

# CS 563

## Mobile OS & Device Security

Advanced Computer Security

CS 563

University of Illinois at Urbana-Champaign

Presentation by: Güliz Seray Tuncay

# Administrative

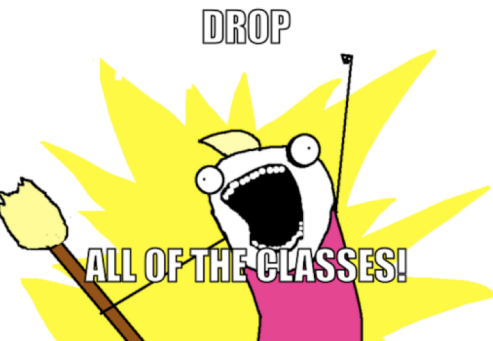
## Announcements:

- Reaction paper was due today (and all classes)
- Feedback for reaction papers soon
- "Preference Proposal" Homework due 9/24



## Learning Objectives:

- Background of mobile OSes
- Study the security fundamentals of Android OS
- Discuss privilege escalation and web attacks



**Reminder:** Please put away (backlit) devices at the start of class

# Mobile Phone Evolution

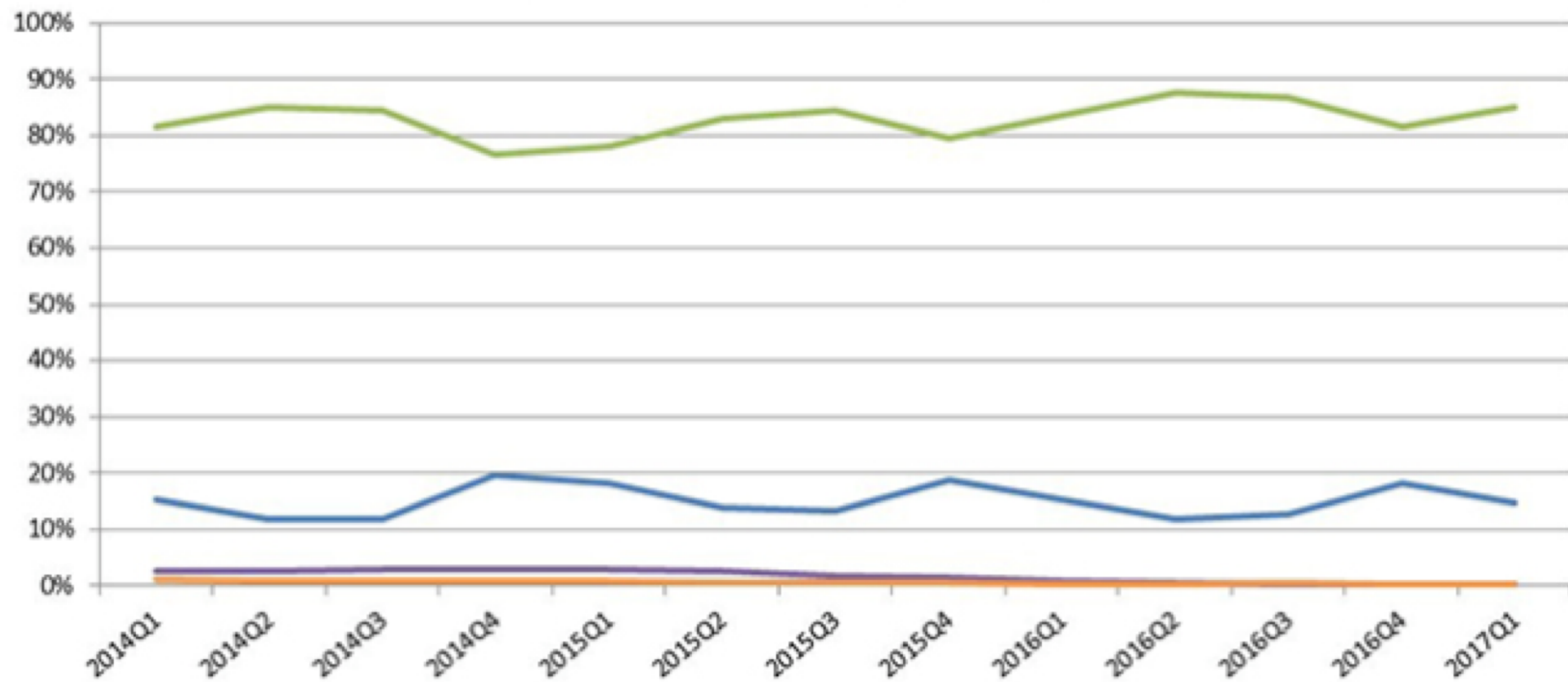


- Basic Phone
- Phone with SIM Application Toolkit (STK)
  - Tiny programs stored on GSM SIM cards
  - Typically enable value-added features
- Feature Phones
  - Extra features on the phone firmware itself
  - Typically provided by the phone manufacturer
- Smart Phones
  - API available that enables third-party apps

# Growth of Mobile OS

Embed

**Worldwide Smartphone OS Market Share  
(Share in Unit Shipments)**



Source: IDC, May 2017



# Mobiles, Tablets, PC sales

**Worldwide Device Shipments by Device Type, 2016-2019 (Millions of Units)**

Device Type	2016	2017	2018	2019
Traditional PCs (Desk-Based and Notebook)	220	204	193	187
Ultramobiles (Premium)	50	59	70	80
Total PC Market	270	262	264	267
Ultramobiles (Basic and Utility)	169	160	159	156
Computing Device Market	439	423	423	423
Mobile Phones	1,893	1,855	1,903	1,924
Total Device Market	2,332	2,278	2,326	2,347

Source: Gartner (January 2018)

# PC versus Smart Phones



- Why worry specifically about mobile OS security?
  - Smart phones are computing platforms similar to desktop OS: why not use the same principles?
- PC versus Smart Phones
  - Users: Root privileges typically not given to user
  - Persistent Personal Data
    - Input is cumbersome, so credentials are frequently stored
  - Battery performance is an issue
    - Implementing some security features may drain battery
  - Network usage can be expensive

# PC versus Smart Phones (cont'd)

- Unique features in Smart Phones
  - Location Data
    - GPS and Wifi-based tracking
  - Premium SMS Messages (expensive)
  - Making and recording phone calls
  - Logs of previously sent SMS
  - Different authentication mechanisms
    - Fingerprint reader (available across platform)
    - Face Unlock (Android 5.0)
    - Trusted Places, Devices, Voice (Android 5.0)
  - Specific markets for mobile apps



# Mobile OS Security Frameworks



- Covered
  - Android Security Model
- Not Covered
  - Apple iOS
  - Windows OS
  - Blackberry

# Android





# Android

- Platform outline:
  - Linux kernel
  - Embedded Web Browser
  - SQL-lite database
  - Software for secure network communication
    - Open SSL, Bouncy Castle crypto API and Java library
  - Java platform for running applications
  - C language infrastructure
  - Also: video APIs, Bluetooth, vibrate phone, etc.

## APPLICATIONS

Home

Contacts

Phone

Browser

...

## APPLICATION FRAMEWORK

Activity  
Manager

Window  
Manager

Content  
Providers

View  
System

Notification  
Manager

Package  
Manager

Telephony  
Manager

Resource  
Manager

Location  
Manager

XMPP  
Service

## LIBRARIES

Surface  
Manager

Media  
Framework

SQLite

OpenGL|ES

FreeType

WebKit

SGL

SSL

libc

## ANDROID RUNTIME

Core  
Libraries

ART ( > v4.4 )

## LINUX KERNEL

Display  
Driver

Camera  
Driver

Bluetooth  
Driver

Flash Memory  
Driver

Binder (IPC)  
Driver

USB  
Driver

Keypad  
Driver

WiFi  
Driver

Audio  
Drivers

Power  
Management





# Android Market (Google Play Store)



- Self-signed apps
- Open market
  - Not rigorously reviewed by Google (unlike Apple)
  - Bad applications may show up on market
  - Malware writers can get code onto platform: Self-signed applications are possible
    - shifts focus from remote exploit to privilege escalation



# Android Application Structure



- 4 components
  - Activity – one-user task
    - E.g., scroll through your inbox
  - Service – Java daemon that runs in background
    - E.g., application that streams an mp3
  - Broadcast receiver
    - “mailboxes” for messages from other applications
  - Content provider
    - Store and share data using a relational database interface
- Activating components
  - Via Intents



# Android Intents

- Message between components in same or different app
- Intent is a bundle of information, e.g.,
  - action to be taken
  - data to act on
  - category of component to handle the intent
  - instructions on how to launch a target activity
- Routing can be
  - Explicit: delivered only to a specific receiver
  - Implicit: all components that have registered to receive that action will get the message



# Android Manifest File



- Declarations
  - Components
    - Intent filters
    - Permissions etc.
  - Component capabilities
    - Intent filters
    - Permissions etc.
  - App requirements
    - Permissions
    - Sensors etc.

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.gulizseray.provider.infoprovider">
    <uses-permission
        android:name="android.permission.RECORD_AUDIO" />
    <uses-feature
        android:name="android.hardware.microphone"
        android:required="true"/>
    <application
        android:allowBackup="true"
        android:icon="@mipmap/ic_launcher"
        android:label="InfoProvider"
        android:supportsRtl="true"
        android:theme="@style/AppTheme">
        <activity
            android:name=".MainActivity"
            android:theme="@style/AppTheme.NoActionBar">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <service android:name=".InfoProviderService" android:exported="true"/>
    </application>
</manifest>
```



# Android Permissions



- Example of permissions provided by Android
  - “android.permission.INTERNET”
  - “android.permission.READ\_EXTERNAL\_STORAGE”
  - “android.permission.SEND\_SMS”
- Protection levels
  - Dangerous, normal, signature
- Also possible to define custom permissions
  - To enable or disable other apps to call their features
- Used to be granted at installation but...



# Android Permissions

- Exam

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- “a

- “a

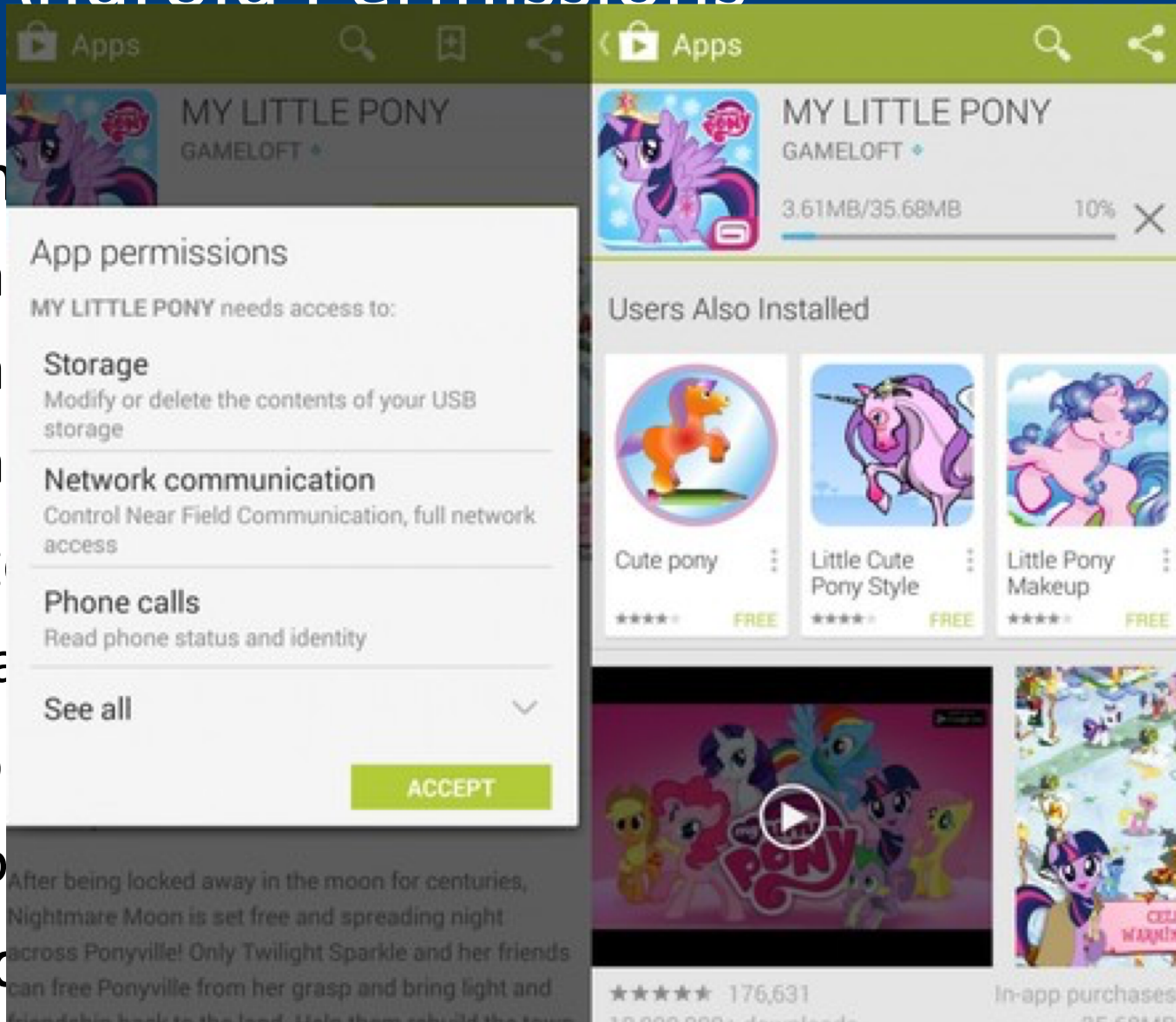
- Prot

- Da

- Also

- To

- Used



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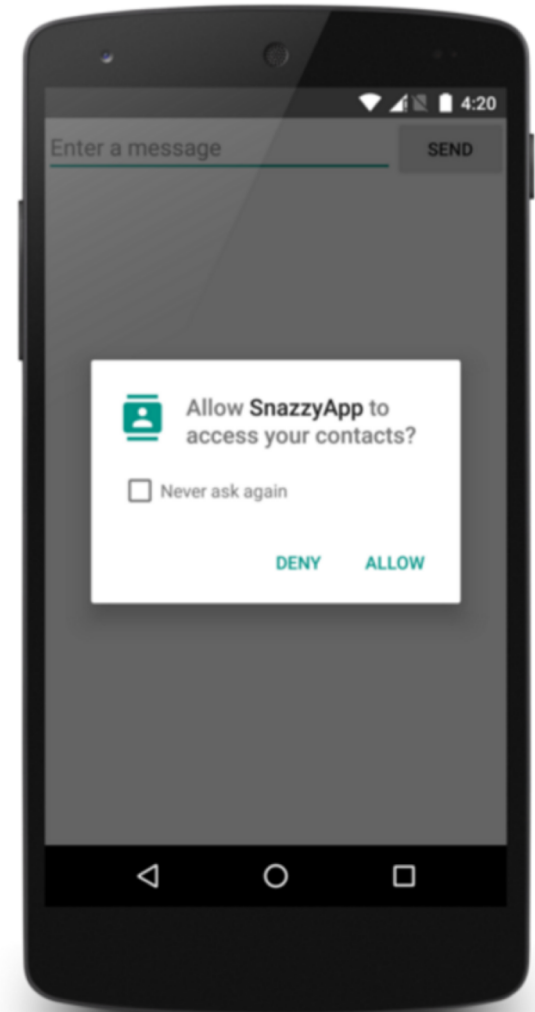
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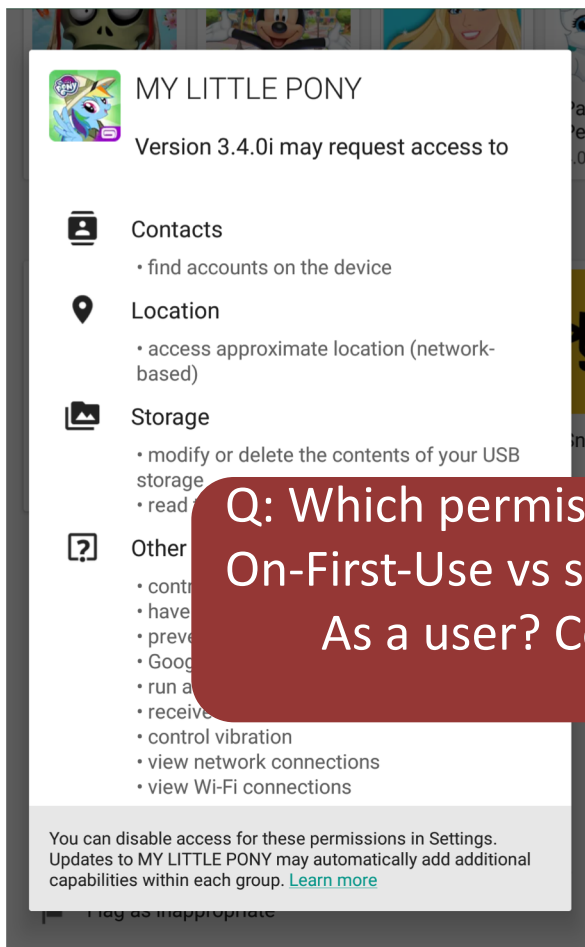
# Android Runtime Permissions

- Runtime permissions
  - Dangerous permissions granted at runtime
  - Normal and signature permissions still granted at installation
  - Only valid for modern apps (API  $\geq 23$ ), permissions are still install time for legacy app
  - Permissions granted based on a permission group basis





# Android Permission Groups



Permission Group	Permissions
CALENDAR	<ul style="list-style-type: none"><li>• READ_CALENDAR</li><li>• WRITE_CALENDAR</li></ul>
CAMERA	<ul style="list-style-type: none"><li>• CAMERA</li></ul>
CONTACTS	<ul style="list-style-type: none"><li>• READ_CONTACTS</li><li>• WRITE_CONTACTS</li><li>• GET_ACCOUNTS</li></ul>
LOCATION	<ul style="list-style-type: none"><li>• ACCESS_FINE_LOCATION</li><li>• ACCESS_COARSE_LOCATION</li></ul>
MICROPHONE	<ul style="list-style-type: none"><li>• RECORD_AUDIO</li></ul>
PHONE	<ul style="list-style-type: none"><li>• READ_PHONE_STATE</li><li>• CALL_PHONE</li></ul>
SENSORS	<ul style="list-style-type: none"><li>• BODY_SENSORS</li></ul>
SMS	<ul style="list-style-type: none"><li>• SEND_SMS</li><li>• RECEIVE_SMS</li><li>• READ_SMS</li><li>• RECEIVE_WAP_PUSH</li><li>• RECEIVE_MMS</li></ul>
STORAGE	<ul style="list-style-type: none"><li>• READ_EXTERNAL_STORAGE</li><li>• WRITE_EXTERNAL_STORAGE</li></ul>

Q: Which permission model do you prefer: Installation-Time vs Ask-On-First-Use vs something else?  
As a user? Complications for developers?





# Isolation

- Multi-user Linux operating system
- Each application normally runs as a different user
  - Each app has its own VM
  - Traditional linux-based permissions apply (DAC)
- Applications announce permission requirement
  - Create a whitelist model – user grants access
  - ICC reference monitor checks permissions (MAC)





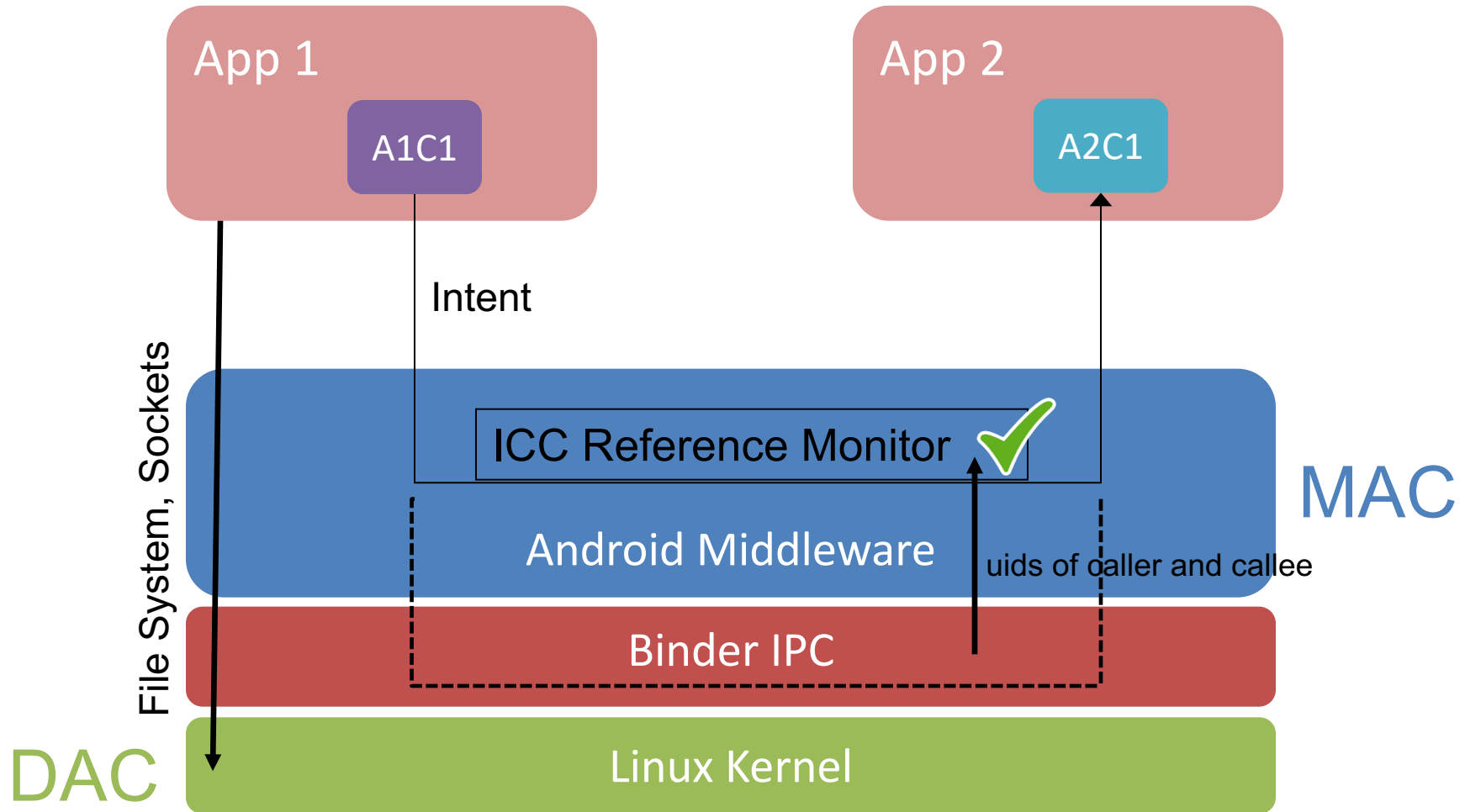
# Inter-component Communication



- Flexibility and reusability important for Android
  - Enable apps to work together to accomplish things
- Apps communicate through application framework
  - Intents based on Binder IPC
  - Implemented in kernel as a driver



# Binder IPC & Permission Enforcement

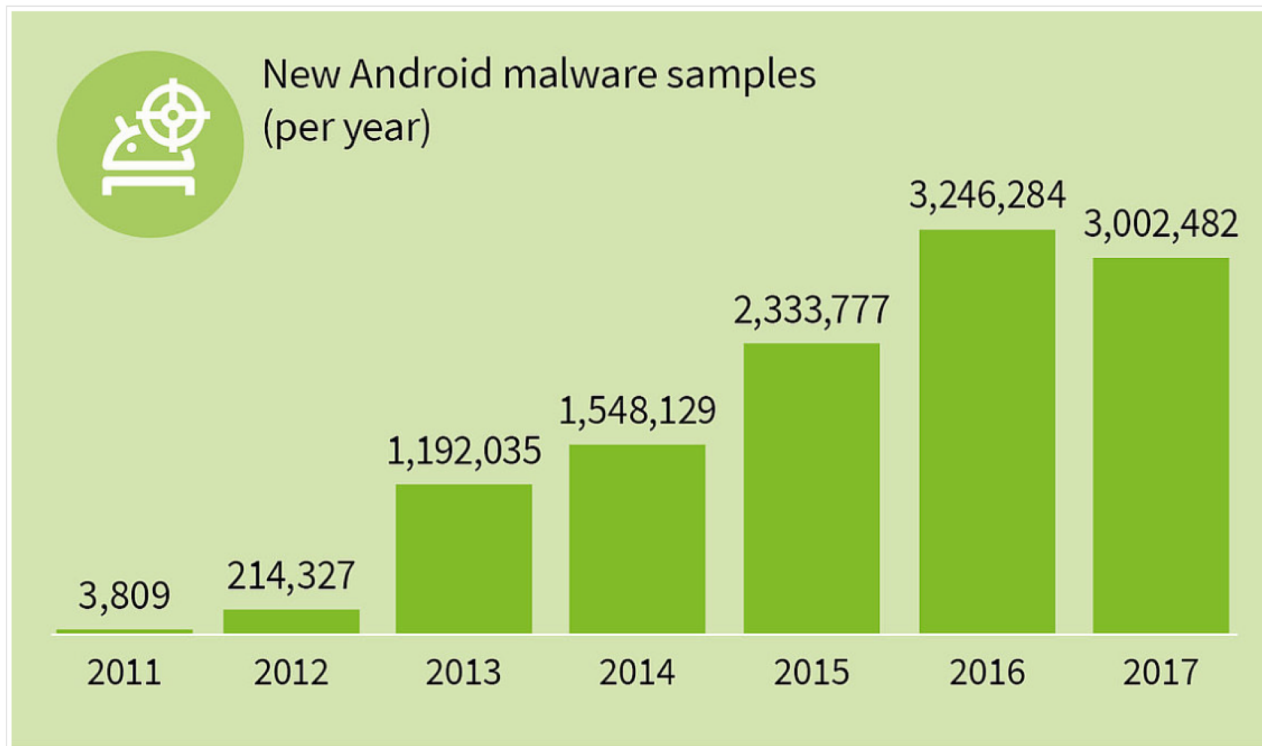


Q: Heavily relying on IPC (Android) vs completely standalone apps (iOS, kind of)?  
Which one do you think is better?





# Android malware



G DATA analysts are counting over 3 million new Android malware samples in 2017. 744,065 of these were discovered in the fourth quarter.



# Android malware



## 850 million Android devices still at risk of hijack by Stagefright bug

Security researchers say fragmented manner of Android operating system restricts protections



By Danny Palmer | March 24, 2016 -- 15:31 GMT (08:31 PDT) | Topic: Security



RECOMMENDED

The Rise of Mac

### Stagefright malware is back! 'Android bug in history' returns third time and could infect a billion phones

- Stagefright bug lets attackers take control of older Android handsets
- Notorious bug is back for a third time, security research firm says
- Israel-based NorthBit security researchers seem to show the bug is still active
- It only affects handsets running software older than Android 5.0, which Google is now pushing to upgrade, and install anti-malware apps

By SARAH GRIFFITHS FOR MAILONLINE

PUBLISHED: 06:59 EDT, 21 March 2016 | UPDATED: 19:17 EDT, 21 March 2016

G DATA analysts are counting over 3 million new Android malware samples in 2017. 744,065 of these were discovered in the first half of the year.

21,636 views | Sep 14, 2017, 09:35am

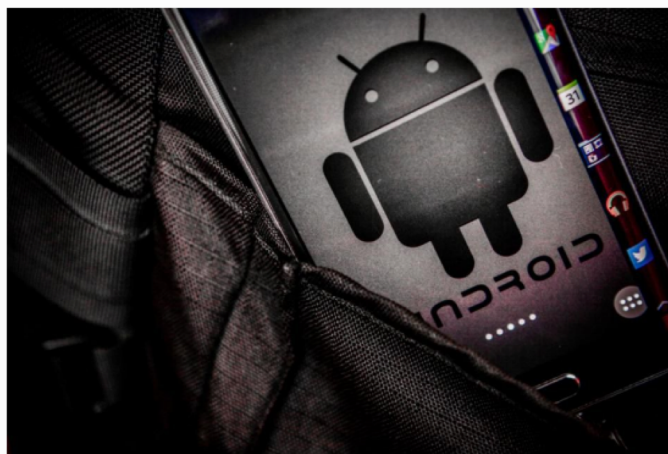
## Google Is Fighting A Massive Android Malware Outbreak -- Up To 21 Million Victims



Thomas Brewster Forbes Staff

Security

I cover crime, privacy and security in digital and physical forms.



Android has been hit by another big malware campaign, as criminals exploit Google's platform. Photographer: Chris Goodney/Bloomberg

# Attacks on Android

- Privilege Escalation Attacks on Android
- Web Attacks on Android
- Phishing
- Clickjacking
- Side-channel etc.



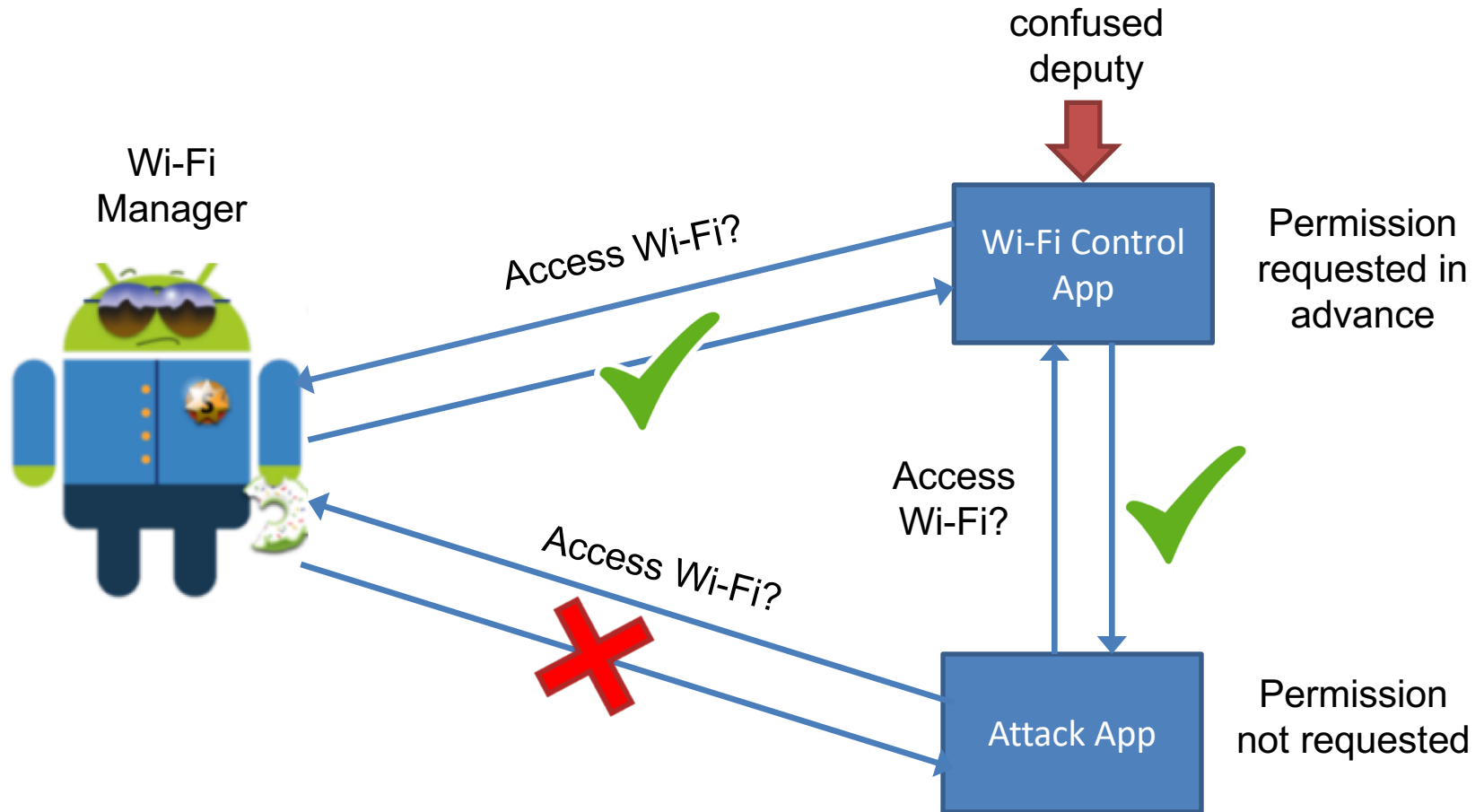
# Privilege Escalation Attacks on Android



- Gaining elevated access to resources that are normally protected from an application
- 2 major classes
  - confused deputy attacks: leveraging unprotected interfaces of benign applications
    - Permission re-delegation attacks
  - collusion attacks: malicious applications merge their permissions
- Other interesting ones: mobile OS update etc.



# Permission Re-delegation Attacks



# Why could this happen?

- App w/ permissions exposes a public interface
  - The “deputy” app may accidentally expose privileged functionality...
  - ... or intentionally expose it, but the attacker invokes it in a surprising context
    - Example: broadcast receivers in Android
  - ... or intentionally expose it, attempt to reduce the invoker’s authority, but do it incorrectly
    - Dynamic (programmatic) permission checks
      - `checkCallingPermission()`, `checkCallingOrSelfPermission()` etc.

# Public Interfaces in Android Manifest

- Via exported tag
  - `<service android:name=".WiFiService" android:exported="true"> </service>`
- Via intent filters
  - `<receiver android:name=".WiFiBroadcastReceiver">`  
`<intent-filter>`  
`<action android:name="android.intent.action.WIFI"/>`  
`</intent-filter>`  
`</receiver>`

Component is still public if  
`android:exported="false"` and  
It has an intent filter!

# Public Interfaces in Android Manifest

[Questions](#)[Jobs](#)[Documentation](#)  
BETA[Tags](#)[Users](#)

I have two similar applications (one free, one paid).

5

An activity is defined with `exported="false"`



```
<activity
  android:name=".MyActivity"
  android:exported="false"
  android:noHistory="true" >
  <intent-filter>
    <action android:name="android.intent.action.VIEW" />
    <category android:name="android.intent.category.DEFAULT" />
    <data android:mimeType="vnd.android.cursor.item/vnd.mine" />
  </intent-filter>
</activity>
```



1

When I call `startActivity` with the appropriate implicit intent from the free app, the activity picker appears.

I don't understand why the activity from the paid app appears, since it is `exported="false"`

I suppose I can add an intent filter based on the URL, but my question is: why does the activity from the other app appear when the doc reads

# Public Interfaces in Android Manifest



## If Your Activity Has an `<intent-filter>`, Export It

Slightly less than two years ago, I [pointed out a problem](#) in Android where an activity that has an `<intent-filter>`, but is marked as not being exported (`android:exported="false"`), screws up the chooser. The chooser ignores the exported flag and offers up the non-exported activity to the user... then promptly crashes if the user actually chooses it.

Dianne Hackborn specifically [called this out as being a bug in the app](#):

would generally consider this a bug in the app – if you have an activity that you aren't allowing other apps to launch, why the heck are you publishing an intent filter that they will match to try to launch?

What would be nice, of course, is if Google paid attention to its own advice.

The [AOSP Music app](#) has five activities that violate this rule:

- `VideoBrowserActivity`
- `ArtistAlbumBrowserActivity`
- `AlbumBrowserActivity`

# Prevalence of Public Interfaces

- Examine 872 apps
- 320 of these (37%) have permissions and at least one type of public component
- 9% of all apps perform dynamic permission checks
  - But typically to protect content providers and not services or broadcast receivers
  - Only 1 application in a random set w/ 50 apps does so to protect a service or broadcast receiver
- 11 of 16 system applications are at risk

# Implementing the attack

- Constructing the attack
  - Build call graph of the app
  - Search the call graph to find paths from public entry points to protected system APIs
- Likely to miss some viable paths
  - Cannot detect flow through callbacks
- Only construct attacks on API calls for verifiable side effects

- Build attacks for 5 system apps
  - Settings: phone's primary control panel
    - Settings UI sends intent to Settings receiver on user's button clicks
    - Unprivileged app can also send intents to this broadcast receiver
    - Requires `CHANGE_WIFI_STATE`, `BLUETOOTH_ADMIN`, `ACCESS_FINE_LOCATION` permissions
  - DeskClock: time and alarm functionality
    - Public service that accepts directions to play alarms
    - Send intent to indefinitely vibrate the phone (prevent phone from sleeping)
    - Requires `VIBRATE` and `WAKE_LOCK` permissions



- Ideas borrowed from:
  - Stack inspection
    - When a privileged API call is made, system checks within a runtime whether the call stack includes any unprivileged application. Dependent on runtime.
  - History-based access control (HBAC)
    - Reduces the permissions of trusted code after interactions with untrusted code. Relies on runtime mechanisms.
  - Mandatory access control (MAC)
    - Central flow control by OS enforced fixed info. flow policy
    - Apps cannot be strictly ordered in terms of integrity level

We need runtime independence and ability of reduction of privileges!

- When an app receives a message from another app, reduce the privileges of recipient to the intersection of recipient's and requester's permissions
  - Implemented in the OS, not in the runtime.
  - Maintain a list of current permissions for each app
  - Build privilege reduction into system's IPC mechanism
  - Allow apps to accept or reject messages
    - They can register a set of acceptable requesters
    - Requesters can be identified individually (domain) or based on their permissions

# IPC Inspection Implementation



- There can be multiple requesters
  - Create new app instances for the deputy if privilege reduction is necessary
  - Instance reuse
    - Primary instance can be reused in an install-time system
    - Not possible with time-of-use systems since deputy could dynamically request permissions and it isn't clear which requester is responsible for the permission prompt
- Singleton deputy apps will have their permissions repeatedly reduced until app exists



# Attacks on Android

- Privilege Escalation Attacks on Android
- Web Attacks on Android




# Embedded Web Browsers



- Web container for showing web pages within app context
- >90% of apps in Google Play Store use WebView
- Interesting use cases:
  - Displaying ads
  - Reuse of web code
  - Hybrid frameworks

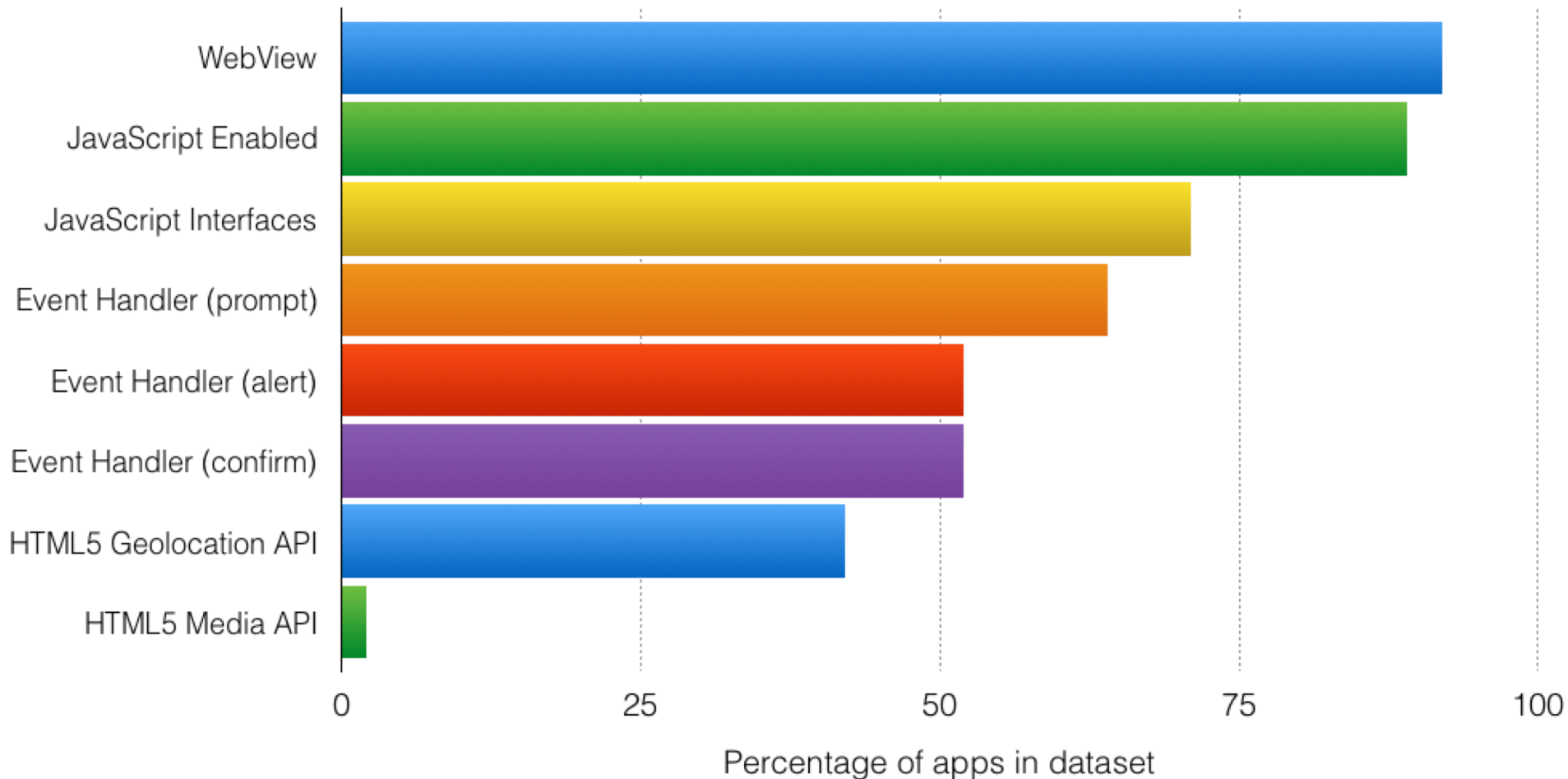
- Web settings
  - `setJavaScriptEnabled()`
  - `setAllowFileAccess()`
- Navigation
  - `shouldOverrideUrlLoading()`
- App code access
  - JavaScript interfaces
  - JavaScript event handlers
    - `onJsAlert()`, `onJsPrompt()`, `onJsConfirm()`

- HTML5 API
  - `GeoLocation`, `getUserMedia`
  - App should have permissions
- Loading content
  - `loadUrl()` etc.
  - “`http://`”, “`https://`”, “`file://`”, “`javascript:`”



```
mWebView.addJavaScriptInterface(new MyJSInterface(),
    "InjectedObject");
//...
public class MyJSInterface {
    @JavaScriptInterface
    public void myExposedMethod() {
        // do some sensitive activity
    }
    public void myHiddenMethod() {
        // JavaScript cannot access me, do some other activity
    }
}
```

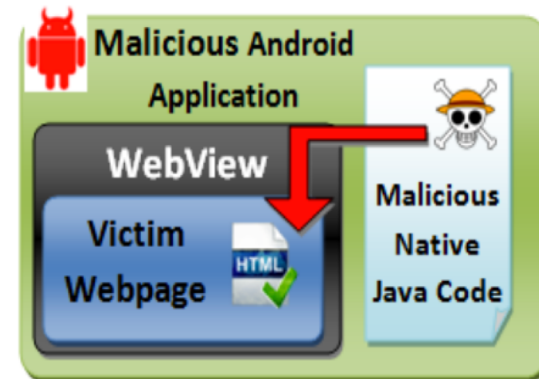
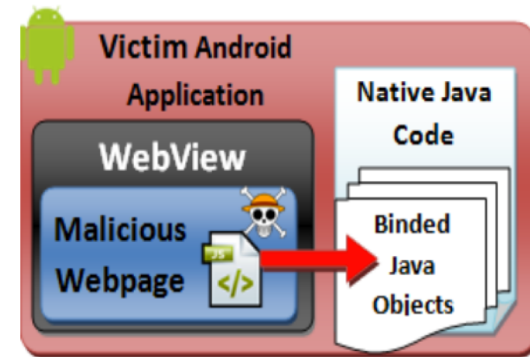
# Prevalence of WebView API



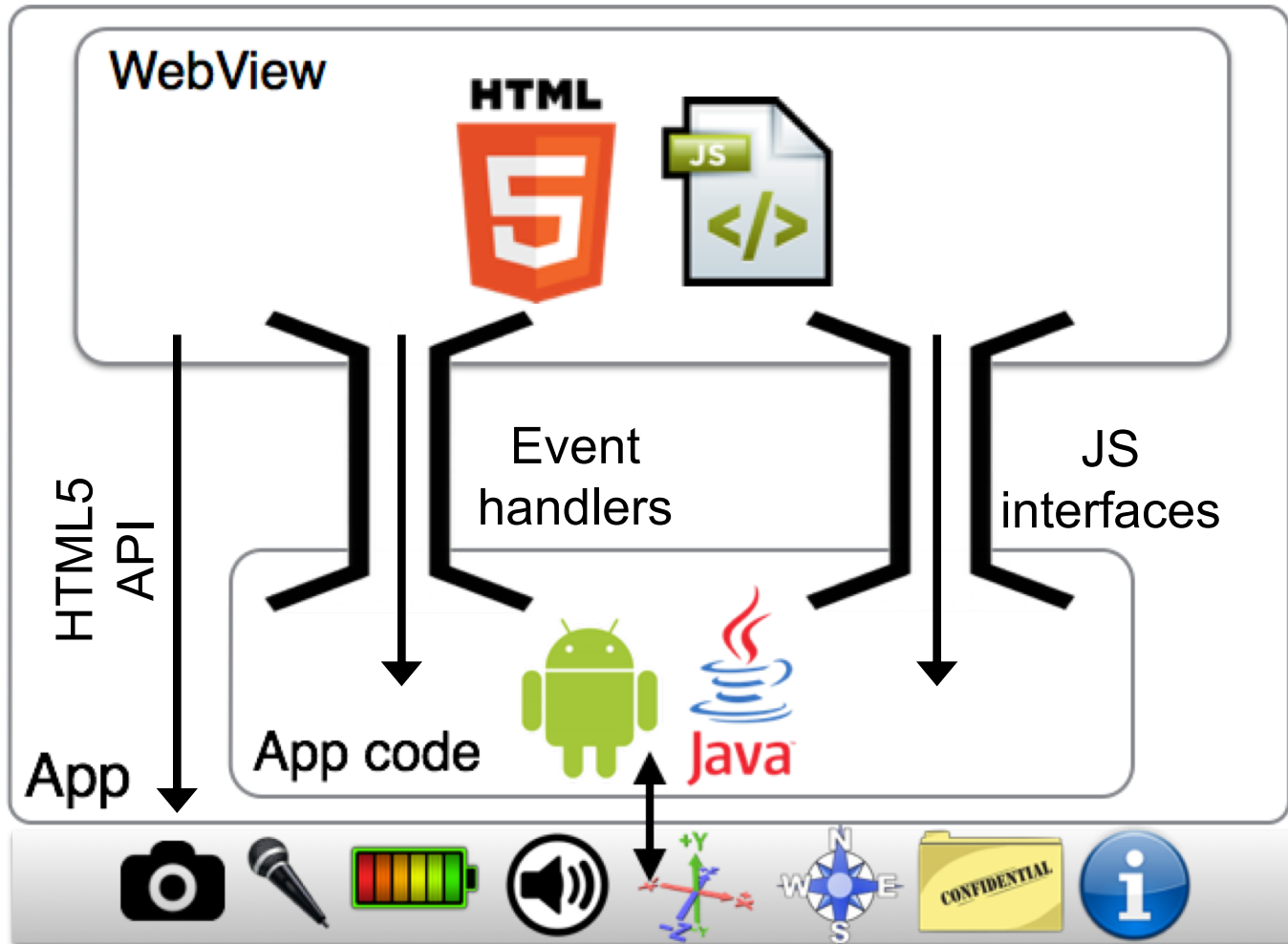


# Web Attacks on Android

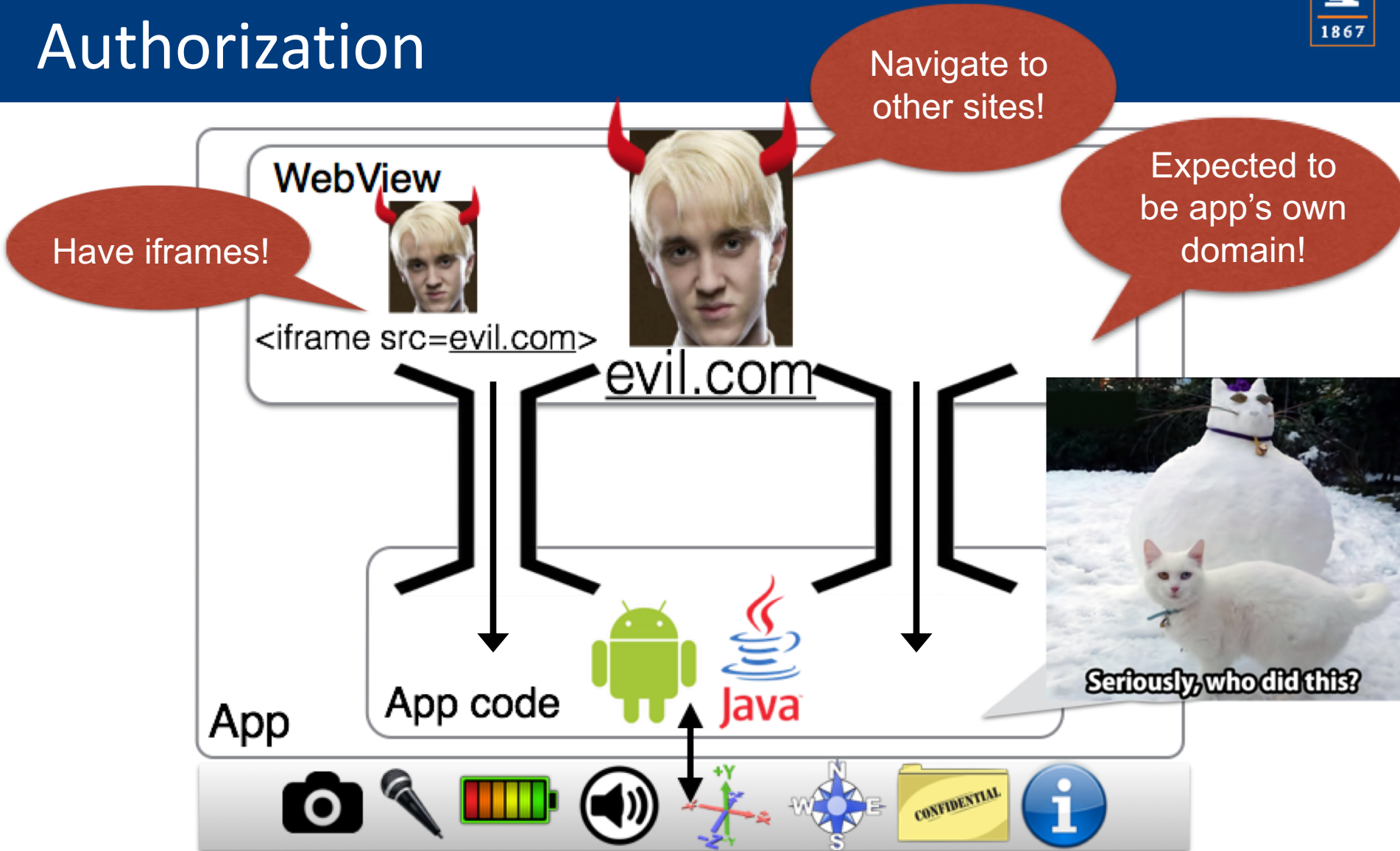
- Web to app attacks
  - Excess authorization
    - Web domains abuse app/device resources
  - File-based cross-zone scripting
    - `loadUrl("file:///....html")`
    - File system access by third party domains
- App to web attacks
  - JavaScript injection
    - `loadUrl("javascript:....")`
  - Event sniffing and hijacking
    - `doUpdateVisitedHistory`, `onFormResubmission`



# App-Web Code Interaction



# Threat Model for Excess Authorization



# Defense: Draco

- Fine grained and origin based access control for WebView
- Protect *all* parts of *all* three access channels for *all* types of apps uniformly
- 2 main components
  - Draconian Policy Language
  - Draco Runtime System

android  
open source project

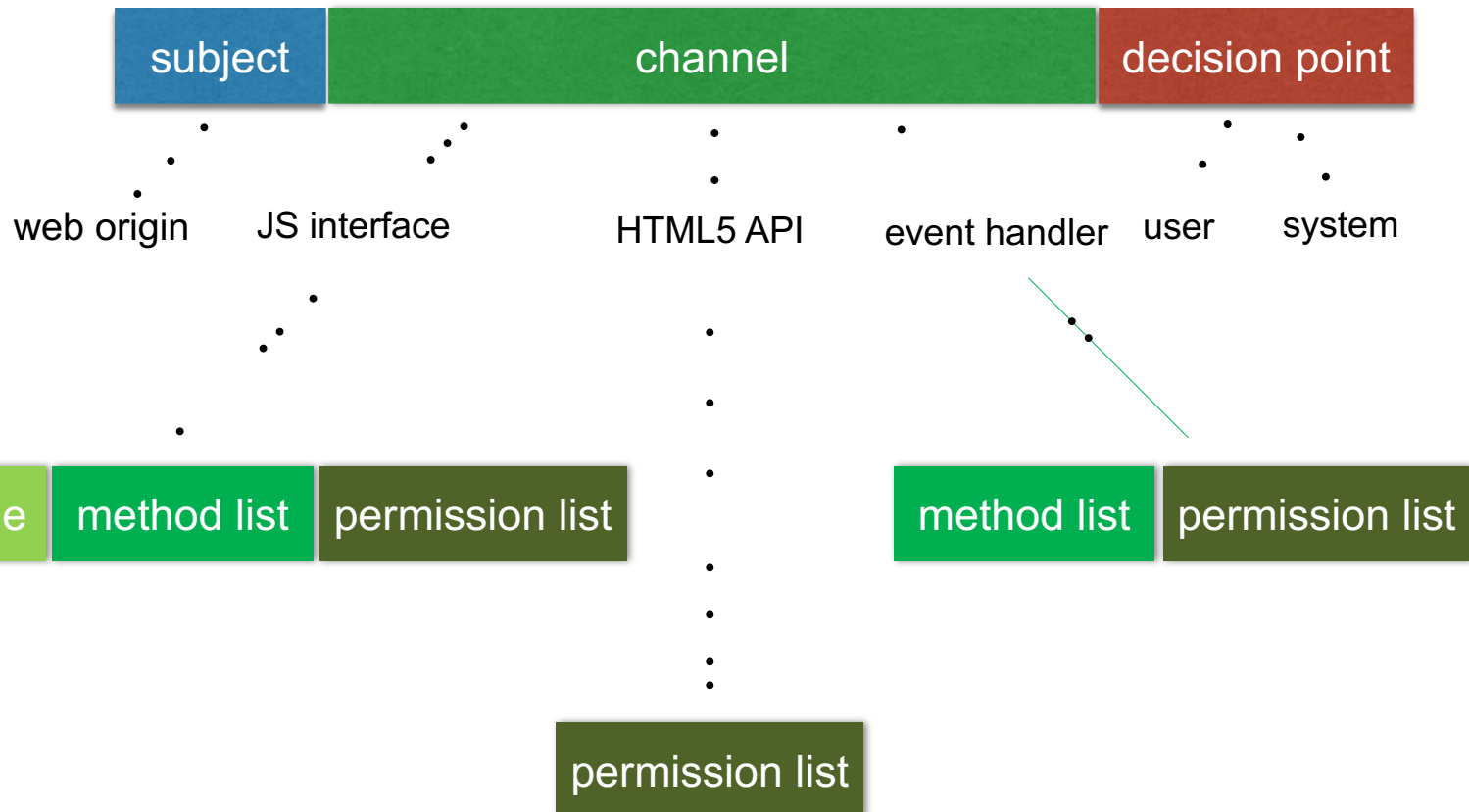


No changes!



```
loadUrl("policyrule:...")
```

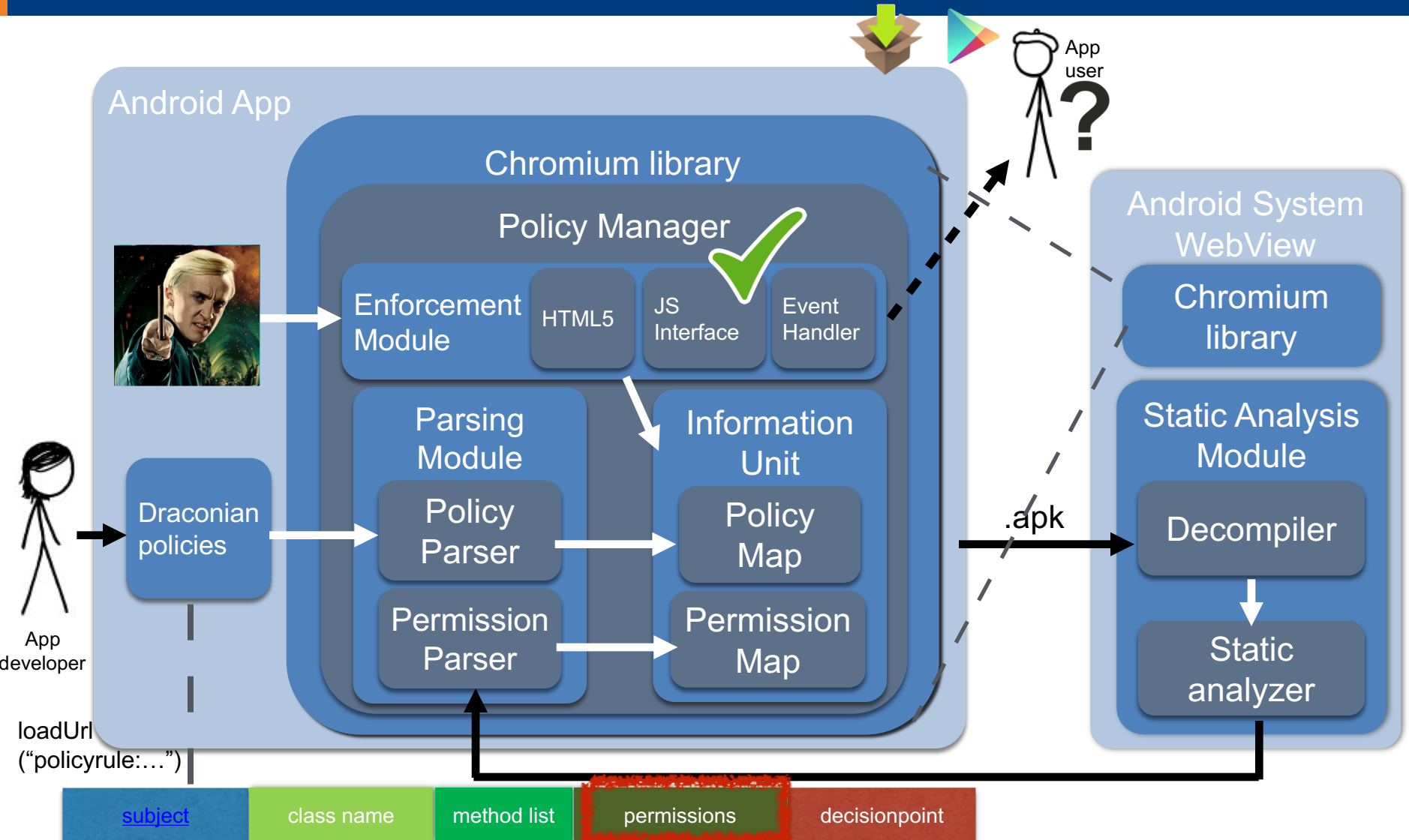
# Draconian Policy Language



Policy rule example:

<code>https://www.caremark.com</code>	<code>WebViewJavascriptInterface</code>	<code>&lt;all&gt;</code>	<code>geolocation, camera</code>	<code>decisionpoint&lt;system&gt;</code>
---------------------------------------	---	--------------------------	----------------------------------	--

# Draco Architecture



# Mobile & Device Security: Looking Forward



- Where to look for literature: “Big 4” security conferences (IEEE S&P a.k.a. Oakland, USENIX Security, CCS, NDSS), WiSec, SPSM workshop (now merged with WiSec), MobiSys
- Hot topics in mobile & device security (not exhaustive):
  - Android permissions
  - Mobile advertising & third-party libraries
  - Side-channel attacks on mobile devices
  - IoT security

