poor_rev xs @ [x];;
val poor_rev : 'a list -> 'a list = <fun>
```

- What is its running time?

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## Quadratic Time

- Each step of the recursion takes time proportional to input
- Each step of the recursion makes only one recursive call.
- List example:

```
let rec poor_rev list = match list with
 [] -> []
 | (x::xs) -> poor_rev xs @ [x];;
val poor_rev : 'a list -> 'a list = <fun>
```

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## Comparison

- poor\_rev [1,2,3] =
- (poor\_rev [2,3]) @ [1] =
- ((poor\_rev [3]) @ [2]) @ [1] =
- (((poor\_rev []) @ [3]) @ [2]) @ [1] =
- ((([] @ [3]) @ [2]) @ [1]) =
- ([3] @ [2]) @ [1] =
- (3:: ([ ] @ [2])) @ [1] =
- [3,2] @ [1] =
- 3 :: ([2] @ [1]) =
- 3 :: (2:: ([ ] @ [1])) = [3, 2, 1]

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## Tail Recursion - Example

```
let rec rev_aux list revlist =
 match list with
 [] -> revlist
 | x :: xs -> rev_aux xs (x::revlist);;
val rev_aux : 'a list -> 'a list -> 'a list =
<fun>

let rev list = rev_aux list [];;
val rev : 'a list -> 'a list = <fun>
```

- What is its running time?

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## Comparison

- rev [1,2,3] =
- rev\_aux [1,2,3] [ ] =
- rev\_aux [2,3] [1] =
- rev\_aux [3] [2,1] =
- rev\_aux [ ] [3,2,1] = [3,2,1]

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## Folding - Tail Recursion

```
let rec rev_aux list revlist =
 match list with
 [] -> revlist
 | x :: xs -> rev_aux xs (x::revlist);;
let rev list = rev_aux list [];;

let rev list =
 fold_left
 (fun l -> fun x -> x :: l) (* comb op *)
 [] (* accumulator cell *)
 list
```

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## Folding

- Can replace recursion by **fold\_right** in any **forward primitive** recursive definition
  - Primitive recursive means it only recurses on immediate subcomponents of recursive data structure
- Can replace recursion by **fold\_left** in any **tail primitive** recursive definition

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## Example of Tail Recursion

```
let rec app f1 x =
 match f1 with [] -> x
 | (f :: rem_fs) -> f (app rem_fs x);;
val app : ('a -> 'a) list -> 'a -> 'a = <fun>

let app fs x =
 let rec app_aux f1 acc =
 match f1 with [] -> acc
 | (f :: rem_fs) -> app_aux rem_fs
 (fun z -> acc (f z));
 in app_aux fs (fun y -> y) x;;
val app : ('a -> 'a) list -> 'a -> 'a = <fun>
```

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## Continuation Passing Style

- A programming technique for all forms of “non-local” control flow:
  - non-local jumps
  - exceptions
  - general conversion of non-tail calls to tail calls
- Essentially it's a higher-order function version of GOTO

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## Continuations

- Idea: Use functions to represent the control flow of a program
- Method: Each procedure takes a function as an argument to which to pass its result; outer procedure “returns” no result
- Function receiving the result called a continuation
- Continuation acts as “accumulator” for work still to be done

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## Continuation Passing Style

- Writing procedures so that they take a continuation to which to give (pass) the result, and return no result, is called continuation passing style (CPS)

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## Example

```
■ Simple reporting continuation:
let report x = (print_int x;
 print_newline());;
val report : int -> unit = <fun>
■ Simple function using a continuation:

let plusk a b k = k (a + b)
val plusk : int -> int -> (int -> 'a) -> 'a
 = <fun>
plusk 20 22 report;;
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9/11/2018 : unit = ()
```

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## Example of Tail Recursion & CSP

```
let app fs x =
 let rec app_aux fl acc=
 match fl with
 [] -> acc
 | (f :: rem_fs) -> app_aux rem_fs
 (fun z -> acc (f z))
 in app_aux fs (fun y -> y) x;;
val app : ('a -> 'a) list -> 'a -> 'a = <fun>

let rec appk fl x k =
 match fl with
 [] -> k x
 | (f :: rem_fs) -> appk rem_fs x (fun z -> k (f z));;
hval appk : ('a -> 'a) list -> 'a -> ('a -> 'b) -> 'b
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```

## Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code

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## Example of Tail Recursion & CSP

```
let rec appk fl x k =
 match fl with
 [] -> k x
 | (f :: rem_fs) -> appk rem_fs x (fun z -> k (f z));;
appk [(fun x->x+1); (fun x -> x*5)] 2 (fun x->x);;
- : int = 11
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```

## Terms

- A function is in **Direct Style** when it returns its result back to the caller.
- A **Tail Call** occurs when a function returns the result of another function call without any more computations (e.g. tail recursion)
- A function is in **Continuation Passing Style** when it passes its result to another function.
  - Instead of returning the result to the caller, we pass it forward to another function.

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## Continuation Passing Style

- A compilation technique to implement non-local control flow, especially useful in interpreters.
- A formalization of non-local control flow in denotational semantics
- Possible intermediate state in compiling functional code

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## Example

```
■ Simple reporting continuation:
let report x = (print_int x;
 print_newline());;
val report : int -> unit = <fun>
■ Simple function using a continuation:
let plusk a b k = k (a + b)
val plusk : int -> int -> (int -> 'a) -> 'a
= <fun>
plusk 20 22 report;;
42
9/11/2018 : unit = () 67
```

## Simple Functions Taking Continuations

- Given a primitive operation, can convert it to pass its result forward to a continuation

- Examples:

```
let subk x y k = k(x + y);;
val subk : int -> int -> (int -> 'a) -> 'a = <fun>
let eqk x y k = k(x = y);;
val eqk : 'a -> 'a -> (bool -> 'b) -> 'b = <fun>
let timesk x y k = k(x * y);;
val timesk : int -> int -> (int -> 'a) -> 'a =
 <fun>
```

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## Nesting Continuations

```
let add_three x y z = x + y + z;;
val add_three : int -> int -> int -> int = <fun>

let add_three x y z = let p = x + y in p + z;;
val add_three : int -> int -> int -> int = <fun>

let add_three_k x y z k =
 addk x y (fun p -> addk p z k);;
val add_three_k : int -> int -> int -> (int -> 'a
 -> 'a) = <fun>
```

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