P524: Survey of Instrumentation and Laboratory Techniques

Week 2: Python Scripting

9/3/2024

Python Scripting Language

Python Cheat Sheet https://quickref.me/python.html

```
Hello World
 >>> print("Hello, World!")
Hello, World!
                                          Variables
age = 18 # age is of type int
name = "John" # name is now of type str
print(name)
                                        Slicing String
                                               O
>>> msg = "Hello, World!"
>>> print(msg[2:5])
11o
```

```
Casting
                   Integers
x = int(1) # x will be 1
y = int(2.8) # y will be 2
z = int("3") # z will be 3
                     Floats
x = float(1) # x will be 1.0
y = float(2.8) # y will be 2.8
z = float("3") # z will be 3.0
w = float("4.2") # w will be 4.2
                    Strings
x = str("s1") # x will be 's1'
y = str(2) # y will be '2'
z = str(3.0) # z will be '3.0'
```

Python Operators

Arithmetic operators

```
102 + 37 #Add two numbers with +

102 - 37 # Subtract a number with -

4 * 6 # Multiply two numbers with *

22 / 7 # Divide a number by another with /

22 // 7 # Integer divide a number with //

3 ** 4 # Raise to the power with **

22 % 7 # Returns 1 # Get the remainder after division with %
```

Numeric comparison operators

```
3 == 3 # Test for equality with ==
3 != 3 # Test for inequality with !=
3 > 1 # Test greater than with >
3 >= 3 # Test greater than or equal to with >=
3 < 4 # Test less than with <
3 <= 4 # Test less than or equal to with <=</pre>
```

Logical operators

```
~(2 == 2) # Logical NOT with ~

(1 != 1) & (1 < 1) # Logical AND with &

(1 >= 1) | (1 < 1) # Logical OR with |

(1 != 1) ^ (1 < 1) # Logical XOR with ^
```

List, Tuple, Set

```
Data Types
                                                  Text
str
                                              Numeric
int, float, complex
list, tuple, range
                                             Sequence
dict
                                              Mapping
                                                   Set
set, frozenset
                                               Boolean
bool
bytes, bytearray, memoryview
                                                Binary
```

```
list1 = ["apple", "banana", "cherry"]
list2 = [True, False, False]
list3 = [1, 5, 7, 9, 3]
list4 = list((1, 5, 7, 9, 3))

Tuple

my_tuple = (1, 2, 3)
my_tuple = tuple((1, 2, 3))

Set

set1 = {"a", "b", "c"}
set2 = set(("a", "b", "c"))
```

```
Container Types
• ordered sequences, fast index access, repeatable values
        list [1,5,9] ["x",11,8.9]
                                             ["mot"]
     ("mot",)
str bytes (ordered sequences of chars / bytes)
• key containers, no a priori order, fast key access, each key is unique
        dict {"key":"value"} dict(a=3,b=4,k="v")
dictionary
(key/value associations) {1:"one", 3:"three", 2:"two", 3.14:"π"}
         set {"key1", "key2"} {1,9,3,0}
                                                         set (i)
collection

    keys=hashable values (base types, immutables...)

                                  frozenset immutable set
                                                           empty
```

Data type conversions

```
Conversions
                                             type (expression)
int("15") \rightarrow 15
int ("3f", 16) \rightarrow 63 can specify integer number base in 2<sup>nd</sup> parameter
int (15.56) \rightarrow 15 truncate decimal part
float ("-11.24e8") \rightarrow -1124000000.0
round (15.56, 1) \rightarrow 15.6 rounding to 1 decimal (0 \text{ decimal} \rightarrow \text{integer number})
bool (x) False for null x, empty container x, None or False x; True for other x
str(x) \rightarrow "..." representation string of x for display (cf. formatting on the back)
chr(64) \rightarrow '@' ord('@') \rightarrow 64
                                        code \leftrightarrow char
repr (\mathbf{x}) \rightarrow "..." literal representation string of \mathbf{x}
bytes([72, 9, 64]) \rightarrow b'H\t@'
list("abc") \rightarrow ['a', 'b', 'c']
dict([(3,"three"),(1,"one")]) \rightarrow \{1:'one',3:'three'\}
set(["one", "two"]) → {'one', 'two'}
separator str and sequence of str \rightarrow assembled str
   ':'.join(['toto','12','pswd']) → 'toto:12:pswd'
str splitted on whitespaces → list of str
   "words with spaces".split() → ['words', 'with', 'spaces']
str splitted on separator str \rightarrow list of str
   "1,4,8,2".split(",") \rightarrow ['1','4','8','2']
sequence of one type \rightarrow list of another type (via list comprehension)
    [int(x) for x in ('1', '29', '-3')] \rightarrow [1, 29, -3]
```

Lists

Getting started with lists

A list is an ordered and changeable sequence of elements. It can hold integers, characters, floats, strings, and even objects.

Creating lists

```
# Create lists with [], elements separated by commas x = [1, 3, 2]
```

List functions and methods

```
x.sorted(x) # Return a sorted copy of the list e.g., [1,2,3]
x.sort() # Sorts the list in-place (replaces x)
reversed(x) # Reverse the order of elements in x e.g., [2,3,1]
x.reversed() # Reverse the list in-place
x.count(2) # Count the number of element 2 in the list
```

Selecting list elements

```
Python lists are zero-indexed (the first element has index 0). For ranges, the first element is included but the last is not.

# Define the list

x = ['a', 'b', 'c', 'd', 'e']

x[0] # Select the 0th element in the list

x[0] # Select the 1 ast element in the list

x[0] # Select 0th to 3rd (exclusive)
```

Concatenating lists

NumPy

NumPy arrays

NumPy is a python package for scientific computing. It provides multidimensional array objects and efficient operations on them. To import NumPy, you can run this Python code import numpy as np

Creating arrays

```
# Convert a python list to a NumPy array
np.array([1, 2, 3]) # Returns array([1, 2, 3])
# Return a sequence from start (inclusive) to end (exclusive)
np.arange(1,5) # Returns array([1, 2, 3, 4])
# Return a stepped sequence from start (inclusive) to end (exclusive)
np.arange(1,5,2) # Returns array([1, 3])
# Repeat values n times
np.repeat([1, 3, 6], 3) # Returns array([1, 1, 1, 3, 3, 3, 6, 6, 6])
# Repeat values n times
np.tile([1, 3, 6], 3) # Returns array([1, 3, 6, 1, 3, 6, 1, 3, 6])
```

Math functions and methods

All functions take an array as the input.

```
np.log(x) # Calculate logarithm
np.exp(x) # Calculate exponential
np.max(x) # Get maximum value
np.min(x) # Get minimum value
np.sum(x) # Calculate sum
np.mean(x) # Calculate mean
```

```
np.quantile(x, q) # Calculate q-th quantile
np.round(x, n) # Round to n decimal places
np.var(x) # Calculate variance
np.std(x) # Calculate standard deviation
```

Dictionary

Getting started with dictionaries

A dictionary stores data values in key-value pairs. That is, unlike lists which are indexed by position, dictionaries are indexed by their keys, the names of which must be unique.

Creating dictionaries

```
# Create a dictionary with {}
{'a': 1, 'b': 4, 'c': 9}
```

Dictionary functions and methods

```
x = {'a': 1, 'b': 2, 'c': 3} # Define the x ditionary
x.keys() # Get the keys of a dictionary, returns dict_keys(['a', 'b', 'c'])
x.values() # Get the values of a dictionary, returns dict_values([1, 2, 3])
```

Selecting dictionary elements

```
x['a'] # 1 # Get a value from a dictionary by specifying the key
```

```
>>> empty_dict = {}
>>> a = {"one": 1, "two": 2, "three": 3}
>>> a["one"]
>>> a.keys()
dict keys(['one', 'two', 'three'])
>>> a.values()
dict_values([1, 2, 3])
>>> a.update({"four": 4})
>>> a.keys()
dict_keys(['one', 'two', 'three', 'four'])
>>> a['four']
```

Python Functions

```
def hello_world():
    print('Hello, World!')
```

```
def add(x, y):
    print("x is %s, y is %s" %(x, y))
    return x + y

add(5, 6) # => 11
```

```
def varargs(*args):
    return args

varargs(1, 2, 3) # => (1, 2, 3)
```

```
Keyword arguments
```

```
def keyword_args(**kwargs):
    return kwargs

# => {"big": "foot", "loch": "ness"}
keyword_args(big="foot", loch="ness")
```

```
Returning multiple
```

```
def swap(x, y):
    return y, x

x = 1
y = 2
x, y = swap(x, y) # => x = 2, y = 1
```

```
Default Value
```

Positional arguments

```
def add(x, y=10):
    return x + y

add(5) # => 15
add(5, 20) # => 25
```

Anonymous functions

```
# => True
(lambda x: x > 2)(3)

# => 5
(lambda x, y: x ** 2 + y ** 2)(2, 1)
```

```
Python Loops
```

```
primes = [2, 3, 5, 7]
for prime in primes:
    print(prime)
```

Prints: 2 3 5 7

```
x = 0
for index in range(10):
    x = index * 10
    if index == 5:
        break
    print(x)
```

Prints: 0 10 20 30 40

```
Basic
```

Break

```
animals = ["dog", "cat", "mouse"]
# enumerate() adds counter to an iterable
for i, value in enumerate(animals):
    print(i, value)
Prints: 0 dog 1 cat 2 mouse
```

Continue

```
for index in range(3, 8):
    x = index * 10
    if index == 5:
        continue
    print(x)
```

Prints: 30 40 60 70

```
for/else
```

With index

```
nums = [60, 70, 30, 110, 90]
for n in nums:
    if n > 100:
        print("%d is bigger than 100" %n)
        break
else:
    print("Not found!")
```

```
While
```

```
x = 0
while x < 4:
    print(x)
    x += 1 # Shorthand for x = x + 1

Prints: 0 1 2 3</pre>
```

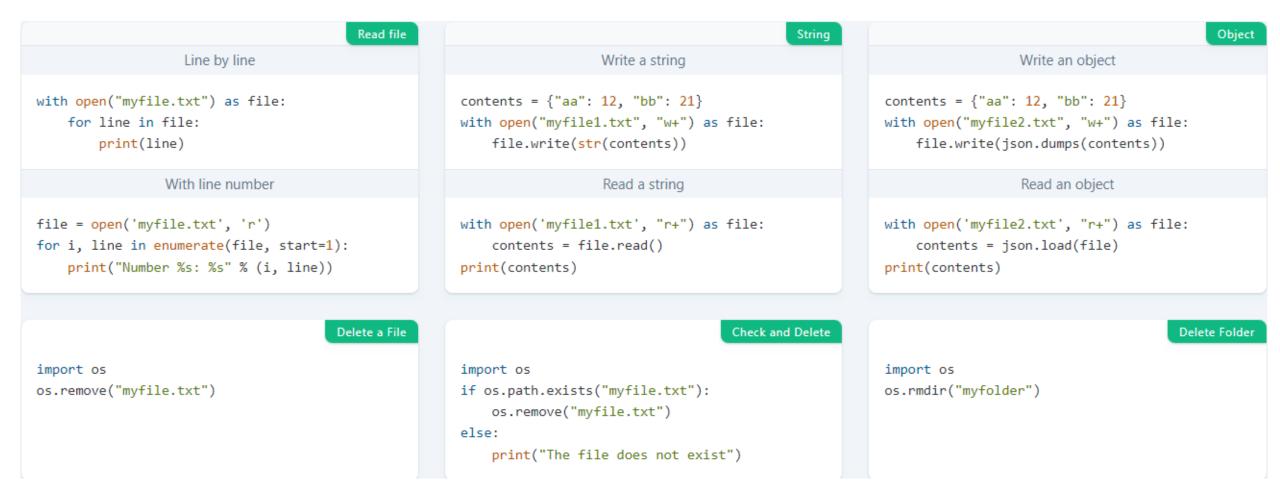
Range

```
for i in range(4):
    print(i) # Prints: 0 1 2 3

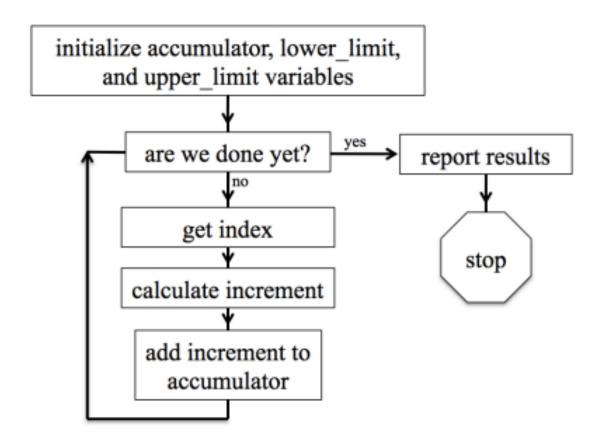
for i in range(4, 8):
    print(i) # Prints: 4 5 6 7

for i in range(4, 10, 2):
    print(i) # Prints: 4 6 8
```

Python File Handling



A typical python script



A loop to calculate the sum of a few squares

Homework

- Due next Tuesday noon.
- Please email your python scripts to Garrett Williams, grw5@illinois.edu.