

1-Body Motion	$\vec{f} = \dot{\vec{p}} = m\ddot{\vec{r}}$	$\vec{p} = m\vec{v} = m\dot{\vec{r}}$	Rocket Motion	$m\dot{v} = -\dot{m}v^{\text{ex}} + F^{\text{EXT}}$
$\vec{l} \equiv \vec{r} \times \vec{p}$	$\vec{\tau} \equiv \vec{r} \times \dot{\vec{f}} = \dot{\vec{l}}$	$\vec{f}_{\text{grav}} = -(GMm/r^2)\hat{r}$	Miscellaneous	$1 \text{ m/s} \approx 2.2 \text{ mph}$
$\vec{f}_{\text{air}} = -(bv + cv^2)\hat{v} = \vec{f}_{\text{lin}} + \vec{f}_{\text{quad}}$	$\text{Reynolds } R \equiv Dv\rho/\eta$	sphere, diameter D: $b = \beta D$	$f_{\text{friction}} \begin{cases} = \mu_{\text{kin}} N \\ \leq \mu_{\text{static}} N \end{cases}$	$\vec{f}_{\text{EM}} = q(\vec{E} + \vec{v} \times \vec{B})$

Collective Motion * assuming Newton's 3rd Law $\rightarrow F^{\text{INT}}$ cancel

Notation for collective properties

- unsubscripted capital letter \rightarrow "TOTAL", except for ...
- unsubscripted capital position, velocity, accel \rightarrow "OF THE CM"
- ◊ subscript \neq coordinate index \rightarrow "OF"
- ◆ no superscript \rightarrow "RELATIVE TO ORIGIN"
- ◆ superscript () \rightarrow "RELATIVE TO (POINT)"
- ◆ superscript prime' \rightarrow "RELATIVE TO THE CM"

$$\text{CM: } M\vec{R} \equiv \sum_i m_i \vec{r}_i \quad \vec{P} = M\dot{\vec{R}} \quad \vec{L}_{\text{CM}} = \vec{R} \times \vec{P}$$

Rotating Body: for any BODY-FIXED vector \vec{B} , $\dot{\vec{B}} = \vec{\omega} \times \vec{B}$

Moment of Inertia: for any BODY-FIXED point B ,

$$I_{\hat{\omega}}^{(B)} \equiv \sum m_i |\vec{r}_i^{(B)} \times \hat{\omega}|^2 \quad L_{\omega}^{(B)} = I_{\hat{\omega}}^{(B)} \omega \quad T^{(B)} = \frac{1}{2} I_{\hat{\omega}}^{(B)} \omega^2$$

Uniform Gravity: If $\vec{f}^{\text{EXT}} = m\vec{g}$ only $\rightarrow \vec{F}^{\text{EXT}} = M\vec{g} \quad \vec{\tau}^{\text{EXT}} = \vec{R} \times M\vec{g} \quad \vec{\tau}'^{\text{EXT}} = 0 \quad U^{\text{EXT}} = MgH$

Variational Calc / Mech * Gen. coord q_i must be indep

$$S \equiv \int_{t_1, \vec{q}_1}^{t_2, \vec{q}_2} dt L(q_i, \dot{q}_i, t) \quad \delta S = 0 \rightarrow \frac{\partial L}{\partial q_i} = \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) \text{ for each } q_i$$

$$H \equiv \sum_i \dot{q}_i \frac{\partial L}{\partial \dot{q}_i} - L \quad \frac{dH}{dt} = -\frac{\partial L}{\partial t}$$

Mechanics Principle of Least Action :

$$L = T - U \rightarrow \delta S = 0 @ \text{ true } \{q_i(t)\}$$

$$\text{Gen. force } Q_i \equiv \frac{\partial L}{\partial q_i}, \text{ momentum } p_i \equiv \frac{\partial L}{\partial \dot{q}_i}$$

H equals $T+U$ when \exists no t -dep constraints

$$\text{Accel Frames } \vec{f} \equiv \vec{F}/m \rightarrow \vec{f}_{\text{lin}}^* = -\vec{A}_0 \quad \vec{f}_{\text{cf}}^* = (\vec{\Omega} \times \vec{r}^*) \times \vec{\Omega} = \vec{\Omega}^2 \vec{s}^* \hat{s}^* \quad \vec{f}_{\text{Cor}}^* = 2\vec{v}^* \times \vec{\Omega} \quad \vec{f}_{\text{azim}}^* = \vec{r}^* \times \dot{\vec{\Omega}}$$

$$\text{For } \vec{B} \text{ constant in } S^* \text{ frame: } \left. \frac{d\vec{B}}{dt} \right|_{\text{frame}} = \vec{\Omega} \times \vec{B}$$

$$\text{For general vector } \vec{b}: \left. \frac{d\vec{b}}{dt} \right|_{\text{frame}} = \vec{\Omega} \times \vec{b} + \left. \frac{d\vec{b}}{dt} \right|_{S^* \text{ frame}}$$

Damped / Driven Linear Oscillators

$$\text{EOM: } \ddot{x} + 2\beta\dot{x} + \omega_0^2 x = f(t) \quad \text{where } \vec{F}_{\text{restore}} = -k\vec{x} = -m\omega_0^2 \vec{x}, \quad \vec{F}_{\text{damp}} = -b\vec{v} = -m(2\beta)\vec{v}, \quad \vec{F}_{\text{drive}} = m f(t)$$

$$\text{Resonance: Quality factor } Q = \frac{\omega_{\text{peak}}}{\Delta\omega_{\text{FWHM}}} \quad \text{where } A^2 \left(\omega_{\text{peak}} \pm \frac{\Delta\omega_{\text{FWHM}}}{2} \right) = \frac{1}{2} A^2 (\omega_{\text{peak}}) \text{ and } A \equiv \text{amplitude of } x(t)$$

$$Q = 2\pi \frac{E_{\text{stored}}}{E_{\text{dissipated/cycle}}} \quad \text{where } E_{\text{stored}} = T + U \text{ for mechanical oscillator}$$

$$\text{For weak damping } \beta \ll \omega_0 : \quad \omega_{\text{peak}} \approx \omega_0 \quad A_{\text{peak}} \approx \frac{f_0}{2\beta\omega_0} \quad Q \approx \frac{\omega_0}{2\beta}$$