

Programming Languages and Compilers (CS 421)

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<https://courses.engr.illinois.edu/cs421/fa2017/CS421A>

Based on slides by Elsa Gunter, which were inspired by earlier slides by Mattox Beckman, Vikram Adve, and Gul Agha

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LR Parsing

General plan:

- Read tokens left to right (L)
- Create a rightmost derivation (R)

How is this possible?

- Start at the bottom (left) and work your way up
- Last step has only one non-terminal to be replaced so is right-most
- Working backwards, replace mixed strings by non-terminals
- Always proceed so that there are no non-terminals to the right of the string to be replaced

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Example: $\langle \text{Sum} \rangle ::= 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\quad \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

(0 + 1) + 0

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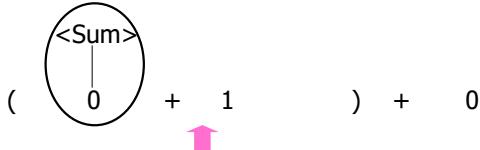
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($\langle \text{Sum} \rangle$ 0 + 1) + 0

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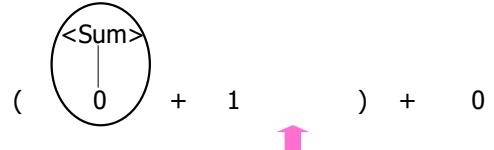
Example: $\langle \text{Sum} \rangle ::= 0 \mid 1 \mid (\langle \text{Sum} \rangle \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle)$



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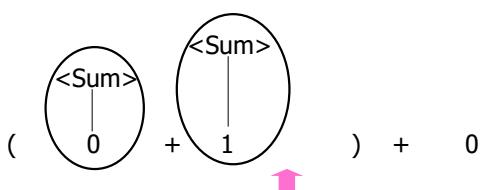
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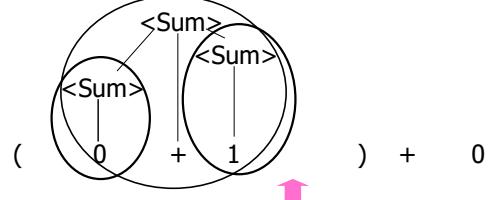
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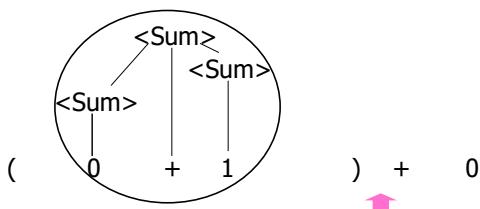
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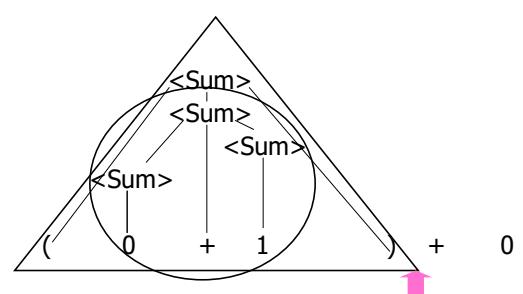
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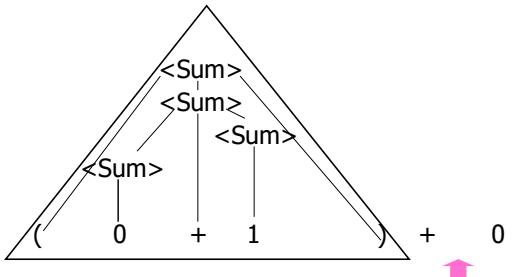
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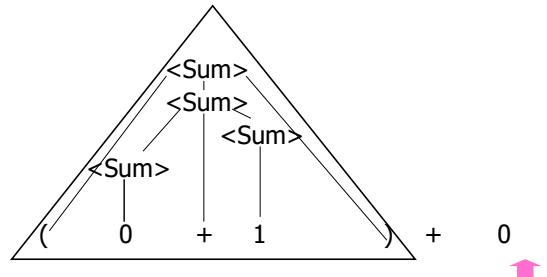
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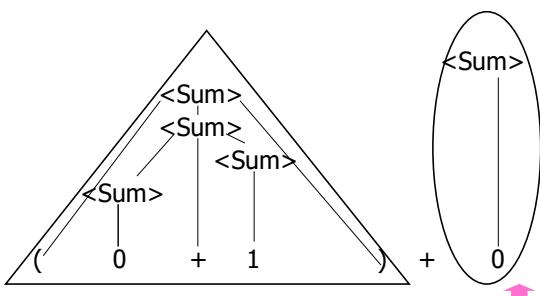
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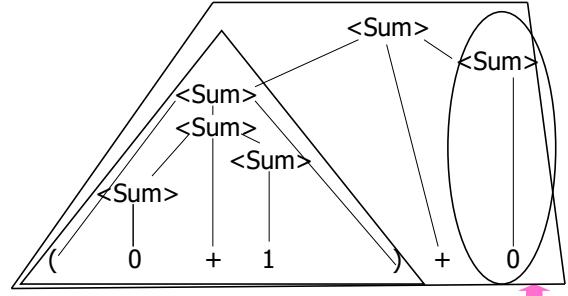
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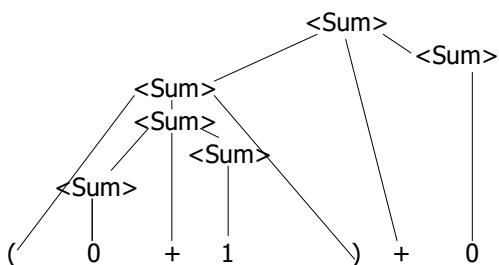
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Example: $\langle \text{Sum} \rangle ::= 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\quad \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$



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LR Parsing Tables

- Build a pair of tables, Action and Goto, from the grammar
 - This is the hardest part, we omit here
 - Rows labeled by states
 - For Action, columns labeled by terminals and “end-of-tokens” marker
 - (more generally strings of terminals of fixed length)
 - For Goto, columns labeled by non-terminals

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Action and Goto Tables

- Given a state and the next input, Action table says either
 - **shift** and go to state n , or
 - **reduce** by production k (explained in a bit)
 - **accept** or **error**
- Given a state and a non-terminal, Goto table says
 - go to state m

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LR(i) Parsing Algorithm

- Based on push-down automata
- Uses states and transitions (as recorded in Action and Goto tables)
- Uses a stack containing states, terminals and non-terminals

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LR(i) Parsing Algorithm

0. Insure token stream ends in special “end-of-tokens” symbol
1. Start in state 1 with an empty stack
2. Push **state(1)** onto stack
- 3. Look at next i tokens from token stream ($toks$) (don’t remove yet)
4. If top symbol on stack is **state(n)**, look up action in Action table at $(n, toks)$

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LR(i) Parsing Algorithm

5. If action = **shift** m ,
 - a) Remove the top token from token stream and push it onto the stack
 - b) Push **state(m)** onto stack
 - c) Go to step 3

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LR(i) Parsing Algorithm

6. If action = **reduce** k where production k is $E ::= u$
 - a) Remove $2 * \text{length}(u)$ symbols from stack (u and all the interleaved states)
 - b) If new top symbol on stack is **state(m)**, look up new state p in $\text{Goto}(m, E)$
 - c) Push E onto the stack, then push **state(p)** onto the stack
 - d) Go to step 3

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LR(i) Parsing Algorithm

7. If action = **accept**
 - Stop parsing, return success
8. If action = **error**,
 - Stop parsing, return failure

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \quad \Rightarrow$

$$= \bullet (0 + 1) + 0 \quad \text{shift}$$

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- 0. Insure token stream ends in special "end-of-tokens" symbol
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$$= \bullet (0 + 1) + 0 \quad \text{shift}$$

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- 5. If action = **shift** *m*,
 - a) Remove the top token from token stream and push it onto the stack
 - b) Push **state(*m*)** onto stack
 - c) Go to step 3

Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \quad \Rightarrow$

$$\begin{aligned} &= (\bullet 0 + 1) + 0 \quad \text{shift} \\ &= \bullet (0 + 1) + 0 \quad \text{shift} \end{aligned}$$

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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- 6. If action = **reduce** *k* where production *k* is $E ::= u$
 - a) Remove $2 * \text{length}(u)$ symbols from stack (*u* and all the interleaved states)
 - b) If new top symbol on stack is **state(*m*)**, look up new state *p* in *Goto(*m*; E)*
 - c) Push *E* onto the stack, then push **state(*p*)** onto the stack
 - d) Go to step 3

Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\quad \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \quad \Rightarrow$

$\Rightarrow (0 \bullet + 1) + 0$ reduce
 $= (\bullet 0 + 1) + 0$ shift
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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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$\Rightarrow (0 \bullet + 1) + 0$ reduce
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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\quad \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \quad \Rightarrow$

$= (\langle \text{Sum} \rangle \bullet + 1) + 0$
 $\Rightarrow (0 \bullet + 1) + 0$ reduce
 $= (\bullet 0 + 1) + 0$ shift
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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\quad \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \quad \Rightarrow$

$= (\langle \text{Sum} \rangle \bullet + 1) + 0$ shift
 $\Rightarrow (0 \bullet + 1) + 0$ reduce
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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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$\langle \text{Sum} \rangle \quad \Rightarrow$

$= (\langle \text{Sum} \rangle + \bullet 1) + 0$ shift
 $= (\langle \text{Sum} \rangle \bullet + 1) + 0$ shift
 $\Rightarrow (0 \bullet + 1) + 0$ reduce
 $= (\bullet 0 + 1) + 0$ shift
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$\langle \text{Sum} \rangle \quad \Rightarrow$

$\Rightarrow (\langle \text{Sum} \rangle + 1 \bullet) + 0$
 $= (\langle \text{Sum} \rangle + \bullet 1) + 0$ shift
 $= (\langle \text{Sum} \rangle \bullet + 1) + 0$ shift
 $\Rightarrow (0 \bullet + 1) + 0$ reduce
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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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$\langle \text{Sum} \rangle \Rightarrow$

```
=> ( <Sum> + 1 ● ) + 0      reduce
= ( <Sum> + ● 1 ) + 0      shift
= ( <Sum> ● + 1 ) + 0      shift
=> ( 0 ● + 1 ) + 0      reduce
= ( ● 0 + 1 ) + 0      shift
= ● ( 0 + 1 ) + 0      shift
```

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= ( <Sum> + 1 ● ) + 0      shift
= ( <Sum> ● + 1 ) + 0      shift
=> ( 0 ● + 1 ) + 0      reduce
= ( ● 0 + 1 ) + 0      shift
= ● ( 0 + 1 ) + 0      shift
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6. If action = **reduce** k where production k is
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c) Push E onto the stack, then push
state(p) onto the stack
d) Go to step 3

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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= ( <Sum> ● + 1 ) + 0      shift
=> ( 0 ● + 1 ) + 0      reduce
= ( ● 0 + 1 ) + 0      shift
= ● ( 0 + 1 ) + 0      shift
```

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
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= ( <Sum> ● ) + 0      shift
=> ( <Sum> + <Sum> ● ) + 0      reduce
=> ( <Sum> + 1 ● ) + 0      reduce
= ( <Sum> + ● 1 ) + 0      shift
= ( <Sum> ● + 1 ) + 0      shift
=> ( 0 ● + 1 ) + 0      reduce
= ( ● 0 + 1 ) + 0      shift
= ● ( 0 + 1 ) + 0      shift
```

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle)$
 $\quad \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle$

$\langle \text{Sum} \rangle \Rightarrow$

```
= <Sum> ● + 0      shift
=> ( <Sum> ) ● + 0      reduce
= ( <Sum> ● ) + 0      shift
=> ( <Sum> + <Sum> ● ) + 0      reduce
=> ( <Sum> + 1 ● ) + 0      reduce
= ( <Sum> + ● 1 ) + 0      shift
= ( <Sum> ● + 1 ) + 0      shift
=> ( 0 ● + 1 ) + 0      reduce
= ( ● 0 + 1 ) + 0      shift
= ● ( 0 + 1 ) + 0      shift
```

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle)$

```

<Sum>   =>
= <Sum> + ● 0      shift
= <Sum> ● + 0      shift
=> (<Sum>) ● + 0    reduce
= ( <Sum> ● ) + 0    shift
=> (<Sum> + <Sum> ● ) + 0  reduce
=> (<Sum> + 1 ● ) + 0  reduce
= ( <Sum> + ● 1 ) + 0  shift
= ( <Sum> ● + 1 ) + 0  shift
=> ( 0 ● + 1 ) + 0    reduce
= ( ● 0 + 1 ) + 0    shift
= ● ( 0 + 1 ) + 0    shift

```

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle)$

```

<Sum>   =>
=> <Sum> + 0 ●      reduce
= <Sum> + ● 0      shift
= <Sum> ● + 0      shift
=> (<Sum>) ● + 0    reduce
= ( <Sum> ● ) + 0    shift
=> (<Sum> + <Sum> ● ) + 0  reduce
=> (<Sum> + 1 ● ) + 0  reduce
= ( <Sum> + ● 1 ) + 0  shift
= ( <Sum> ● + 1 ) + 0  shift
=> ( 0 ● + 1 ) + 0    reduce
= ( ● 0 + 1 ) + 0    shift
= ● ( 0 + 1 ) + 0    shift

```

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle)$

```

<Sum>   => <Sum> + <Sum> ●    reduce
=> <Sum> + 0 ●    reduce
= <Sum> + ● 0    shift
= <Sum> ● + 0    shift
=> (<Sum>) ● + 0    reduce
= ( <Sum> ● ) + 0    shift
=> (<Sum> + <Sum> ● ) + 0  reduce
=> (<Sum> + 1 ● ) + 0  reduce
= ( <Sum> + ● 1 ) + 0  shift
= ( <Sum> ● + 1 ) + 0  shift
=> ( 0 ● + 1 ) + 0    reduce
= ( ● 0 + 1 ) + 0    shift
= ● ( 0 + 1 ) + 0    shift

```

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle)$

```

<Sum> ● => <Sum> + <Sum> ●    reduce
=> <Sum> + 0 ●    reduce
= <Sum> + ● 0    shift
= <Sum> ● + 0    shift
=> (<Sum>) ● + 0    reduce
7. If action = accept
    • Stop parsing, return success
8. If action = error,
    • Stop parsing, return failure
=> ( 0 ● + 1 ) + 0    reduce
= ( ● 0 + 1 ) + 0    shift
= ● ( 0 + 1 ) + 0    shift

```

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Shift-Reduce Conflicts

- **Problem:** can't decide whether the action for a state and input character should be **shift** or **reduce**
- Caused by ambiguity in grammar
- Usually caused by lack of associativity or precedence information in grammar

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Example: $\langle \text{Sum} \rangle = 0 \mid 1 \mid (\langle \text{Sum} \rangle \mid \langle \text{Sum} \rangle + \langle \text{Sum} \rangle)$

```

-> <Sum> + <Sum> ● + 0
-> <Sum> + 1 ● + 0    reduce
-> <Sum> + ● 1 + 0    shift
-> <Sum> ● + 1 + 0    shift
-> 0 ● + 1 + 0    reduce
● 0 + 1 + 0    shift

```

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Example - cont

- **Problem:** shift or reduce?
- You can shift-shift-reduce-reduce or reduce-shift-shift-reduce
- Shift first - right associative
- Reduce first- left associative

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Reduce - Reduce Conflicts

- **Problem:** can't decide between two different rules to reduce by
- Again caused by ambiguity in grammar
- **Symptom:** RHS of one production suffix of another
- Requires examining grammar and rewriting it
- Harder to solve than shift-reduce errors

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Example

- $S ::= A \mid aB \quad A ::= abc \quad B ::= bc$

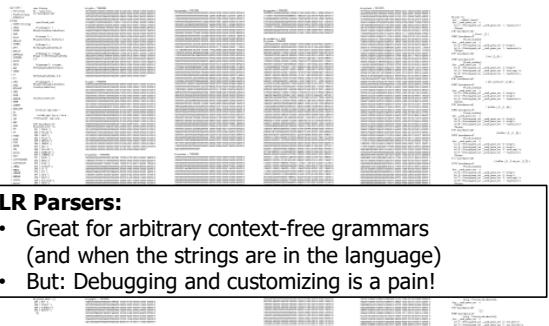
abc ●
ab ● c shift
a ● bc shift
● abc shift

- Problem: reduce by $B ::= bc$ then by $S ::= aB$, or by $A ::= abc$ then $S ::= A$?

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Ocamlacc Output



LR Parsers:

- Great for arbitrary context-free grammars (and when the strings are in the language)
- But: Debugging and customizing is a pain!

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LL Parsing

- Recursive descent parsers are a class of parsers derived fairly directly from BNF grammars
- A recursive descent parser traces out a parse tree in top-down order, corresponding to a left-most derivation (LL - left-to-right scanning, leftmost derivation)

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LL Parsing via Recursive Descent Parsers

- Each nonterminal in the grammar has a subprogram associated with it; the subprogram parses all phrases that the nonterminal can generate
- Each nonterminal in right-hand side of a rule corresponds to a recursive call to the associated subprogram

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LL Parsing via Recursive Descent Parsers

- Each subprogram must be able to decide how to begin parsing by looking at the left-most character in the string to be parsed
 - May do so directly, or indirectly by calling another parsing subprogram
- Recursive descent parsers, like other top-down parsers, cannot be built from left-recursive grammars
 - Sometimes can modify grammar to suit

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Sample Grammar

```
<expr> ::= <term> | <term> + <expr> | <term> - <expr>
<term> ::= <id> | ( <expr> )

type token = Id_token of string
           | Left_parenthesis | Right_parenthesis
           | Plus_token | Minus_token

type expr =
    Term_as_Expr of term
    | Plus_Expr of (term * expr)
    | Minus_Expr of (term * expr)
and term =
    Id_as_Term of string
    | Parenthesized_Expr_as_Term of expr
```

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Going Back to Sample Grammar

```
<expr> ::= <term> | <term> + <expr> | <term> - <expr>
<term> ::= <id> | ( <expr> )
```

In extended BNF notation :

```
<expr> ::= <term> [(+ | -) <expr> ]
<term> ::= <id> | ( <expr> )
```

Key observation: Parse tree of each rule has a unique leaf node

- That way the parser knows which rule to immediately apply

Parsing Factor

$\langle \text{term} \rangle ::= \langle \text{id} \rangle \mid (\langle \text{expr} \rangle)$

```
let rec term tokens =
match tokens with
  (Id_token id_name) :: tokens_after_id ->
    (Id_as_Factor id_name, tokens_after_id)
| Left_parenthesis :: tokens ->
  (match expr tokens
  with (expr_parse, tokens_after_expr) ->
    (match tokens_after_expr with
      Right_parenthesis :: tokens_after_r ->
        (Parenthesized_Expr_as_Term expr_parse,
         tokens_after_r) ));;
```

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Parsing Lists of Tokens

- Create mutually recursive functions:

- expr : token list -> (expr * token list)
- term : token list -> (factor * token list)

- Each parses what it can and gives back the parse and remaining tokens

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Parsing Factor as Id

$\langle \text{term} \rangle ::= \langle \text{id} \rangle \mid (\langle \text{expr} \rangle)$

```
let rec factor tokens =
match tokens with
  (Id_token id_name) :: tokens_after_id ->
    (Id_as_Term id_name, tokens_after_id)
```

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Parsing Factor

$\langle \text{term} \rangle ::= \langle \text{id} \rangle | (\langle \text{expr} \rangle)$

```
let rec factor tokens =
  match tokens with
    (Id_token id_name) :: tokens_after_id ->
      ( Id_as_term id_name, tokens_after_id)
  | Left_parenthesis :: tokens ->
    (match expr tokens with
      (expr_parse, tokens_after_expr) ->
```

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Parsing Factor

$\langle \text{term} \rangle ::= \langle \text{id} \rangle | (\langle \text{expr} \rangle)$

```
let rec factor tokens =
  match tokens with
    (Id_token id_name) :: tokens_after_id ->
      ( Id_as_term id_name, tokens_after_id)
  | Left_parenthesis :: tokens ->
    (match expr tokens with
      (expr_parse, tokens_after_expr) ->
        (match tokens_after_expr with
          Right_parenthesis :: tokens_after_r ->
            (Parenthesized_Expr_as_Term expr_parse,
              tokens_after_r) ))
```

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Error Cases

- What if no matching right parenthesis?

```
(match tokens_after_expr with
  Right_parenthesis :: tokens_after_r ->
    (*...*)
  | _ -> raise (Failure "No matching rparen" ))
```

- What if no leading id or left parenthesis?

```
match tokens with
  (Id_token id_name) :: tokens_after_id ->
    (*...*)
  | _ -> raise (Failure "No id or lparen" ));;
```

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Parsing an Expression

$\langle \text{expr} \rangle ::= \langle \text{term} \rangle [(+ | -) \langle \text{expr} \rangle]$

```
and expr tokens =
  (match (term tokens) with (term_parse,tokens_after) ->
    (match tokens_after with
      Plus_token :: tokens_after_plus -> (*plus case*)
      | Minus_token :: tokens_after_minus -> (*minus case*)
      | _ -> (* this was either single term or error *))
```

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Parsing an Expression

$\langle \text{expr} \rangle ::= \langle \text{term} \rangle [(+ | -) \langle \text{expr} \rangle]$

```
and expr tokens =
  (match (term tokens) with (term_parse,tokens_after) ->
    (match tokens_after with
      Plus_token :: tokens_after_plus -> (*plus case*)
      (match expr tokens_after_plus with
        (expr_parse, tokens_after_expr) ->
          (Plus_Expr (term_parse, expr_parse),
            tokens_after_expr))
      (* other cases ...*))
```

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Parsing an Expression

$\langle \text{expr} \rangle ::= \langle \text{term} \rangle [(+ | -) \langle \text{expr} \rangle]$

```
and expr tokens =
  (match (term tokens) with (term_parse,tokens_after) ->
    (match tokens_after with
      Plus_token :: tokens_after_plus -> (*plus case*)
      | Minus_token :: tokens_after_minus -> (*minus case*)
      (match expr tokens_after_minus with
        (expr_parse, tokens_after_expr) ->
          (Minus_Expr (term_parse, expr_parse),
            tokens_after_expr)))
```

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Parsing an Expression

```
<expr> ::= <term> [ ( + | - ) <expr> ]
```

```
and expr tokens =
  (match (term tokens) with (term_parse,tokens_after) ->
    (match tokens_after with
      Plus_token :: tokens_after_plus -> (*plus case*)
      | Minus_token :: tokens_after_minus -> (*minus case*)
      | _ ->
        (Term_as_Expr term_parse, tokens_after_term))) ;;
```

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$$(a + b) + c - d$$

```
expr [Left_parenthesis;
      Id_token "a";
      Plus_token;
      Id_token "b";
      Right_parenthesis;
      Plus_token;
      Id_token "c";
      Minus_token;
      Id_token "d"
    ];;
```

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$$(a + b + c - d$$

```
# expr [Left_parenthesis; Id_token
      "a"; Plus_token; Id_token "b";
      Plus_token; Id_token "c"; Minus_token;
      Id_token "d"];;
```

Exception: Failure "No matching rparen".

Can't parse because it was expecting a right parenthesis but it got to the end without finding one

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$$a + b) + c - d ($$

```
expr [Id_token "a"; Plus_token; Id_token "b";
      Right_parenthesis; Times_token; Id_token "c";
      Minus_token; Id_token "d"; Left_parenthesis];
- : expr * token list =
(
  Plus_Expr ((Id_as_Term "a"),
             Term_as_Expr ((Id_as_Term "b")))
  ,
  [Right_parenthesis; Times_token; Id_token "c";
   Minus_token; Id_token "d"; Left_parenthesis]
)
```

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Parsing Whole String

- Q: How to guarantee whole string parses?
- A: Check returned tokens empty

```
let parse tokens =
  match expr tokens
  with (expr_parse, []) -> expr_parse
  | _ -> raise (Failure "No parse");
```

- Fixes $\langle \text{expr} \rangle$ as start symbol

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Problems for Recursive-Descent Parsing

■ Left Recursion:

$A ::= Aw$

translates to a subroutine that loops forever

■ Indirect Left Recursion:

$A ::= Bw$

$B ::= Av$

causes the same problem

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