

Conveying Scientific Information Visually

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With thanks to Brian DeMarco for Slides 7–13, many fruitful discussions, and excellent advice

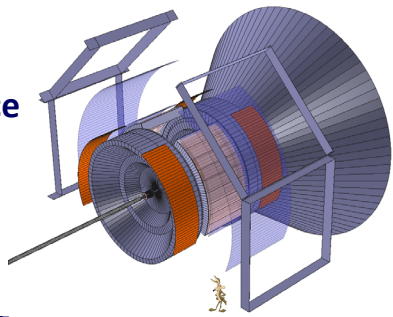
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Let's review the four reasons to use figures

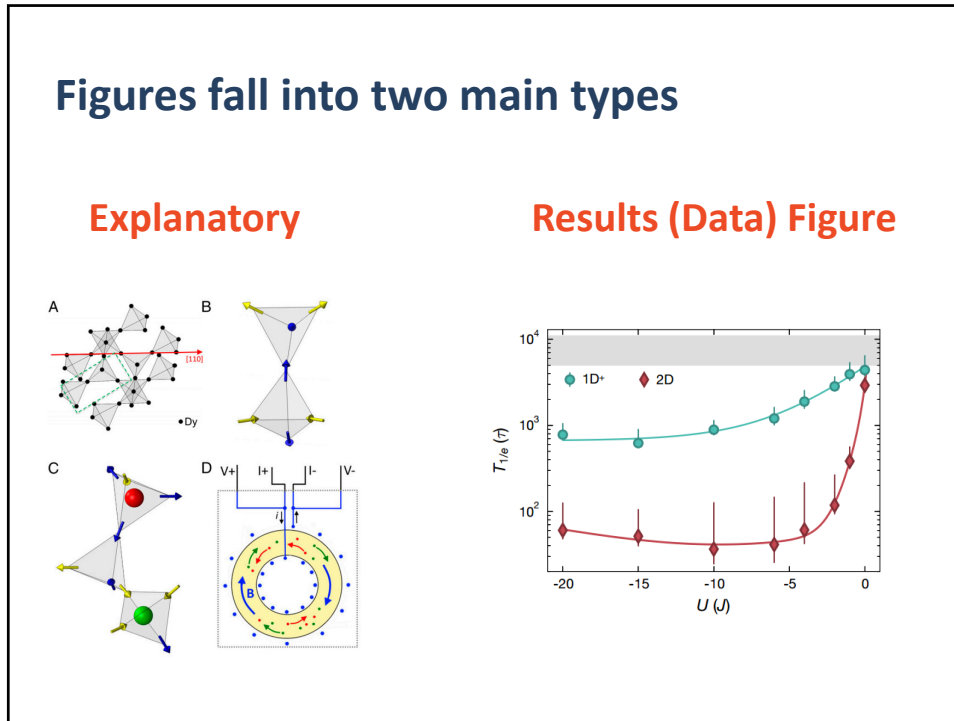
1. Engage the audience and capture their interest
2. Provide supporting evidence
3. Help explain complex ideas and relationships quickly
4. Give the audience a visual, memorable "hook" to hang your key ideas on



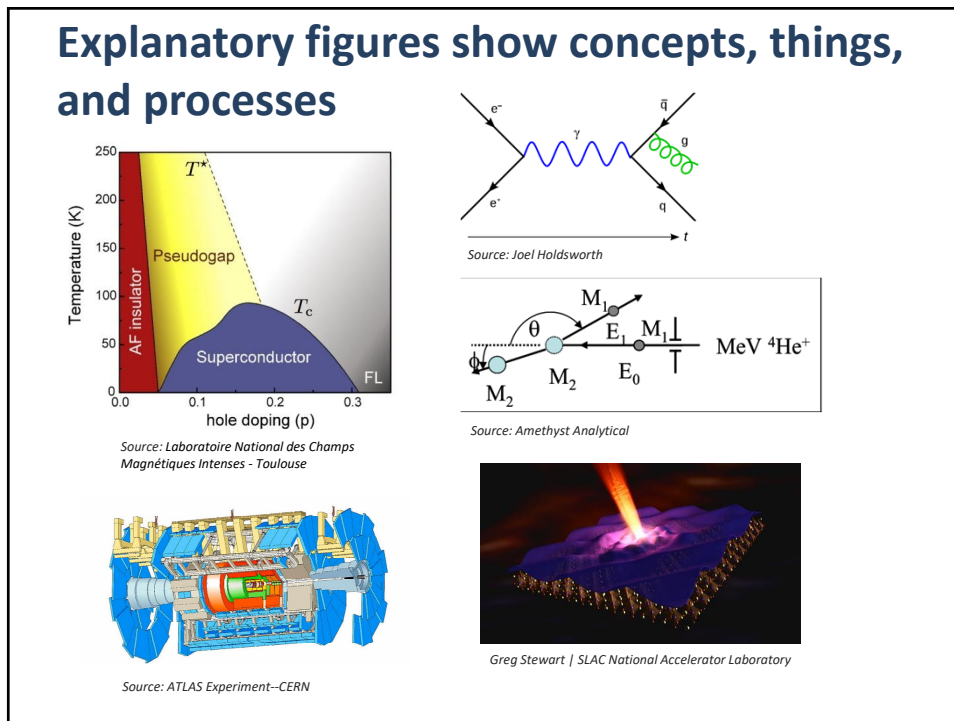
PHENIX detector at the Relativistic Heavy Ion Collider
Courtesy M. Grasse Perdekamp

Each figure should have a single "point"

2



3



4

Explanatory figures show concepts, things, and processes

Gives overview, summary, or big picture

Often schematic

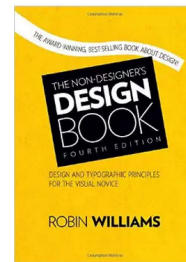
Not data or results

Important to (over-) simplify without introducing errors

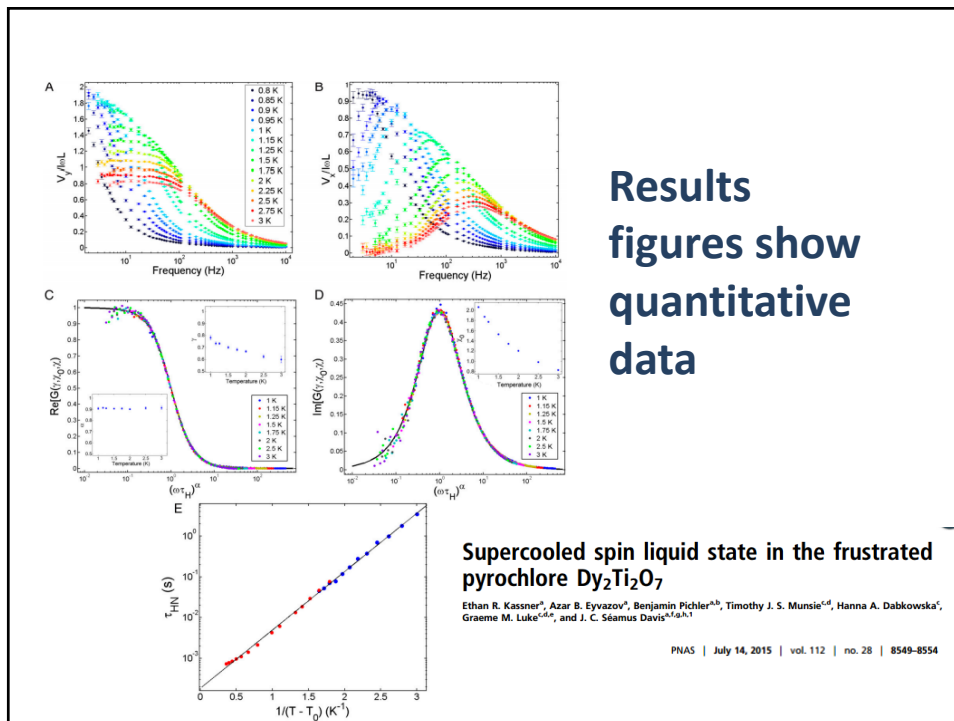
Important to be visually interesting and attractive

Brian DeMarco recommends:

Learn a software platform:
 Illustrator, CorelDraw, Powerpoint...



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Results figures show numerical data

Usually a graph

Can encode a lot of information

Brian DeMarco: Be careful! Too much is deadly

Axes must be labeled clearly and correctly

Axes labels must show variable AND unit

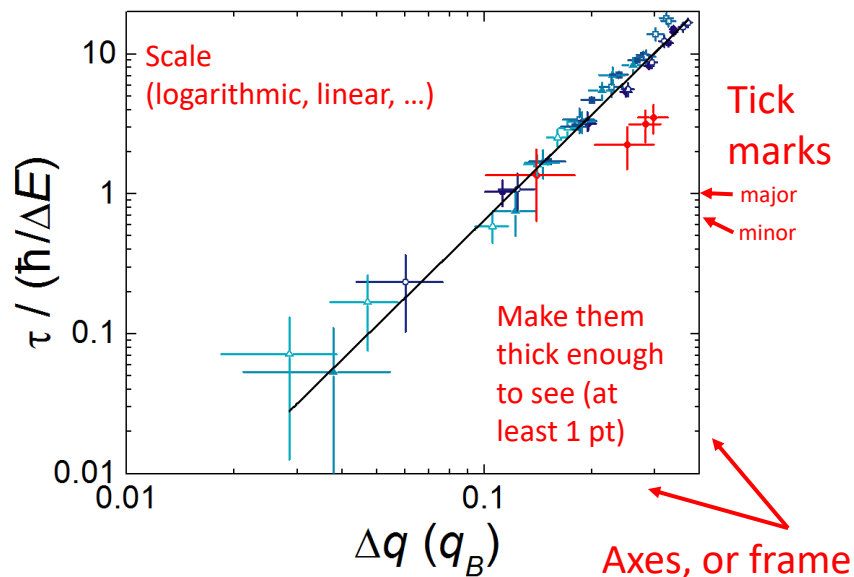
Use appropriate (and visible!) tick marks

Points, lines, error bars must be visible and distinct

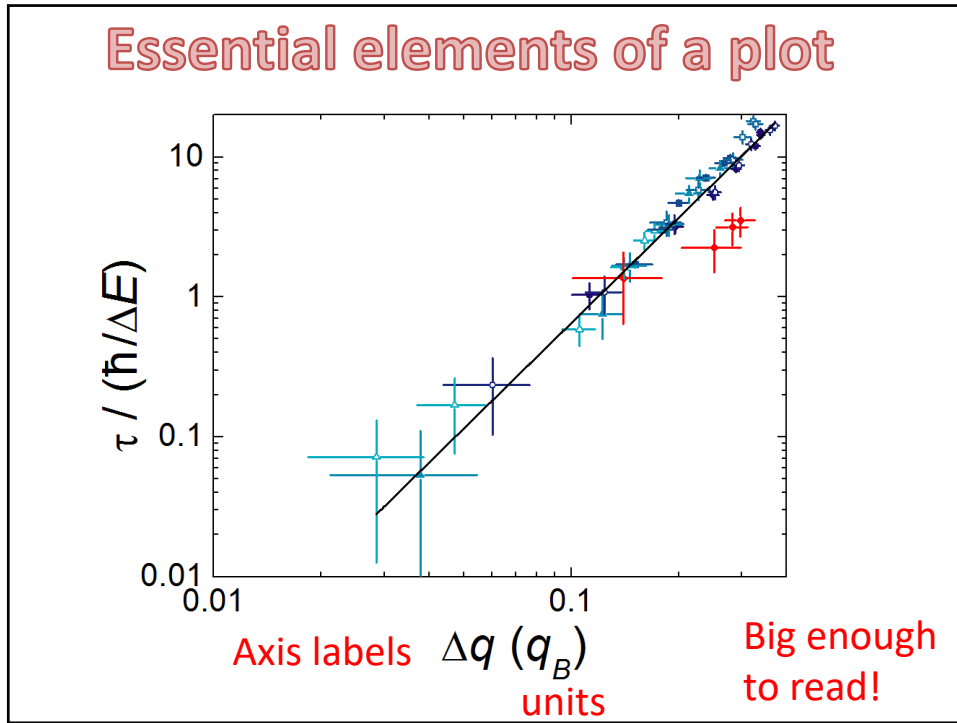
Be cautious about using color to convey information

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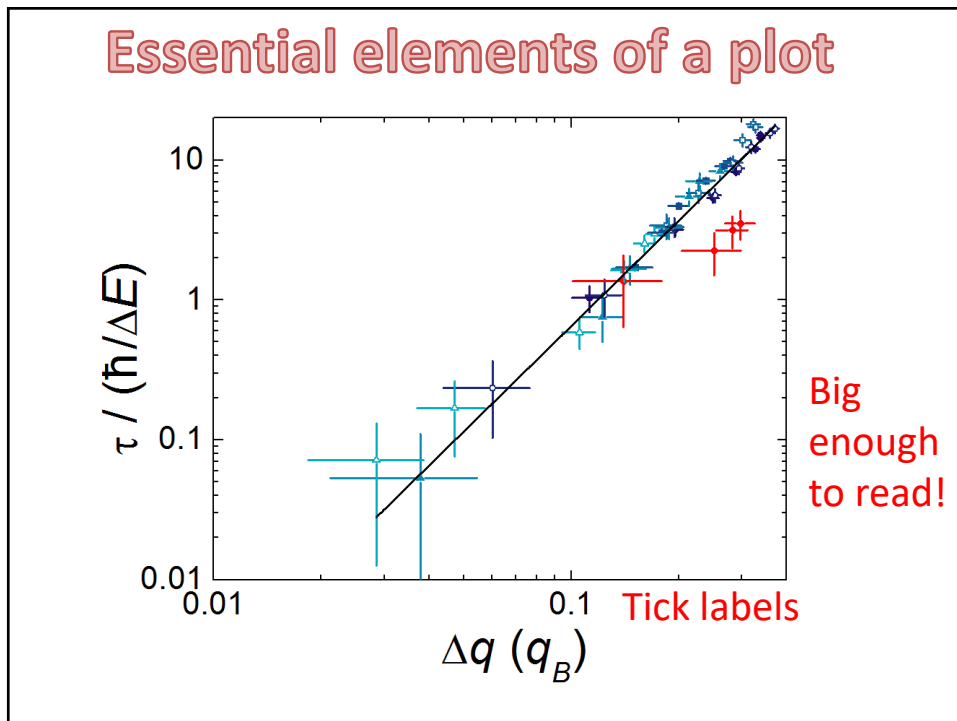
Essential elements of a plot



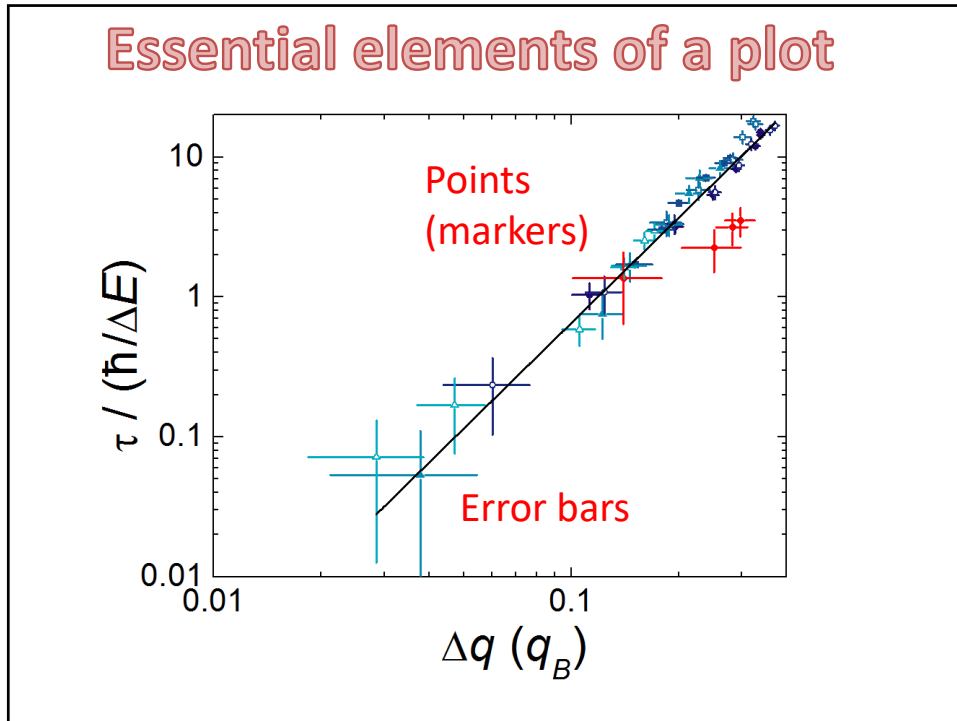
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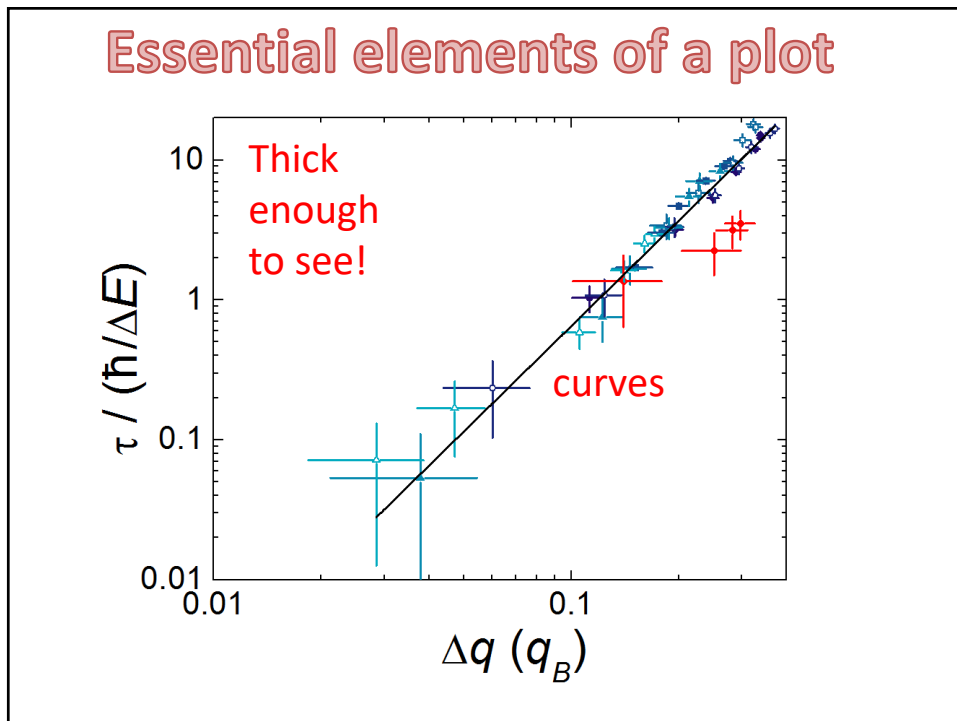
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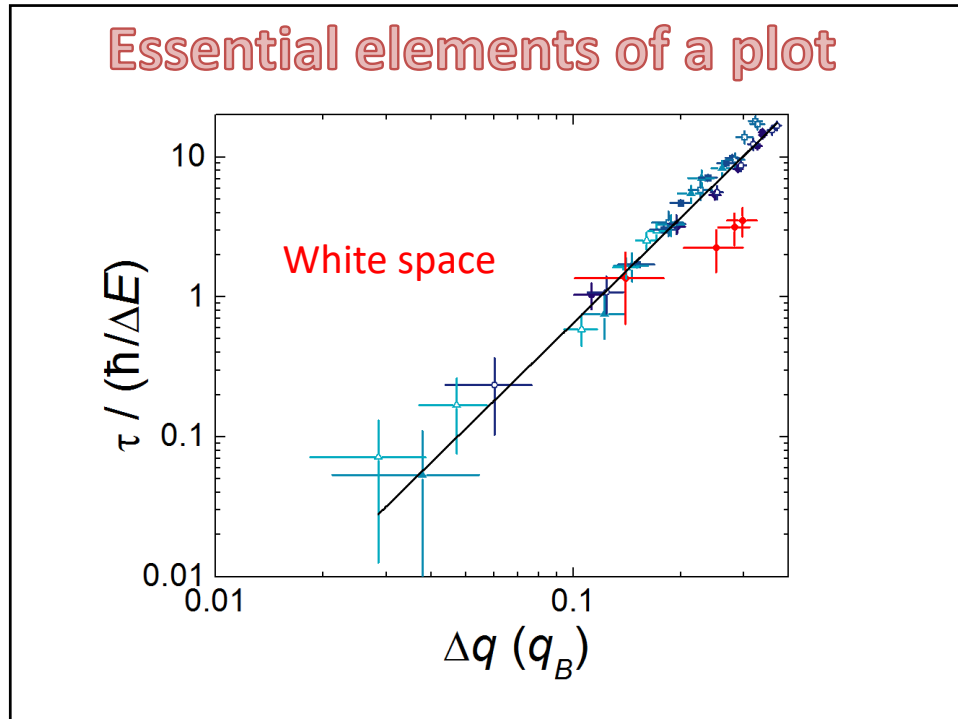
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Great advice from Brian DeMarco:

- Use legible (*sans serif*) fonts
- Print the figure at reproduction scale
- Pay attention to line thickness
- Use color judiciously—avoid too-similar colors, pastels, red/green
- Use physical, standard units; avoid arbitrary units
- Include scale bars & color bars
- Use high-resolution, high-contrast images
- Use vector graphics when possible

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More advice from the old copy editor:

Label all elements of a figure; show the audience what they're supposed to be looking at and what it is

Remove superfluous details—crop photos, use cutaway drawings instead of photos

Position figures so they are discussed in the text before they appear in the manuscript

Number figures in consecutive order in which they are discussed in the text

Every figure must have a caption (stay tuned...)

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Worst figure I have ever seen...

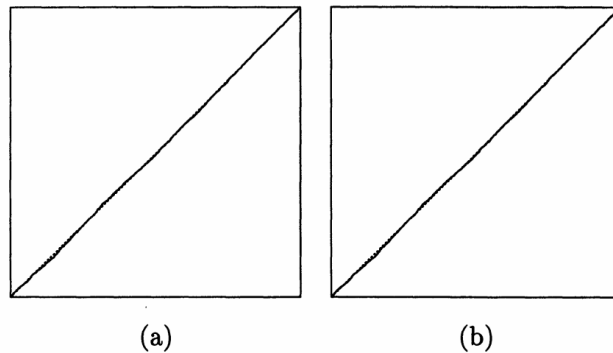


Figure 1. SRQ Plots of T_i/T_n (Vertical Axes) Against i/n (Horizontal Axes) for the Gibbs Sampler (a) and an Alternating Gibbs/Independence Sampler (b) for the Pump Failure Data Based on Runs of Length 5,000. Lines through the origin with unit slope are shown dashed; axis ranges are from 0 to 1 for all axes.

Source: P. Mykland, L. Tierney, and B. Yu, "Regeneration in Markov Chain Samplers," *J. Am. Statistical Assoc.* **90**, 233–241 (1995).

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Second worst...

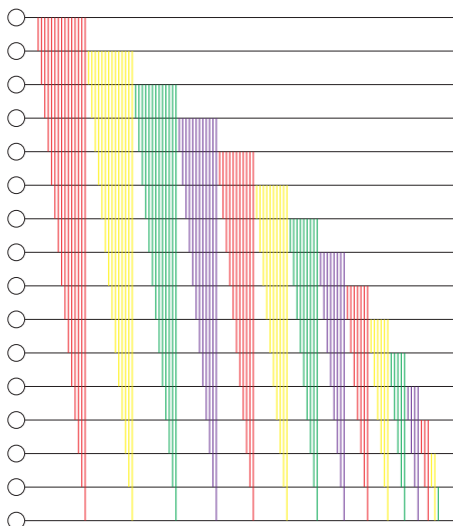
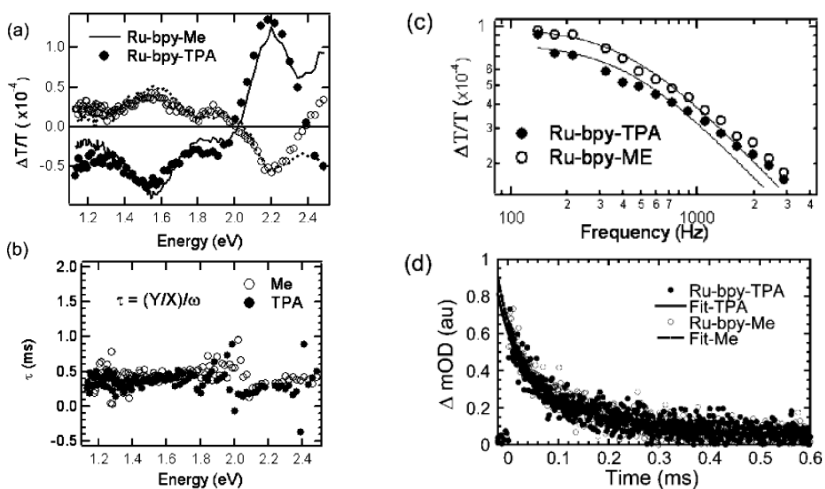


FIG. 2. (Color online) Possible layout for the 16-qubit chip.

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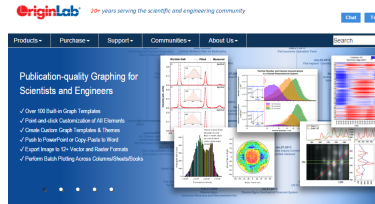
If you're going to show data, make sure the reader can decipher it



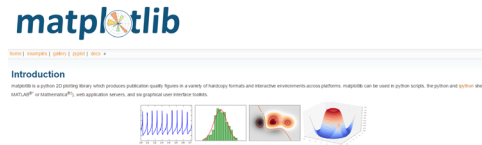
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Use specialized software for making professional-quality plots

Origin (Webstore)



Matplotlib (Python)



MATLAB, Mathematica...caution



(According to Professor DeMarco)

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Use specialized software for making professional-quality images

Line / vector art

Illustrator, CorelDraw

Inkscape (free)

Mathematica

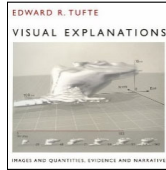
3D Illustration

SketchUp (free), VPython (free), Blender (free)

Autodesk products (free for students)

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More great resources:



Edward R. Tufte, *Visual Explanations: Images and Quantities, Evidence and Narrative*
(Cheshire, CT, Graphics Press, 1997)

“Graphing Resources”

(<http://www.ncsu.edu/labwrite/res/res-homepage.htm>),

particularly their “Revising your Visuals” section

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To recap:

Use figures to tell your story

For things that are hard to explain in words

To emphasize your main points

To give the audience something to remember

Label all elements in a figure

Pay attention to the DeMarco rules for plots

Use specialized software to create your figures



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