# Statics - TAM 211

Lecture 34

(no lecture 33)

April 13, 2018

Chap 10.1, 10.2, 10.4, 10.8, Chap 5.5-5.6

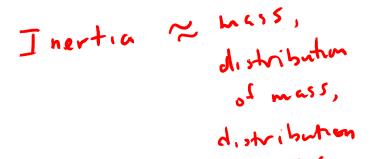
# Announcements

- Quiz 6 and Written Assignment 6 scheduling conflict
  - ☐ What Piazza for scheduling announcements
- □ Upcoming deadlines:
  - Monday (4/16)
    - Mastering Engineering Tutorial 14
  - Tuesday (4/17)
    - PL HW 13
  - Quiz 6
  - Written Assignment 6

# Chapter 10: Moments of Inertia

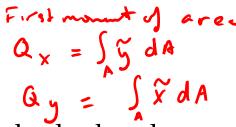
# Goals and Objectives

- Understand the term "moment" as used in this chapter
- Determine and know the differences between
  - First/second moment of area
  - Moment of inertia for an area
  - Polar moment of inertia
  - Mass moment of inertia
- Introduce the parallel-axis theorem.
- Be able to compute the moments of inertia of composite areas.



# Second moment of area

"Second moment of area" ≈ "Area moment of inertia"; note differences in names, but they both represent the same concept.



Moment of inertia is the property of a deformable body that determines the moment needed to obtain a desired curvature about an axis.

Moment of inertia depends on the shape of the body and may be different around different axes of rotation.

• The moment of inertia" respect to the (x) axis is given by

$$\int_A y^2 dA$$

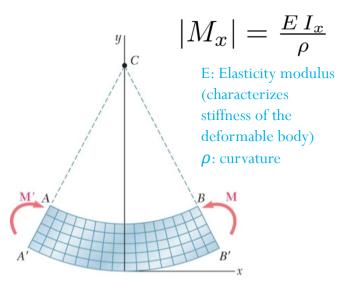
• The moment of inertia of the area A with respect to the vaxis is given by

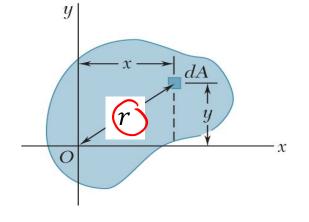
$$I_{\mathcal{G}} = \int_A x^2 dA$$

The moment of inertia of the area A with respect to the origin O is given by (Polar moment of inertia)

$$J_0 = \int_A \sqrt{2} dA = \int_A (x^2 + y^2) dA = I_y + I_x$$

Moment-curvature relation:





# Parallel axis theorem

- Often, the **moment of inertia** of an area is known for an axis passing through the **centroid**; e.g., x' and y':
- The moments around other axes can be computed from the known  $I_x$  and

$$I_{x} = \int_{\text{area}} (y' + d_{y})^{2} dA$$

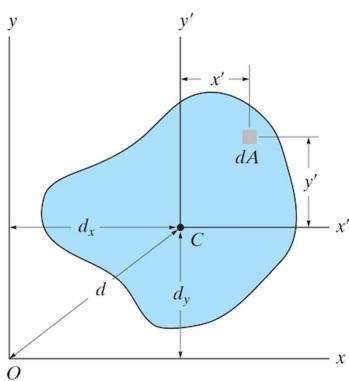
$$= \int_{\text{area}} (y')^{2} dA + 2d_{y} \int_{\text{area}} y' dA$$

$$+ d_{y}^{2} \int_{\text{area}} dA$$

$$I_{x} = I_{x'} + Ad_{y}^{2}$$

$$I_{y} = I_{y'} + Ad_{x}^{2}$$

$$I_{O} = J_{C} + A(d_{x}^{2} + d_{y}^{2}) = J_{C} + Ad^{2}$$



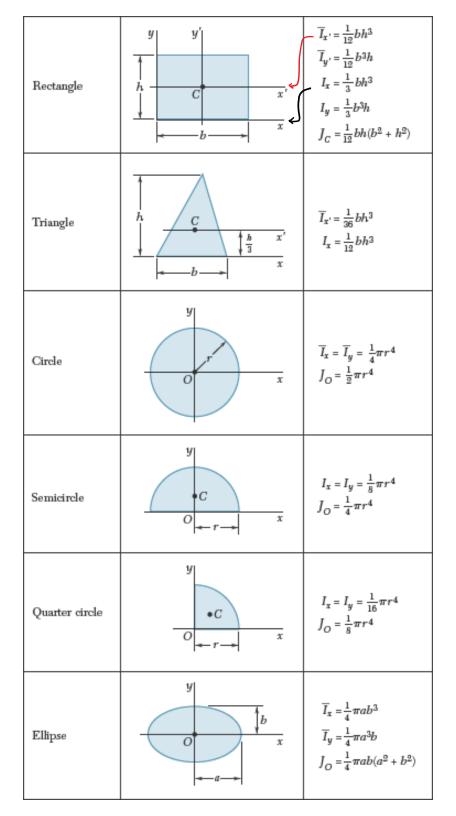
**Note:** the integral over y' gives zero when done through the centroid axis.

# From inside back cover of Hibbler textbook

### Geometric Properties of Line and Area Elements

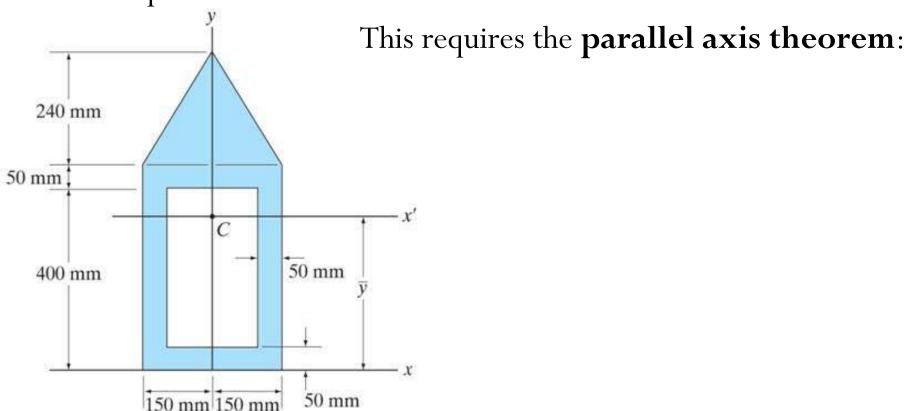
# Centroid Location Area Moment of Inertia Centroid Location Circular arc segment Circular sector area Quarter and semicircle arcs Quarter circle area Trapezoidal area Semicircular area $I_{y} = \frac{1}{4}\pi r^{4}$ Semiparabolic area Circular area Exparabolic area Rectangular area Parabolic area Triangular area

# Area Moments of Inertia for common shapes



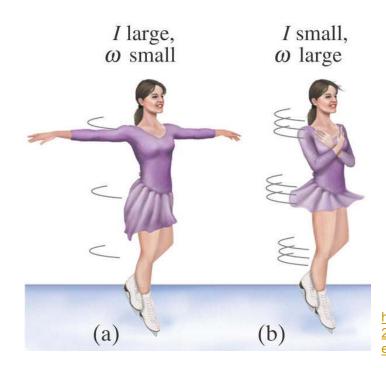
# Moment of inertia of composite

• If individual bodies making up a **composite** body have individual areas *A* and moments of inertia *I* computed through their centroids, then the **composite area** and **moment of inertia** is a sum of the individual component contributions.

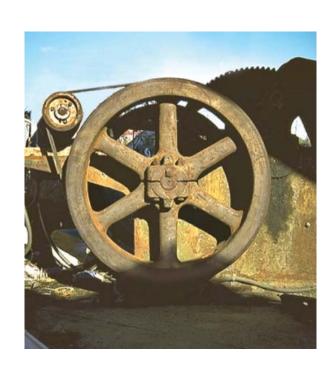


# Mass Moment of Inertia

- **Mass moment of inertia** is the mass property of a rigid body that determines the torque T needed for a desired angular acceleration ( $\alpha$ ) about an axis of rotation.
- A larger mass moment of inertia around a given axis requires more torque to increase the rotation, or to stop the rotation, of a body about that axis
- Mass moment of inertia depends on the shape and density of the body and is different around different axes of rotation.



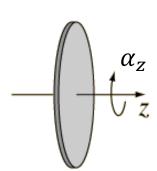




# Mass Moment of Inertia

Torque-acceleration relation:  $T = I \alpha$ 

where the mass moment of inertia is defined as



$$I_{zz} = \int \rho \, r^2 \, dV$$

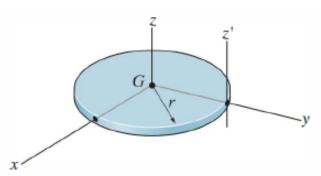
$$I_{zz} = \int r^2 \, dm \, , \text{ if constant } \rho$$



$$I_{zz} = \int \rho r^2 dv = \int_0^t \int_0^{2\pi} \int_0^R \rho r^2 (r dr d\theta dz)$$

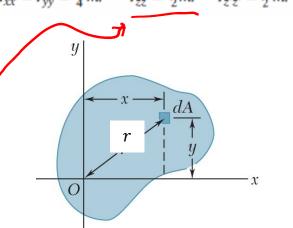
$$= \rho \int_0^t \int_0^{2\pi} \frac{r^4}{4} d\theta dz$$

$$= \rho \int_0^t \frac{r^4}{2} \pi dz = \rho \frac{r^4}{2} \pi t = \frac{r^2}{2} \rho \pi r^2 t = \frac{r^2}{2} \rho V = \frac{r^2}{2} M$$



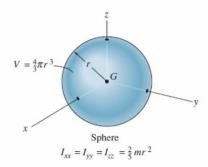
Thin Circular disk

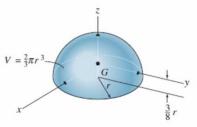
$$I_{xx} = I_{yy} = \frac{1}{4} mr^2$$
  $I_{zz} = \frac{1}{2} mr^2$   $I_{z'z'} = \frac{3}{2} mr^2$ 



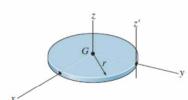
### Center of Gravity and Mass Moment of Inertia of Homogeneous Solids

From inside back cover of Hibbler textbook

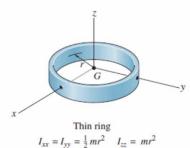


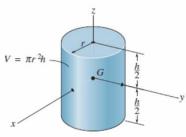


Hemisphere  $I_{xx} = I_{yy} = 0.259mr^2 \quad I_{zz} = \frac{2}{5}mr^2$ 

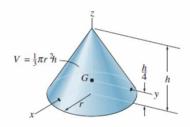


Thin Circular disk  $I_{xx}=I_{yy}=\tfrac{1}{4}mr^2 \quad I_{zz}=\tfrac{1}{2}mr^2 \quad I_{z'z'}=\tfrac{3}{2}mr^2$ 

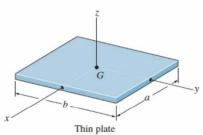




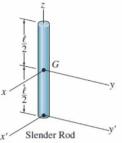
 $\begin{aligned} & \text{Cylinder} \\ I_{xx} = I_{yy} = \frac{1}{12} \, m (3 \, r^2 + h^2) \quad I_{zz} = \frac{1}{2} \, m r^2 \end{aligned}$ 



Cone  $I_{xx} = I_{yy} = \frac{3}{80} m (4r^2 + h^2) I_{zz} = \frac{3}{10} mr^2$ 

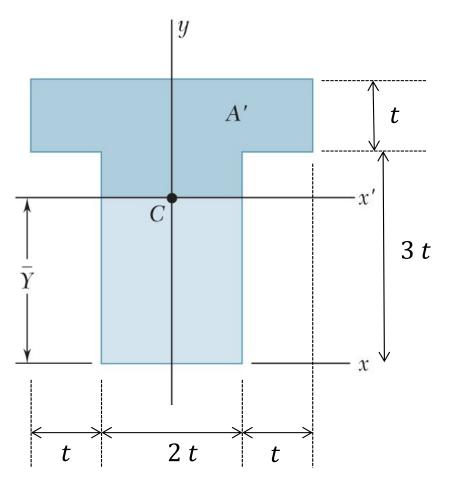


$$I_{xx} = \tfrac{1}{12} \ mb^2 \quad I_{yy} = \tfrac{1}{12} \ ma^2 \quad I_{zz} = \tfrac{1}{12} \ m(a^2 + b^2)$$



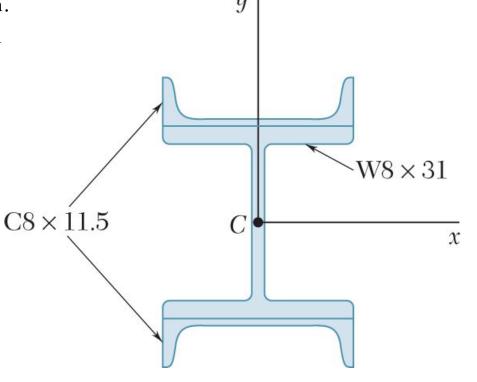
$$I_{xx} = I_{yy} = \, \tfrac{1}{12} \, m \, \ell^{\,\, 2} \ \, I_{x'x'} = \, I_{y'y'} = \, \tfrac{1}{3} \, m \, \ell^{\,\, 2} \ \, I_{z'z'} = 0$$

Find the moment of inertia of the shape about its centroid:



Determine the moment of inertia for the cross-sectional area about the *x* and *y* 100 mm centroidal axes. 400 mm 100 mm200 mm 400 mm 100 mm 300 mm  $250 \, \text{mm}_{1}$ **←**100 mm 600 mm 250 mm 300 mm D200 mm -100 mm

Two channels are welded to a rolled W section as shown. Determine the area moments of inertia of the combined section with respect to the centroidal x and y axes.



# English units (inches)

			Arra	Dreib	310 3.1	Axis X-X			Axis Y-Y		
		Area Designation in <sup>2</sup>		Depth in.	in.	$\overline{I}_x$ , in <sup>4</sup>	$\overline{k}_{x}$ , in.	$\overline{y}$ , in.	$\overline{I}_y$ , in <sup>4</sup>	$\overline{k}_{\mathrm{y}}$ , in.	$\overline{x}$ , in.
W Shapes (Wide-Flange Shapes)	X X X	W18 × 76† W16 × 57 W14 × 38 W8 × 31	22.3 16.8 11.2 9.12	18.2 16.4 14.1 8.00	11.0 7.12 6.77 8.00	1330 758 385 110	7.73 6.72 5.87 3.47		152 43.1 26.7 37.1	2.61 1.60 1.55 2.02	
S Shapes (American Standard Shapes)	X X	\$18 × 54.7† \$12 × 31.8 \$10 × 25.4 \$6 × 12.5	16.0 9.31 7.45 3.66	18.0 12.0 10.0 6.00	6.00 5.00 4.66 3.33	801 217 123 22.0	7.07 4.83 4.07 2.45		20.7 9.33 6.73 1.80	1.14 1.00 0.980 0.702	
C Shapes (American Standard Channels)	$X \longrightarrow X$	C12 × 20.7† C10 × 15.3 C8 × 11.5 C6 × 8.2	6.08 4.48 3.37 2.39	12.0 10.0 8.00 6.00	2.94 2.60 2.26 1.92	129 67.3 32.5 13.1	4.61 3.87 3.11 2.34		3.86 2.27 1.31 0.687	0.797 0.711 0.623 0.536	0.698 0.634 0.572 0.512
Angles X	<u></u> x	L6×6×1‡ L4×4×½ L3×3×¼ L6×4×½ L5×3×½ L5×3×½ L3×2×¼	11.0 3.75 1.44 4.75 3.75 1.19			35.4 5.52 1.23 17.3 9.43 1.09	1.79 1.21 0.926 1.91 1.58 0.963	1.86 1.18 0.836 1.98 1.74 0.980	35.4 5.52 1.23 6.22 2.55 0.390	1.79 1.21 0.926 1.14 0.824 0.569	1.86 1.18 0.836 0.981 0.746 0.487

## Metric units (mm)

						Axds X-X			Axis Y-Y		
		Designation	Area mm²	Depth mm	Width mm	\( \overline{I}_x\) 106 mm <sup>4</sup>	$\overline{k}_x$ mm	<i>y</i> mm	100 mm4	$\overline{k}_{y}$ mm	mm
W Shapes (Wide-Flange Shapes)	X—X	W460 × 113† W410 × 85 W360 × 57.8 W200 × 46.1	14400 10800 7230 5880	462 417 358 203	279 181 172 203	554 316 160 45.8	196 171 149 88.1		63.3 17.9 11.1 15.4	66.3 40.6 39.4 51.3	
S Shapes (American Standard Shapes)	x x	S460 × 81.4† S310 × 47.3 S250 × 37.8 S150 × 18.6	10300 6010 4810 2360	457 305 254 152	152 127 118 84.6	333 90.3 51.2 9.16	180 123 103 62.2		8.62 3.88 2.80 0.749	29.0 25.4 24.1 17.8	
C Shapes (American Standard Channels)	$X \xrightarrow{Y} X$	C310 × 30.8† C250 × 22.8 C200 × 17.1 C150 × 12.2	3920 2890 2170 1540	305 254 203 152	74.7 66.0 57.4 48.8	53.7 28.0 13.5 5.45	117 98.3 79.0 59.4		1.61 0.945 0.545 0.296	20.2 18.1 15.8 13.6	17.7 16.1 14.5 13.0
Angles  X	$\overline{\overline{y}}$ $X$	L152 × 152 × 25.4‡ L102 × 102 × 12.7 L76 × 76 × 6.4 L152 × 102 × 12.7 L127 × 76 × 12.7 L76 × 51 × 6.4				14.7 2.30 0.512 7.20 3.93 0.454	45.5 30.7 23.5 48.5 40.1 24.2	47.2 30.0 21.2 50.3 44.2 24.9	14.7 2.30 0.512 2.59 1.06 0.162	45.5 30.7 23.5 29.0 20.9 14.5	47.2 30.0 21.2 24.9 18.9 12.4

# Chapter 5 Part II – 3-D Rigid Body

Chap 5.5-5.6

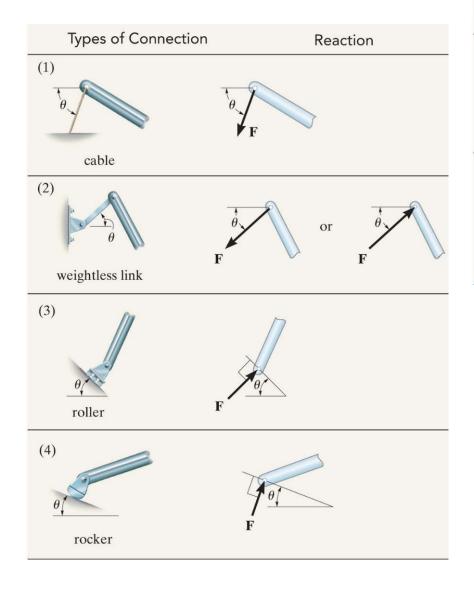
# Equilibrium of a rigid body

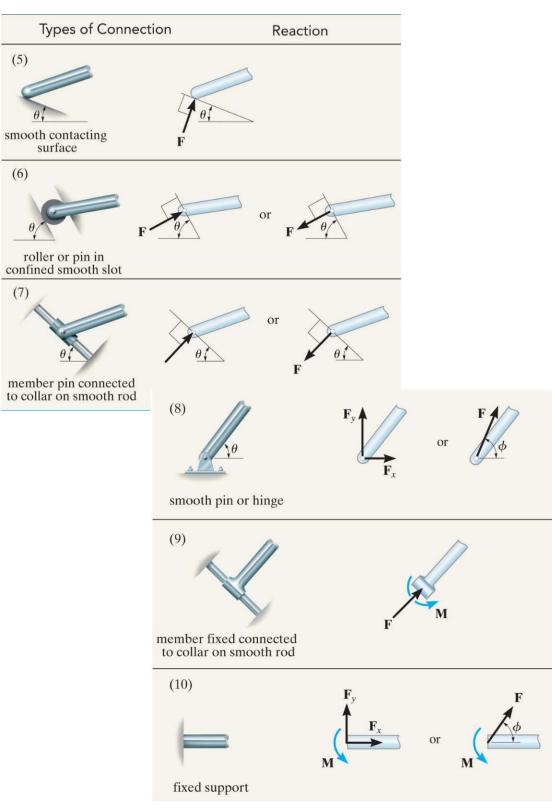


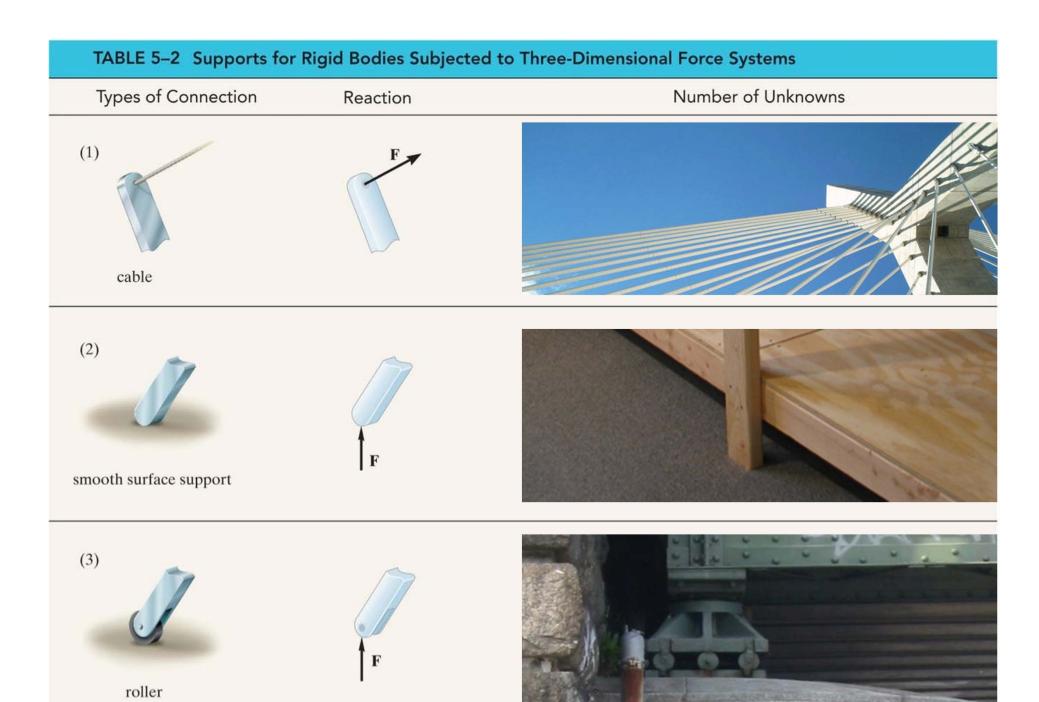
Now we add the z-axis to the coordinate system!

How many Equations of Equilibriums?

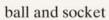
# Types of 2D connectors (5)





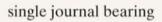


# TABLE 5-2 Supports for Rigid Bodies Subjected to Three-Dimensional Force Systems Types of Connection Reaction Number of Unknowns (4) Fz



(5)







# TABLE 5-2 Continued Types of Connection Number of Unknowns Reaction (6) single journal bearing with square shaft (7) single thrust bearing (8) single smooth pin

