CS 473: Algorithms, Spring 2018

Approximation Algorithms for TSP

Lecture 26 May 1, 2018

Most slides are courtesy Prof. Chekuri

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Lincoln's Circuit Court Tour



Perhaps the most famous discrete optimization problem

Input: A graph G = (V, E) with edge costs $c : E \to \mathbb{R}_+$. **Goal:** Find a Hamiltonian Cycle of minimum total edge cost

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Assumption for simplicity: Graph G = (V, E) is a complete graph. Can add missing edges with infinite cost to make graph complete.

Observation: Once graph is complete there is always a Hamiltonian cycle but only Hamiltonian cycles of finite cost are Hamiltonian cycles in the original graph.

Observation: In the general setting TSP does not admit any bounded approximation.

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 - Construct a complete graph G' on vertices V, with cost 1 on edges of G and ∞ on all other edges.

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 - Suppose, G = (V, E) is a simple graph in which we want to find a Hamiltonian cycle.
 - Construct a complete graph G' on vertices V, with cost 1 on edges of G and ∞ on all other edges.
 - If G has a Hamiltonian cycle then there is a TSP tour of cost n in G', else the cost is ∞.

Metric-TSP: G = (V, E) is a complete graph and c defines a metric space. c(u, v) = c(v, u) for all u, v and $c(u, w) \le c(u, v) + c(v, w)$ for all u, v, w.

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Geometric-TSP: V is a set of points in some Euclidean d-dimensional space \mathbb{R}^d and the distance between points is defined by some norm such as standard Euclidean distance, L_1 /Manhatta distance etc.

Metric-TSP

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Theorem

Metric-TSP is NP-Hard.

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Proof.

Given G = (V, E) we create a new complete graph G' = (V, E') with the following costs. If $e \in E$ cost c(e) = 1. If $e \in E' - E$ cost c(e) = 2.

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Proof.

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Because, any such tour can be converted in to a simple cycle of smaller cost by adding "short-cuts".



Approximation for Metric-TSP

$\mathsf{MST-Heuristic}(G = (V, E), c)$

Compute a minimum spanning tree (MST) T in GObtain an Eulerian graph H = 2T by doubling edges of TAn Eulerian tour of H gives a tour of GObtain Hamiltonian cycle by shortcutting the tour



Analyzing MST-Heuristic

Lemma

Let $c(T) = \sum_{e \in T} c(e)$ be cost of MST. We have $c(T) \leq OPT$.

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Theorem

MST-Heuristic gives a 2-approximation for Metric-TSP.

Proof.

Cost of tour is at most 2c(T) and taking shortcuts only reduces the cost due to triangle ineuqlity. Hence MST-Heuristic gives a 2-approximation.

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Question

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- Odd
- Ither
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Euler Tour!

Background on Eulerian graphs

Definition

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Theorem (Euler)

An undirected multigraph G = (V, E) is Eulerian iff G is connected and every vertex degree is even.

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Theorem (Euler)

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Theorem

A directed multigraph G = (V, E) is Eulerian iff G is weakly connected and for each vertex v, indeg(v) = outdeg(v).

Improved approximation for Metric-TSP

How can we improve the MST-heuristic?

Observation: Finding optimum TSP tour in G is same as finding minimum cost Eulerian subgraph of G (allowing duplicate copies of edges).

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Compute a minimum spanning tree (MST) T in GAdd edges to T to make Eulerian graph HAn Eulerian tour of H gives a tour of GObtain Hamiltonian cycle by shortcutting the tour

How do we add edges to make *T* Eulerian?

Christofides-Heuristic(G = (V, E), c)

Compute a minimum spanning tree (MST) ${m T}$ in ${m G}$

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 $c(M) \leq OPT/2$.

Assuming lemma:

Theorem

Christofides heuristic returns a tour of cost at most 3OPT/2.

Proof.

 $c(H) = c(T) + c(M) \le OPT + OPT/2 \le 3OPT/2$. Cost of tour is at most cost of H.

Lemma

Suppose G = (V, E) is a metric and $S \subset V$ be a subset of vertices. Then there is a TSP tour in G[S] (the graph induced on S) of cost at most OPT.

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Proof.

Let $C = v_1, v_2, \ldots, v_n, v_1$ be an optimum tour of cost *OPT* in *G* and let $S = \{v_{i_1}, v_{i_2}, \ldots, v_{i_k}\}$ where, without loss of generality $i_1 < i_2 \ldots < i_k$. Then consider the tour $C' = v_{i_1}, v_{i_2}, \ldots, v_{i_k}, v_{i_1}$ in *G*[*S*]. The cost of this tour is at most cost of *C* by shortcutting. \Box

Proof of lemma for Christofides heuristic

Lemma

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Recall that M is a matching on S the set of odd degree nodes in T. Recall that |S| is even.

Proof.

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Proof.

From previous lemma, there is tour of cost *OPT* for *S* in *G*[*S*]. Wlog let this tour be $v_1, v_2, \ldots, v_{2k}, v_1$ where $S = \{v_1, v_2, \ldots, v_{2k}\}$. Consider two matchings M_a and M_b where $M_a = \{(v_1, v_2), (v_3, v_4), \ldots, (v_{2k-1}, v_{2k}) \text{ and}$ $M_b = \{(v_2, v_3), (v_4, v_5), \ldots, (v_{2k}, v_1).$ $M_a \cup M_b$ is set of edges of tour so $c(M_a) + c(M_b) \leq OPT$ and hence one of them has cost less than OPT/2. Christofides heuristic has not been improved since 1976! Major open problem in approximation algorithms.

For points in any fixed dimension d there is a polynomial-time approximation scheme. For any fixed $\epsilon > 0$ a tour of cost $(1 + \epsilon)OPT$ can be computed in polynomial time. [Arora 1996, Mitchell 1996].

Excellent practical code exists for solving large scale instances of TSP that arise in several applications. See Concorde TSP Solver by Applegate, Bixby, Chvatal, Cook.

Directed Graphs and Asymmetric TSP (ATSP)

Question: What about directed graphs?

Equivalent of Metric-TSP is Asymmetric-TSP (ATSP)

- Input is a complete directed graph G = (V, E) with edge costs
 c : E → ℝ₊.
- Edge costs are not necessarily symmetric. That is c(u, v) can be different from c(v, u)
- Edge costs satisfy assymetric triangle inequality: $c(u, w) \leq c(u, v) + c(v, w)$ for all $u, v, w \in V$.

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Same as finding a minimum cost connected Eulerian subgraph of G.

Approximation for ATSP

Harder than Metric-TSP

- Simple log₂ *n* approximation from 1980.
- Improved to $O(\log n / \log \log n)$ -approximation in 2010.
- Further improved to $O((\log \log n)^c)$ -approximation in 2015.
- Finally to c-approximation in 2018, where c = 5500!

Believed that the constant should be much smaller. Lower bound is $\mathbf{2}$ for LP relaxations.

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Ans: Reduces to minimum cost bipartite matching!

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CycleShrinkingAlgorithm($G(V, A), c : A \rightarrow \mathbb{R}^+$):

If |V| = 1 output the trivial cycle consisting of V Find a minimum cost cycle cover with cycles C_1, \ldots, C_k

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 $\begin{aligned} & \text{CycleShrinkingAlgorithm}(G(V, A), c: A \to \mathcal{R}^+): \\ & \text{If } |V| = 1 \text{ output the trivial cycle consisting of } V \\ & \text{Find a minimum cost cycle cover with cycles } C_1, \ldots, C_k \\ & \text{From each } C_i \text{ pick an arbitrary proxy node } v_i \\ & \text{Let } S = \{v_1, v_2, \ldots, v_k\} \\ & \text{Recursively solve problem on } G[S] \text{ to obtain a solution } C \\ & C' = C \cup C_1 \cup C_2 \ldots C_k \text{ is a Eulerian graph.} \\ & \text{Shortcut } C' \text{ to obtain a cycle on } V \text{ and output } C'. \end{aligned}$

Illustration and Analysis



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Analysis: Lemmas

Lemma

Cost of a minimum cost cycle cover is at most OPT.

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Lemma (Proved before)

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Lemma

The number of vertices shrinks by half in each iteration and hence total of at most $\lceil \log n \rceil$ cycle covers.

Hence total cost of all cycle covers is at most $\lceil \log n \rceil \cdot OPT$.

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