



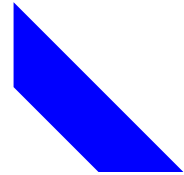
Investigation into Fire Extinction with Sound Waves

The Sound Blasters

Samantha Lund, Krishna Vasudev, Irene Chen, Jared Elgin, Samuel Caballero

Overview

- Project Premise
- Project Importance
- Theory
- Project Timeline
- Demo Time
- Experiments
- Future Experimentation



Project Premise

Requirements to burn:

- Oxygen, Fuel, Heat

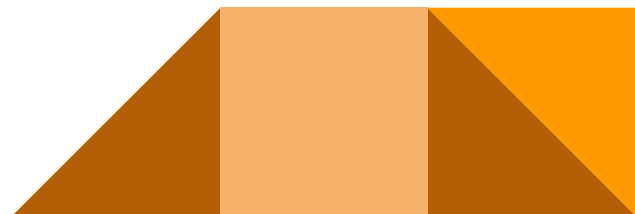
Goal: Use sound wave to deprive a flame of oxygen



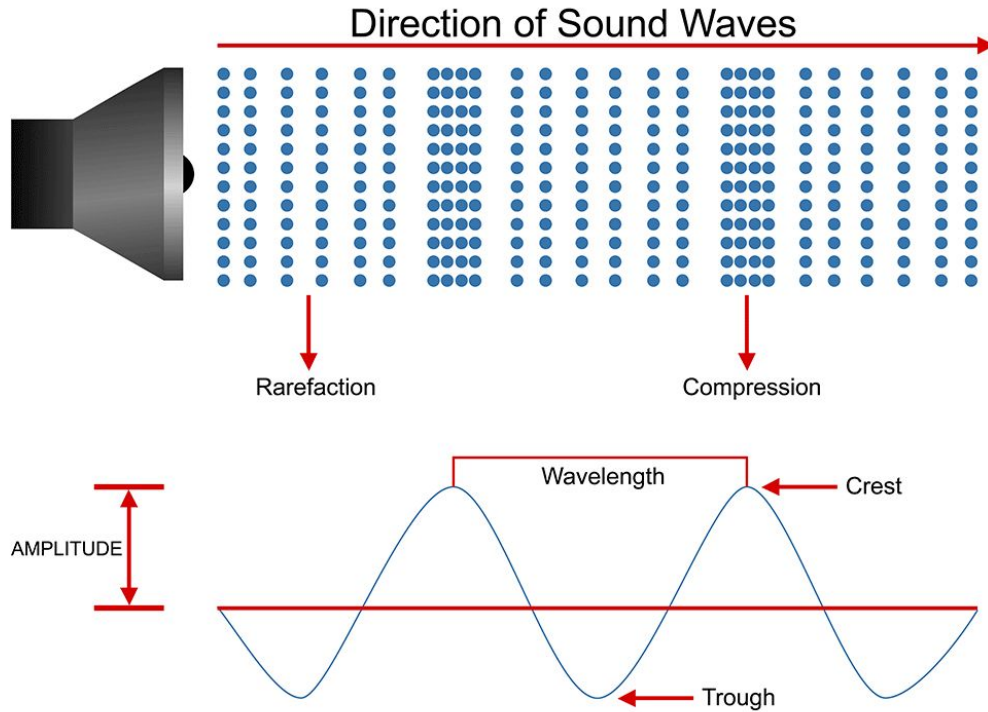
Importance

Potential Situations

- Kitchen Fires
 - Grease Fire: DON'T use water
 - Chemical extinguishers damage expensive equipment
- Space Shuttle
 - Alternative method to putting out fire (other than smothering)
- Aircraft Chemical Drop
 - Uses chemicals (potential to save on this)



Theory



- Low frequency
- High amplitude

$$A^2 \propto I$$

$$I = \frac{P}{a}$$

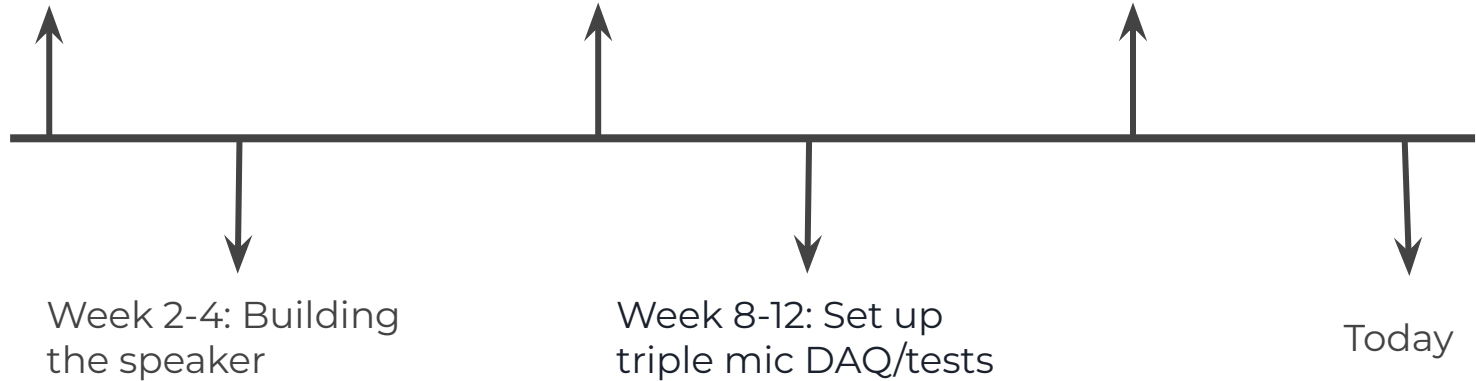
$$P = \frac{V^2}{R}$$

Project Timeline

Week 1: Sam Lund
proposes project

Week 5-8: Single Mic
DAQ/Sound Map Creation

Week 12-14: Experiments



Week 2-4: Building
the speaker

Week 8-12: Set up
triple mic DAQ/tests

Today



Project Timeline: Building the Device

Winston Cone:

- Typically used to focus and magnify optical waves on a certain position in space



Figure 1: Interior of Winston Cone

Wiring Diagram:

- Oscilloscope: Monitor of the function generator
- Function Generator: Voltage Source
- Amplifier: Beef up function
- Power Source: Amp Juice
- Speaker: Boom

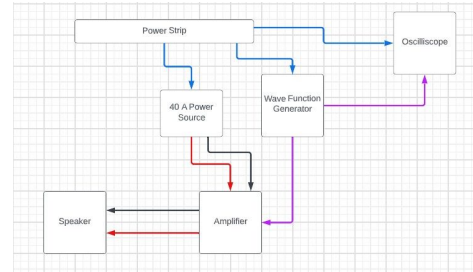


Figure 2: Wiring Diagram

Project Timeline: Building the Device

Hardware:

- Power supply
 - 12 Volt, 40 Amp
- Waveform Generator
 - 0.3 Hz - 3.0 MHz
- Oscilloscope
- Amplifier
 - Rockville dB11, 880 Watt peak, 440 Watt RMS, 4-Ohm, RCA input
- Speaker
 - Alpine W10S4 10" subwoofer, 750 Watt peak, 250 Watt RMS, 4-Ohm
 - Frequency response: 24-200Hz



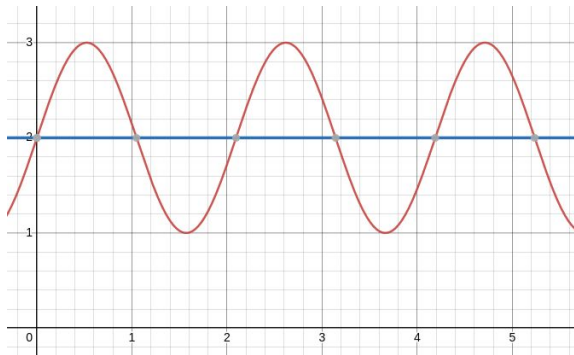
Project Timeline: Single Mic DAQ/Sound Map Creation

- Sourced Code

Step 1: Read out the ADC values (Easy!)

Step 2: Baseline calculation based on the first 1000 measurements

Purpose: prevent overflow



Project Timeline: Single Mic DAQ/Sound Map Creation (Continue...)

Step 3: Loop for RMS calculation

Take fixed amount of samples:

- Sum up all the amplitudes squared

- Average then take the square root

Step 4: write into SD card

We are done!

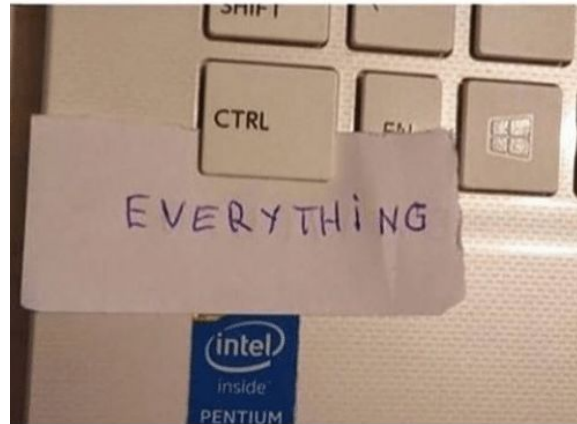


Project Timeline: Single Mic DAQ/Sound Map Creation (Continue...)

Difficulties in coding:

Getting NANs

**Everything
is under control**



:)

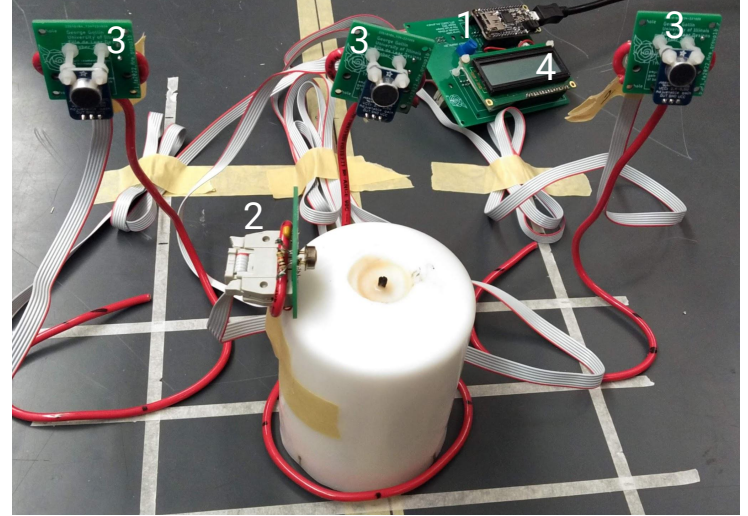
Project Timeline: Set up triple mic DAQ/tests

Adalogger

- Adalogger Feather M0 (1)
- IR sensor MLX90614 (2)
- Electret microphones (3)
- LCD (4)

Triple Mic Tests Setup

- Measures RMS at 3 locations simultaneously
- Utilizes IR sensor to detect flame out



Project Timeline: Set up triple mic DAQ/tests (continue...)

DAQ for Triple Mic w/ Difficulties

Step 1: Copy and paste the code for one mic*3 (Easy)

Step 2: Measure temperature

Step 3: Determine a algorithm for timing (time from the sound is on to the fire is out)

-a threshold value for RMS (sound on)

-a threshold value for temperature (fire out)



Project Timeline: Set up triple mic DAQ/tests (continue...)

Step 4: Loop for average RMS calculation

Add up all the RMS values (speaker is on to fire is out)

Average over all the counts when the program stops timing.

Step 5: Write the time, average RMS for each mic into the SD card.

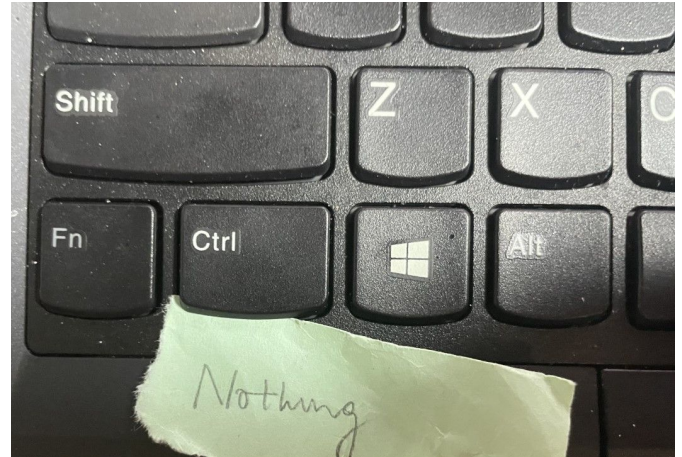
Done



Project Timeline: Set up triple mic DAQ/tests (continue...)

Difficulties:

- Limit of arduino: 658 ms
- exit the loop (don't use `exit(0)`! Use `while(1){}`)
- mess up with the loops



Nothing is under control

Project Timeline: Experiments

Experiments List:

- Experiment 1: Waveform vs. Time at Different Distances:
 - Determine how long each waveform takes to extinguish a candle-fire at different distances
- Experiment 2: Frequency vs. Time :
 - Determine how long a sinusoid takes to extinguish a candle-fire at different frequencies
- Experiment 3: Amplitude vs. Time and RMS:
 - Determine how long a sinusoid takes to extinguish a candle-fire at different amplitudes
- Experiment 4: Voltage vs. RMS:
 - Determine RMS of a waveform for a given voltage





Figure 1: Super Important meme

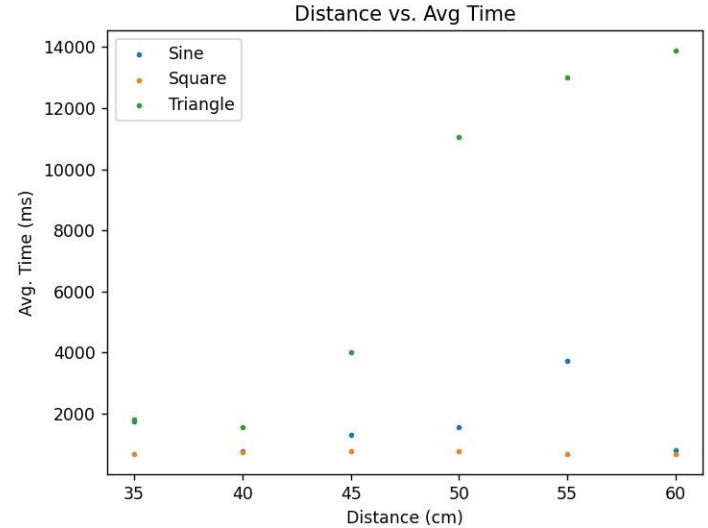
Experiment 1: Waveform vs. Time at Different Distances

Methods:

- 1) Positioned mics at desired distance
- 2) Set frequency = 45 Hz, V = 3V
- 3) Blast sound at fire for 5 trials, DAQ recorded the time
- 4) Move mics, candle to another dist. and repeat

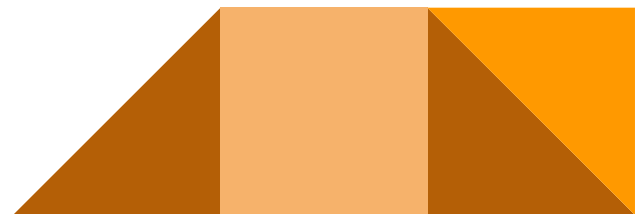
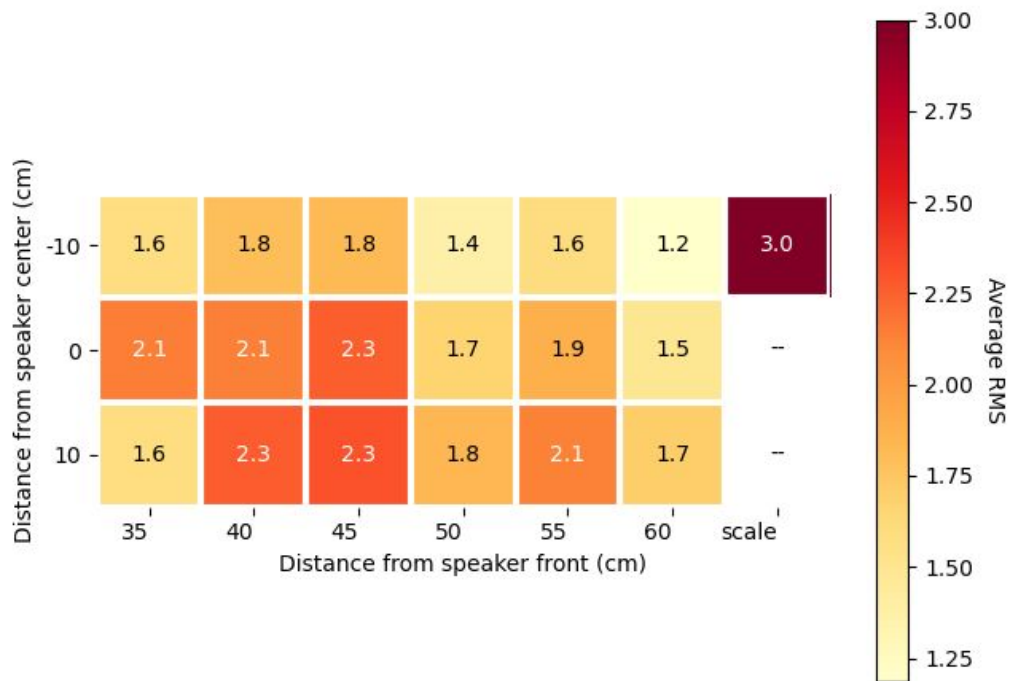
Analysis:

- Triangle Waves are unreliable
- Square Waves are the most consistent
- Though voltage is the same, RMS values differ between the three waveforms



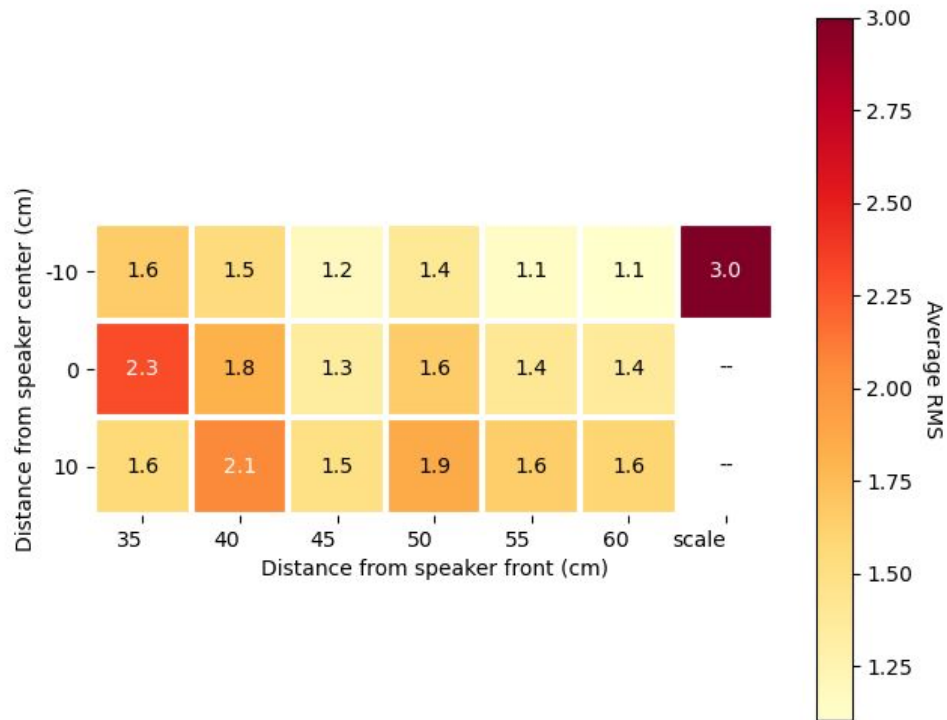
Experiment 1: RMS maps

Map Of Sound Intensity (RMS) for Sine wave @ 45 Hz



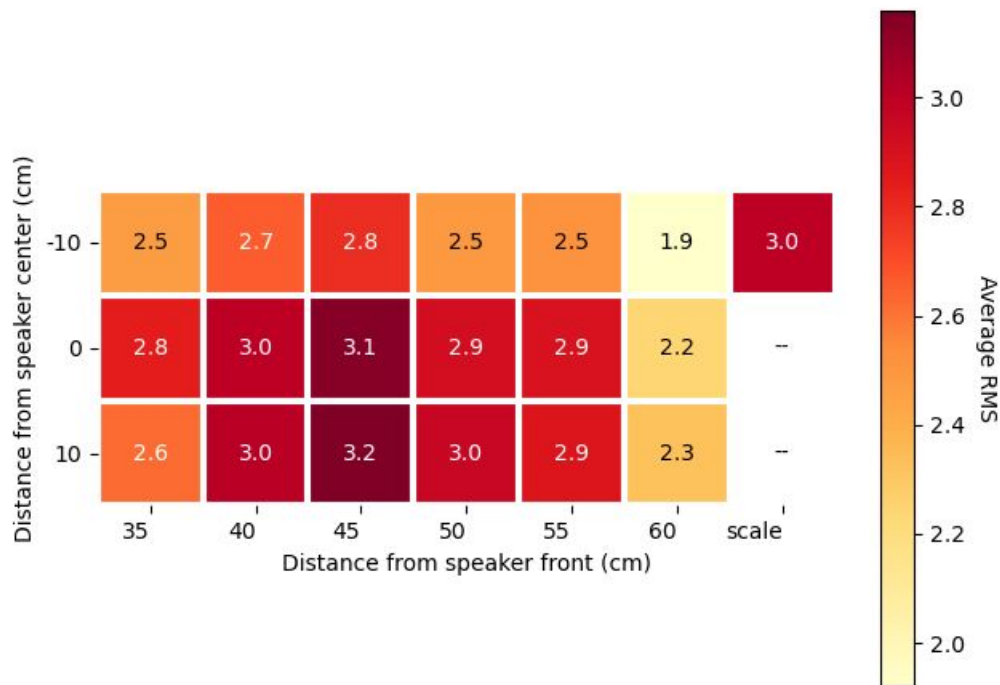
Experiment 1: RMS maps

Map Of Sound Intensity (RMS) for Triangle wave @ 45 Hz



Experiment 1: RMS maps

Map Of Sound Intensity (RMS) for Square wave @ 45 Hz



Experiment 2: Frequency vs. Time

Methods:

- 1) Positioned mics at a set distance
- 2) Set voltage to 3 V
- 3) Emitted sound of a specific frequency for 5 trials, DAQ recorded the time
- 4) Changed the frequency, and then repeated with mics at another distance

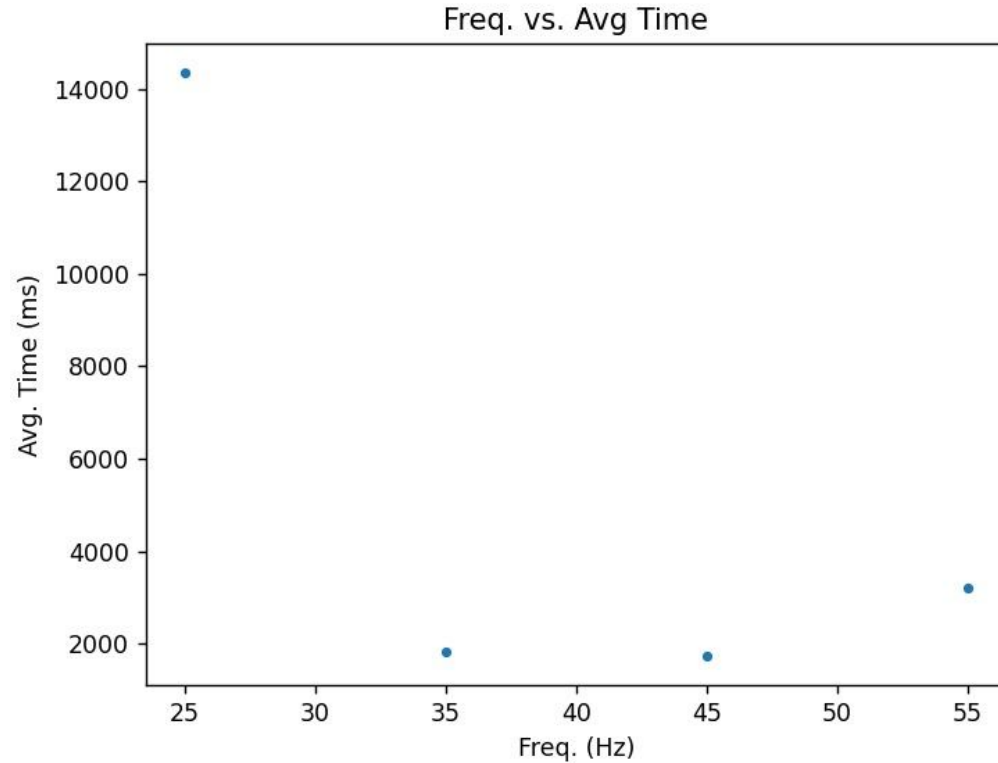
Time to Extinction v. Distance (cm)					
	Frequency				
Distance	21hz	25hz	35hz	45hz	55hz
35cm	-	14355.00	1813.80	1733.60	3198.80
45cm	-	-	4647.20	4007.40	5235.60

Analysis:

- 45 Hz was the most effective frequency



Experiment 2: Frequency vs. Time



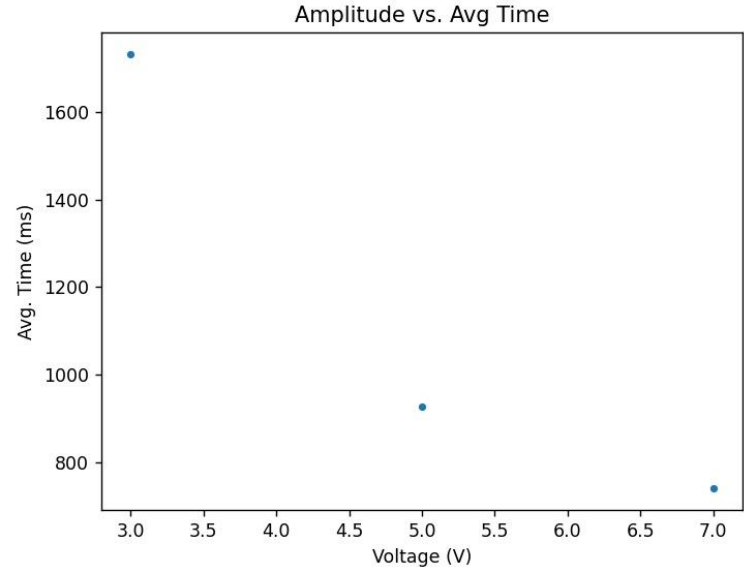
Experiment 3: Amplitude vs. Time and RMS

Methods:

- 1) Set mic distance to 35 cm
- 2) Set frequency to 45 Hz, waveform to sine
- 3) Emitted waves of a specific voltage for 5 trials, DAQ recorded the time
- 4) Repeated with different voltages

Analysis:

- Higher voltage waves are more effective
- Higher voltages led to more consistent measurements



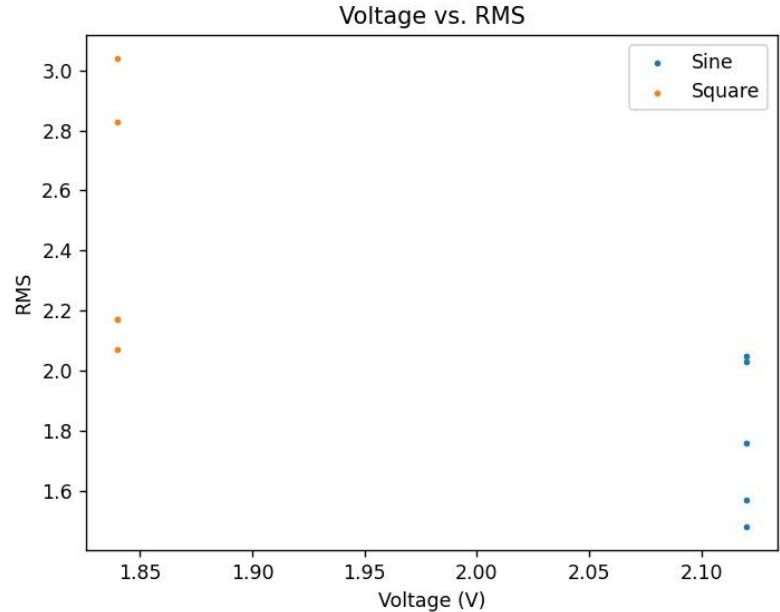
Experiment 4: Voltage vs. RMS

Methods:

- 1) Set $f = 45$ Hz and the candle to 45 cm.
- 2) Increase the voltage gently from $V=0V$ until flame goes out
- 3) Record RMS reading and cut off voltage
- 4) Change waveform and repeat

Analysis

- Square Waves produce higher RMS with a lower driving voltage than sine waves



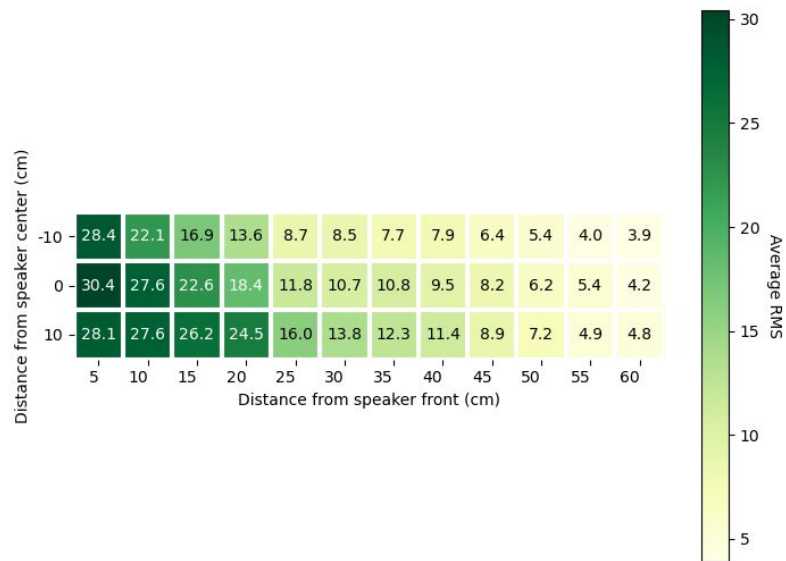
Error analysis

- The nature of fire
- Sensor sensitivity
- Inconsistent RMS (code & timing)*
- Flaws in our experimental set up
 - Wall*
 - Candle burning down*
 - Accurate only to +/- 1 cm

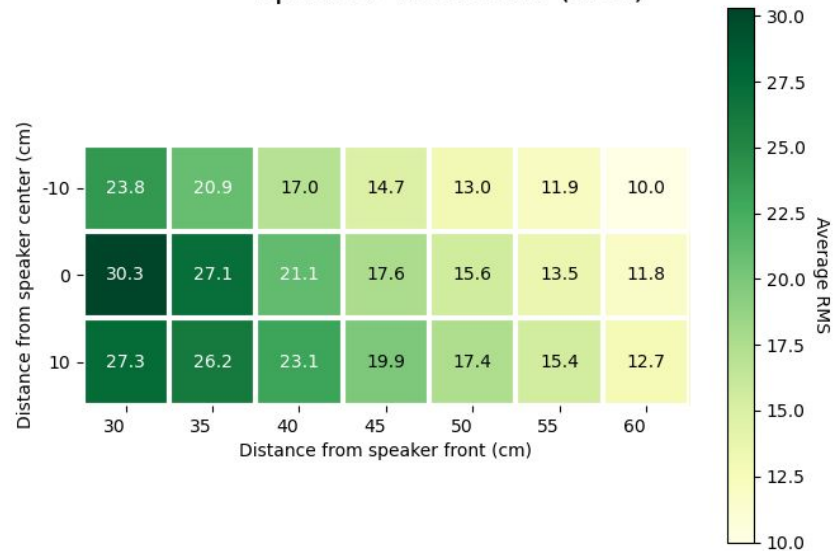


Future Experiments - Collimation investigation

Map Of Sound Intensity (RMS) With Respect To Distance From Speaker without cone (wall)

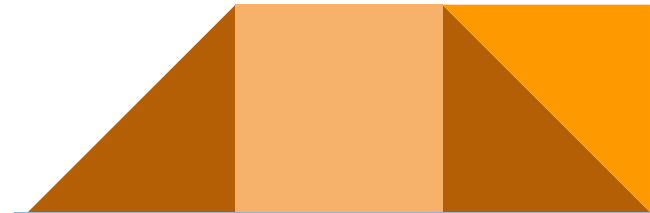
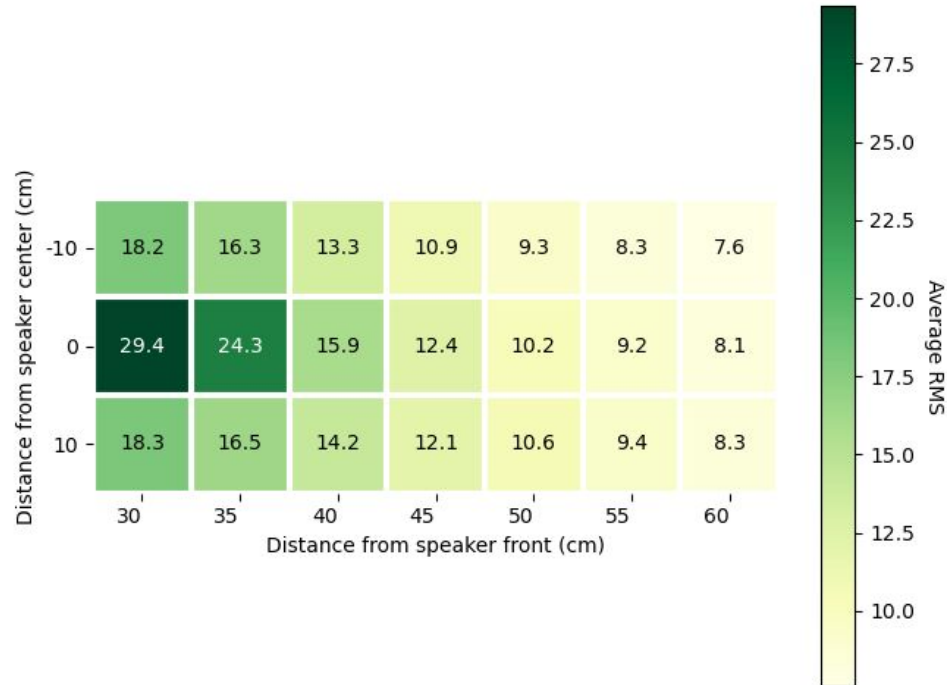


Map Of Sound Intensity (RMS) With Respect To Distance From Speaker with cone (wall)

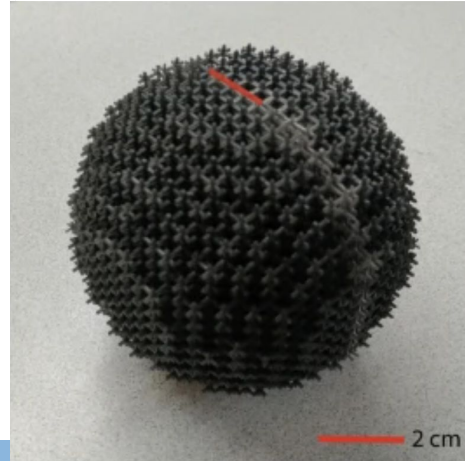
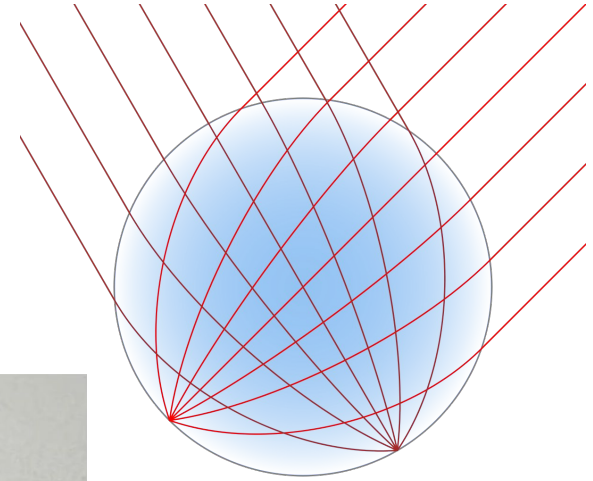
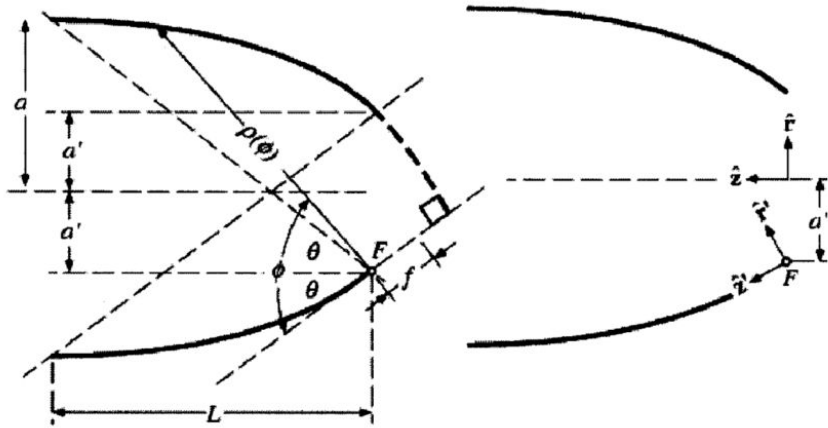


Future Experiments - Collimation investigation

Map Of Sound Intensity (RMS) With Respect To Distance
From Speaker with cone



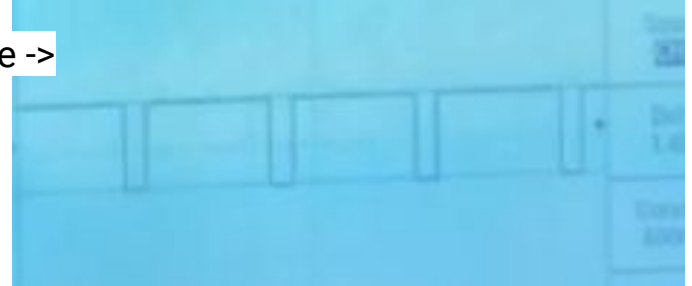
Collimation investigation - Winston Cones and Luneberg lenses



Future Experiments - Quantitative investigation of skewed waves



<- Skewed left square wave ->



Observed flame moving to high pressure areas – not successfully repeated.

Summary

- Project Premise
- Project Importance
- Theory
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Questions?

