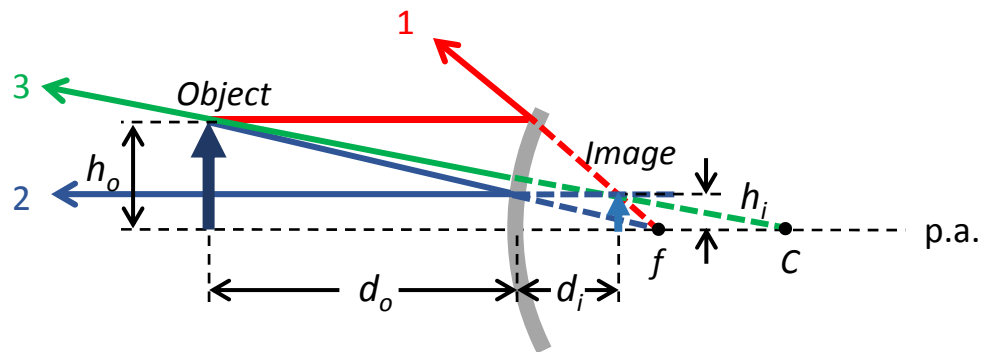


# Mirror distance & magnification conventions

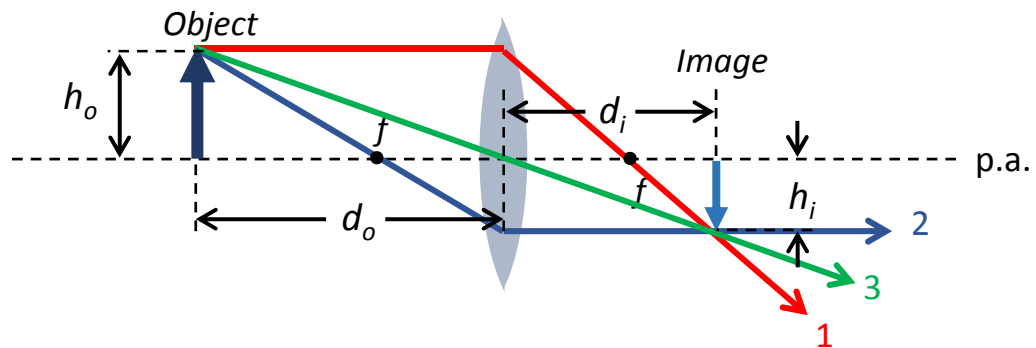


$$\frac{1}{f} = \frac{1}{d_o} + \frac{1}{d_i}$$

$$m \equiv \frac{h_i}{h_o} = -\frac{d_i}{d_o}$$

- Principal ray:
  - 1) parallel to principal axis, reflects through  $f$
  - 2) through  $f$ , reflects parallel to principal axis
  - 3) through  $C$ , reflects through  $C$
- $d_o$  = distance object is from mirror:
  - > 0: object in front of mirror
  - < 0: object behind mirror
- $d_i$  = distance image is from mirror:
  - > 0: real image (in front of mirror)
  - < 0: virtual image (behind mirror)
- $f$  = focal length mirror:
  - > 0: concave mirror  $+R/2$
  - < 0: convex mirror  $-R/2$
- $h_o$  = height of object:
  - > 0: always
- $h_i$  = height of image:
  - > 0: image is upright
  - < 0: image is inverted
- $|m|$  = magnification:
  - < 1: image is reduced
  - > 1: image is enlarged

# Lens distance & magnification conventions



$$\frac{1}{f} = \frac{1}{d_o} + \frac{1}{d_i}$$

$$m \equiv \frac{h_i}{h_o} = -\frac{d_i}{d_o}$$

- Principal ray:
  - 1) parallel to principal axis, refracts through  $f$
  - 2) through  $f$ , refracts parallel to principal axis
  - 3) through center, travels straight
- $d_o$  = distance object is from lens:
  - > 0: object before lens
  - < 0: object after lens
- $d_i$  = distance image is from lens:
  - > 0: real image (after lens)
  - < 0: virtual image (before lens)
- $f$  = focal length lens:
  - > 0: converging lens
  - < 0: diverging lens
- $h_o$  = height of object:
  - > 0: always
- $h_i$  = height of image:
  - > 0: image is upright
  - < 0: image is inverted
- $|m|$  = magnification:
  - < 1: image is reduced
  - > 1: image is enlarged