

**The Speed of Light  $c$**  in vacuum is the same for all inertial observers, independent of the motion of the source.

$$\beta \equiv \frac{v}{c} \quad \gamma \equiv \frac{1}{\sqrt{1-\beta^2}}$$

- **Time Dilation:** moving clocks tick slower by factor  $\gamma$
- **Length Contraction:** moving objects are shorter by factor  $\gamma$  along direction of motion
- **Loss of Simultaneity:** events that occur at the same time but different positions in one frame are not simultaneous in another frame

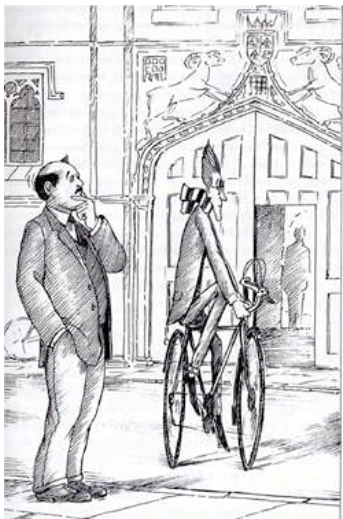


**Principle of Relativity:** The laws of physics are the same in all inertial frames.

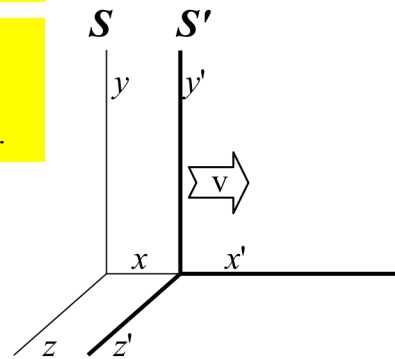
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## Lorentz Boosts



$$\begin{aligned} \Delta t' &= \gamma(\Delta t - \beta \Delta x/c) \\ \Delta x' &= \gamma(\Delta x - \beta \Delta t c) \\ \Delta y' &= \Delta y \\ \Delta z' &= \Delta z \end{aligned}$$

← 1

- **Convention:**  $S'$  moves at speed  $v = \beta c$  in  $+x$  direction relative to  $S$ .
- **Inverse:** swap  $S \leftrightarrow S'$  by changing the sign of  $\beta$ .

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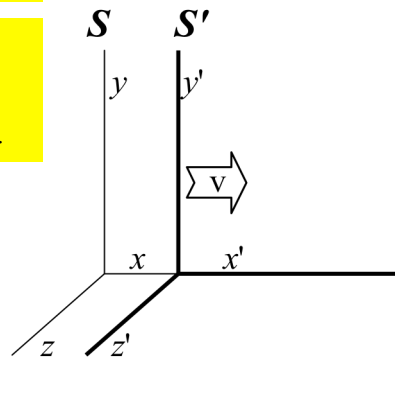
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- **Synch  $S, S'$  origins**  $\rightarrow$  drop  $\Delta$ 's

### Invariant Interval

$$I = (c\Delta t)^2 - (\Delta x)^2 - (\Delta y)^2 - (\Delta z)^2$$

is invariant under boosts

- |   |  |
|---|--|
| <b>Timelike <math>I_{A-B} &gt; 0</math></b> | <b>Spacelike <math>I_{A-B} &lt; 0</math></b> |
| • object can travel from A-B                | • cannot travel from A-B                     |
| • boost can change $\Delta x_{AB}$ sign     | • boost can change $\Delta t_{AB}$ sign      |

The **proper time** interval  $\Delta\tau_{AB} \equiv \sqrt{I_{AB}}/c$  is the “**watch-time**” that elapses on the wristwatch of an inertial observer who travels from A to B.

**Causality:** Causal relationships exist where “event A causes event B”, implying that A must occur *before* B

Nothing – even information – can travel faster than  $c$ .

Minkowski Diagrams

- **worldline:** path of an object in  $(ct, x)$  diagram
- **boost hyperbola:** locus of coordinates  $(t, x)_B$  in all possible inertial frames relative to  $(t, x)_A$  at  $(0, 0)$ ; defined by  $I = (c\Delta t)^2 - (\Delta x)^2$

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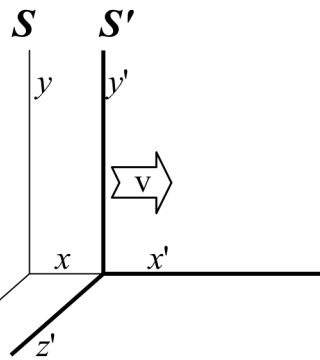
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## 4-Vectors

$$x^\mu \equiv (ct, x, y, z) \quad \Delta x'^\mu = \Lambda \Delta x^\mu$$

$$\Lambda \equiv \begin{pmatrix} \gamma & -\gamma\beta & 0 & 0 \\ -\gamma\beta & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

- **Doppler shift** of light ray moving parallel to  $S'$

$$\frac{f'}{f} = \sqrt{\frac{1-\beta}{1+\beta}}$$

- **Velocity addition** (parallel case)

$$u = \frac{u' + v}{1 + u'v/c^2}$$

**Causality:** Causal relationships exist where “event A causes event B”, implying that A must occur *before* B

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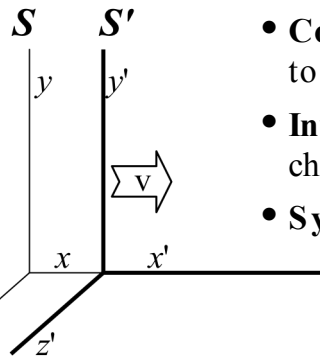
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$$x^{\mu} \equiv (ct, x, y, z)$$



- **Boost velocity:**

$$u_x = \frac{u'_x + v}{1 + u'_x v / c^2}$$

$$u_{y,z} = \frac{u'_{y,z}}{\gamma(1 + u'_x v / c^2)}$$

- **Boost frequency** of light ray (parallel case)

$$\frac{f'}{f} = \sqrt{\frac{1-\beta}{1+\beta}}$$

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## Dynamics

$$\vec{F} = \frac{d\vec{p}}{dt} \quad W = \int \vec{F} \cdot d\vec{l} = \Delta E$$

$$\vec{p} = m\vec{v} \quad E = mc^2$$

6

$$E = \sqrt{(pc)^2 + (m_0c^2)^2}$$

$$\vec{p} = \gamma m_0 \vec{v} \quad E = \gamma m_0 c^2 \quad m = \gamma m_0$$

$$KE \equiv E - m_0 c^2 \quad \beta = \frac{pc}{E}$$

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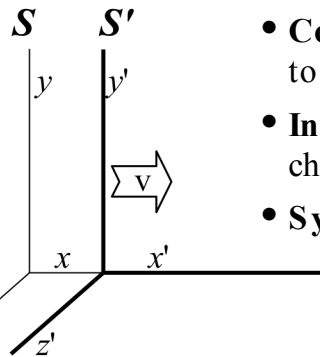
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$$m_{\text{inert}} = \gamma m_0 \quad \vec{p} = m_{\text{inert}} \vec{v} \quad E = m_{\text{inert}} c^2$$

6  $\downarrow$

$$E = \sqrt{(pc)^2 + (m_0 c^2)^2}$$

$$\vec{p} = \gamma m_0 \vec{v} \quad E = \gamma m_0 c^2 \quad \beta = \frac{pc}{E}$$

$$KE \equiv E - m_0 c^2$$

**$E, p$  conserved**

- **(Rest) mass not conserved,** can be converted  $\leftrightarrow$  energy
- **photon:**  $m_0 = 0$ ,  $\gamma$  equ's useless

**Causality:** Causal relationships exist



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