

Photon scattering \rightarrow scattering force

Each time a photon gets absorbed from a laser beam (for $|g\rangle \rightarrow |e\rangle$ transition), the atom gets a momentum "kick" of $\hbar\vec{k}$ ($\omega/k = \frac{2\pi}{\lambda}$ and \hat{R} the direction of beam propagation).

When the atoms decay ($|e\rangle \rightarrow |g\rangle$ spontaneous emission),

they also get a recoil "kick" of $\sim \hbar k \hat{R}_{\text{random}}$, i.e. along some random direction. On average, $\hbar\vec{k}$ is transferred for every scattering event, i.e. $\Delta\vec{p}_{\text{scatt}} = \hbar\vec{k}$

We can relate this to a scattering force:

$$\vec{F}_{\text{scatt}} = \frac{d\vec{p}}{dt} = \Delta\vec{p}_{\text{scatt}} R_{\text{scatt}} = \hbar\vec{k} \Gamma_{\text{scatt}} = \hbar\vec{k} \frac{\Gamma}{2} \frac{s}{1+s+(\frac{2\delta}{\Gamma})^2}$$

\downarrow
scattering rate

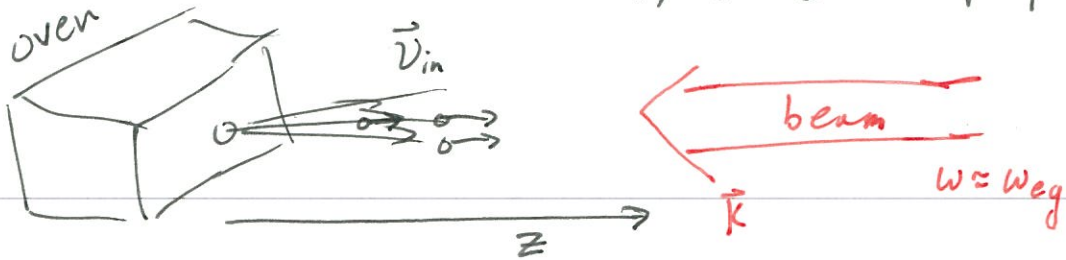
for atoms at rest, $\delta = \omega - \omega_{eg}$

if moving, also a Doppler shift

$$\delta = \omega - \omega_{eg} + kv$$

scattering rate depends on velocity!

One typical scenario: You produce a fast beam of atoms/molecules from an oven, and you'd like to slow them w/ a counter-propagating beam



problem if you start w/ $\delta^{v_{in}} = 0$, i.e. $\omega = \omega_0 - kv_{in}$ to maximize scattering force at the start, the velocity changes and the resonance condition δ^v changes as well [gives $\Delta v \sim \text{few} \times \frac{\Gamma}{k}$ for $s \approx 1$, $\text{few } \frac{m}{s}$]

Solution \rightarrow compensate for expected change in velocity along z (change in velocity as function of t)

if \vec{v}_{in} is known and s is known (along w/ \vec{v}), can predict

$v(z)$ and $v(t)$ if we assume we can maintain resonance condition (keep $R_{scat} = \frac{\Gamma}{2} \frac{s}{1+s}$)

one way if $|g\rangle$ and $|e\rangle$ have different magnetic moments, then ω_0 depends on magnetic field, $\vec{B} = B_z \hat{z}$. We can vary the field to compensate change in $-kv$

Zeeman slower :

for constant deceleration: $v = v_{in} \left(1 - \frac{z}{L_{stop}} \right)$

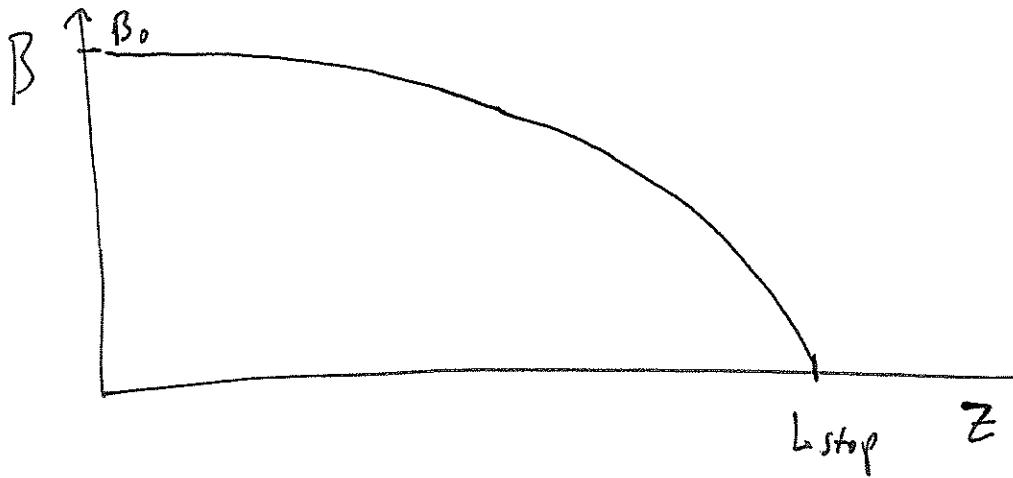
L_{stop} is stopping distance

if $\vec{F} = \vec{F}_{max} = \frac{\hbar \vec{k} \Gamma}{2}$, $L_{stop}^{min} = \frac{m v_{in}^2}{2|F_{max}|} = \frac{m v_{in}^2}{\hbar K \Gamma}$

want $\delta = \omega - \left(\omega_{eg} + \frac{\Delta \mu B}{\hbar} \right) + K v = \text{constant}$ (pref. 0)

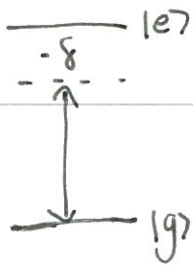
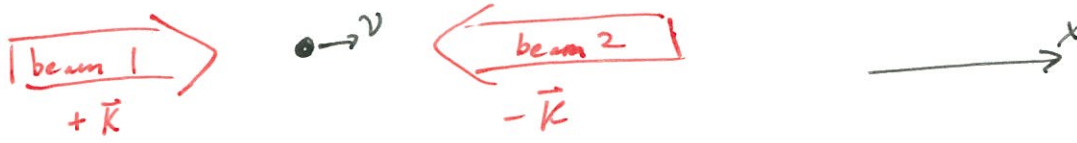
$\frac{\Delta \mu}{\mu_B} = (g_e m_{F,e} - g_g m_{F,g})$

so $B(z) = B_0 \sqrt{1 - \frac{z}{L_{stop}}}$ w/ $B_0 = \frac{\hbar K v_{in}}{\Delta \mu}$



Note: for some systems, it's more convenient to have ω vary in time \Rightarrow "chirped" laser frequency. This gives a pulsed version of this slowing method, but also works.

Optical molasses (1D)



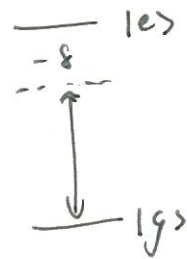
for $v=0$,
both lasers
detuned by $\delta = \omega - \omega_{eg}$

Atom sees light w/ Doppler shift $\Delta\omega = -\vec{k} \cdot \vec{v}$; different for each beam

Again, assume that Δp_{spont} from spontaneous emission conceals on average, so $\hbar k$ imparted on avg. per scattering event; or

$$\vec{F}_{scatt} = \vec{F}_{scatt,1} + \vec{F}_{scatt,2} = \hbar \vec{k}_1 R_1 + \hbar \vec{k}_2 R_2 = \hbar k \hat{x} (R_1 - R_2)$$

for atom moving to the left and $\delta < 0$, $\omega < \omega_{eg}$



beam 1 blue-shifted (closer to resonance) \rightarrow higher R_1
beam 2 red-shifted (further from resonance) \rightarrow lower R_2
 \Rightarrow net force in $+\hat{x}$, opposing motion

[exact opposite if atom initially moving to the right!]

This gives a velocity-dependent force that decelerates the particle if $\delta < 0$ (just like friction!!!)

So, $\vec{F}_{\text{tot}} = \hbar K \hat{x} (R_1 - R_2)$ where $R_{1/2} = \frac{\Gamma}{2} \frac{s}{1 + s + \left(\frac{2(\delta \mp \omega_D)}{\Gamma} \right)^2}$

w/ $\omega_D = K v_{in}$

if $\omega_D \ll \Gamma$, i.e. $v_{in} \ll \frac{\Gamma}{K}$.

we can approximate this as [ignoring terms $O\left(\left(\frac{Kv}{\Gamma}\right)^4\right)$]

viscous force called

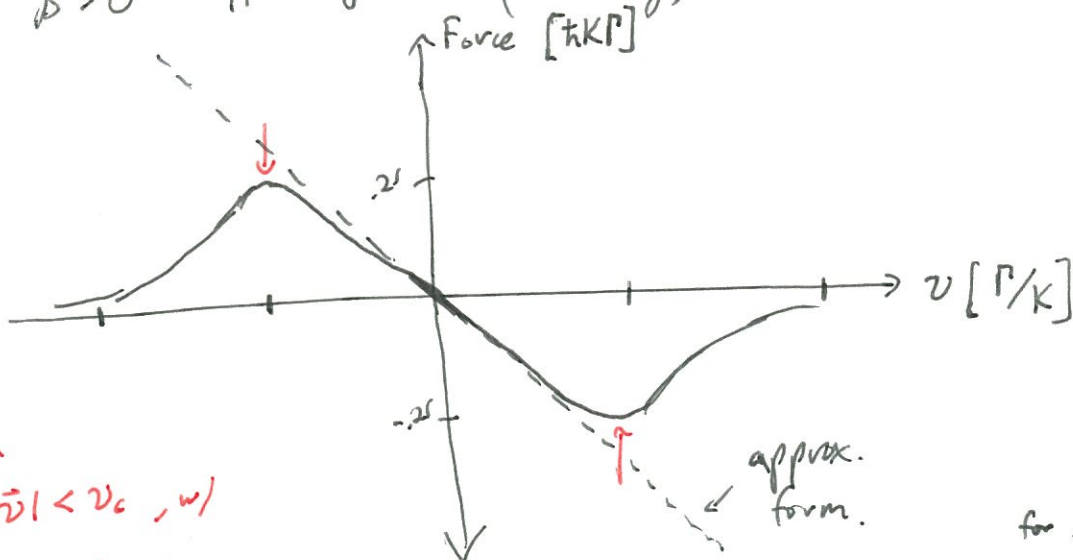
$\vec{F}_{\text{om}} \approx \frac{8 \hbar K^2 \delta s_0}{\Gamma \left(1 + s_0 + \frac{4\delta^2}{\Gamma^2}\right)^2} \vec{v} = -\beta \vec{v}$

optical molasses

Note if $\delta > 0$ ($\omega > \omega_{eg}$),

this accelerates atoms

where $\beta > 0$ if $\delta < 0$ ($\omega < \omega_{eg}$)



works within range of $|v| < v_c$, w/

$v_c \approx \frac{\Gamma}{K}$

"capture velocity"

approx. form.

for $s_0 = 2, \delta = -\Gamma$

How does the cool? $|\vec{v}|$ gets smaller for $|\vec{v}| \leq v_c$,
or more directly

$$\dot{E} = \frac{d}{dt} \left(\frac{1}{2} m v^2 \right) = m v \dot{v} = v F = -\beta v^2$$

for range of velocities w/ r.m.s. value \bar{v}

$$\text{s.t. } \frac{1}{2} m \bar{v}^2 = \frac{1}{2} k_B T \quad (\underline{1D})$$

$$\frac{d}{dt} \left(\frac{1}{2} m \bar{v}^2 \right) = k_B \dot{T} = -\beta \bar{v}^2 = -\beta \left(\frac{k_B T}{m} \right)$$

$$\text{so } \dot{T} = -\frac{\beta}{m} T \Rightarrow \text{cooling}$$

Cooling power falls off w/ large Doppler shift,
for $|\nu| > \nu_D/k \sim \text{few m/s}$ in the alkalis

So, how cold can we get? $\dot{T} = -\frac{\beta}{m} T$

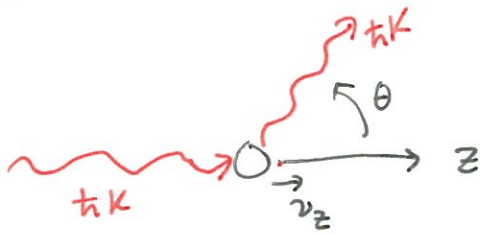
cooling to $T=0$, right?

No! Unfortunately, we've

brushed aside the random recoil events.

random recoils lead to diffusion in momentum space $\langle v \rangle = 0$, but spread of velocities

Let's look in detail @ absorption / re-emission



in 3D, over Ω

to conserve momentum, need

$$v_z \rightarrow v_z'$$

w/

$$m v_z + \hbar k = m v_z' + \hbar k \cos \theta$$

averaging over θ , direction of scattered photons

$$\Delta v_z = \frac{\hbar k}{m} (1 - \cos \theta)$$

$$\langle \Delta v_z^2 \rangle_{\Omega} = \left(\frac{\hbar k}{m} \right)^2 \int \frac{(1 - \cos \theta)^2}{4\pi} d\Omega = \frac{1}{2} \left(\frac{\hbar k}{m} \right)^2 \int_{-1}^1 (1-x)^2 dx$$

w/ $x = \cos \theta$

$$= \frac{1}{2} \left(\frac{\hbar k}{m} \right)^2 \times \frac{4}{3} = \frac{4}{3} \frac{E_{\text{rec}}}{m}$$

$$w/ E_{\text{rec}} = \frac{p_{\text{rec}}^2}{2m} = \frac{\hbar^2 k^2}{2m}$$

the recoil energy

for 2 beams (1D optical molasses)

$$\frac{1}{2} m \frac{d}{dt} \langle v_z^2 \rangle_{\Omega} = \frac{1}{2} m \left(\frac{4}{3} \frac{E_{\text{rec}}}{m} \right) (2 R_{\text{scatt}}) = \frac{4}{3} E_{\text{rec}} R_{\text{scatt}}$$

for 6 beams (3D optical molasses)

$$\frac{1}{2} m \frac{d}{dt} \langle v_z^2 \rangle_{\Omega} = 4 E_{\text{rec}} R_{\text{scatt}}$$

Combining w/ "cooling"

$$\frac{1}{2} m \frac{d}{dt} \langle \bar{v}_z^2 \rangle_{\Omega} = 4 E_{\text{rec}} R - \beta \bar{v}_z^2$$

get
$$\frac{d}{dt} \langle \bar{v}_z^2 \rangle = \frac{8 E_{\text{rec}}}{m} R_{\text{scatt}} - \frac{2\beta}{m} \bar{v}_z^2$$

$$\frac{d}{dt} \langle \bar{v}_z^2 \rangle = 0$$
 in equilibrium

giving
$$\bar{v}_z^2 = \frac{4 E_{\text{rec}} R}{\beta}$$

ignoring saturation effects

(valid if $1 + (\frac{2\beta}{\Gamma})^2 \gg 5$)

$$R \approx \frac{\Gamma}{2} S \frac{1}{1 + (\frac{2\beta}{\Gamma})^2}$$

$$\beta \approx \frac{8 \hbar k^2 \delta S}{\Gamma [1 + (\frac{2\beta}{\Gamma})^2]^2}$$

such that

$$\bar{v}_z^2 \approx \frac{\hbar \Gamma^2}{8m\delta} \left[1 + \left(\frac{2\beta}{\Gamma}\right)^2 \right]$$

equipartition

$$\frac{1}{2} m \bar{v}_z^2 = \frac{1}{2} k_B T$$

$$T = \frac{m \bar{v}_z^2}{k_B}$$

$$T = \frac{\hbar \Gamma}{4k_B} \frac{1 + (\frac{2\beta}{\Gamma})^2}{2(\delta/\Gamma)} = \frac{\hbar \Gamma}{4k_B} \underbrace{\left(\frac{\Gamma}{2\delta} + \frac{2\delta}{\Gamma} \right)}_{\substack{\text{min @} \\ 2\delta = \Gamma}}$$

$$T_{\text{Dopp}} = \frac{\hbar \Gamma}{2k_B}$$

for alkalis, $T_{\text{Dopp}} \sim \text{few} \times 100 \mu\text{K}$

$$T_{\text{Dopp}}^{\text{Na}} \approx 235 \mu\text{K} \quad \text{w/} \quad \frac{\Gamma}{2\pi} \approx 9.8 \text{ MHz}$$

"Doppler limit"