

Lecture 1 |

Introductory Dynamics

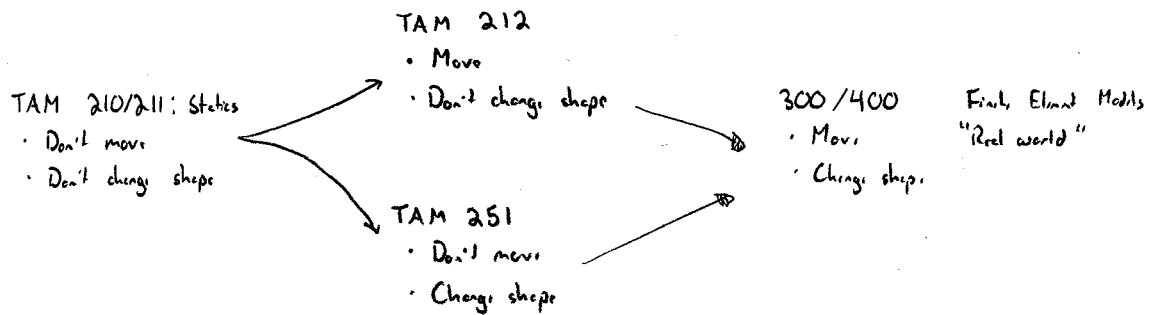
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Ph.D Student (Geir Dillerud)

• Hybrid and switched systems

• Computational tools

Where does TAM 212 fit in?



How we structure TAM 212

• Learning Time

- Lectures
- "Discussion" activities
- Piazza
- Office Hours
- Homeworks

Project Checkpoints

• Testing Time

- CBTF Quizzes
- Final Exam
- (Final Project Report)

My goal: Everyone succeeds

Learning time is work

Testing time is easy

Logistics

Lecture: MWF 1pm - 3pm

Ask questions! Tell me what's making sense and what isn't

"Discussion": F 2-3pm (in lecture)

Group activities → apply class tools to engineering problems

Project: With your discussion group, over the semester

Details coming on Friday

Piazza: Open 24-7

Xian and I will check and respond

Office Hours: M - T - W R F

AM ○

PM ○ ○
After
Class

Homework: PrairieLearn

Available: Wed morning, due end of Wed one week later

More questions than points

- Answer some for HW points
- Answer more for quiz prep

Quiz: CBTF

One quiz/week, scheduler coming soon

Positions and Vectors

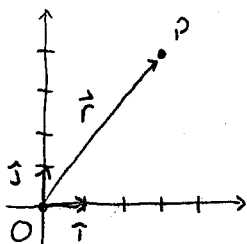
Talk about where we are in two ways

Position \rightarrow coordinates \rightarrow coordinate system \rightarrow origin $(0m, 0m)$
 \searrow axes
 $x = 3m, y = 4m$

(Position) Vector \rightarrow components \rightarrow basis \hat{i}, \hat{j}

$$\vec{v} = 3\hat{i} + 4\hat{j}$$

Cartesian Coordinates and Basis (and notation)



position of P is $x = 3m$
 $y = 4m$ ($= 400cm = 4000mm = 13.1ft$)

P has coordinates $(x, y) = (3m, 4m)$

Q Does x have units? **NO**

Values have units (and depend on units) - Keep calculations clean

$$x = 30t^2 = \left(3 \frac{m}{s^2}\right)t^2 \\ = (3t^2)m, t \text{ in seconds}$$

Position vector of P $\vec{r} = (3m)\hat{i} + (4m)\hat{j}$ (units go with values, not with vectors)

\vec{r}_P to distinguish from other points $\vec{r} = [3m, 4m]$

\vec{r}_{OP} to explicitly identify an origin $= [r_x, r_y] = r_x\hat{i} + r_y\hat{j}$

! Avoid $\langle r_x, r_y \rangle$ this notation often means dot product

Properties of Vectors

Vectors have direction and magnitude, but not position



These have the same direction and same magnitude

Vectors don't ~~not~~ have position (e.g. \uparrow is \uparrow all over the blackboard)

Physical meaning can distinguish vectors: $\vec{r} = [3\text{ m}, 4\text{ m}]$
 $\vec{v} = [3\%, 4\%]$ } Not the same

Separating direction and magnitude

$$\vec{r} = (3\text{ m})\hat{i} + (4\text{ m})\hat{j}$$

Magnitude is a scalar $r = \|\vec{r}\| = \sqrt{r_x^2 + r_y^2}$

Direction is a unit vector $\hat{r} = \frac{\vec{r}}{r}$

$$\hat{r} = \frac{(3\text{ m})\hat{i} + (4\text{ m})\hat{j}}{(5\text{ m})} = 0.8\hat{i} + 0.8\hat{j}$$

* Magnitude of \hat{r} $\|\hat{r}\| = 1$

* Units of components: None

$$\vec{r} = r \hat{r}$$

Scalar magnitude Unit vector direction

Example

Walking along a field

- You go 3 m east every time you go 4 m north

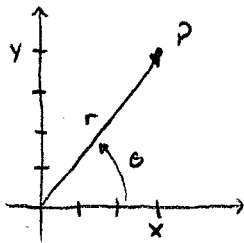
$$\vec{v} = (3 \frac{m}{s}) \hat{i} + (4 \frac{m}{s}) \hat{j}$$

- You are facing compass heading ~~36.87°~~ ^{36.87°} and speed (5 $\frac{m}{s}$)

$$\vec{v} = (5 \frac{m}{s}) \hat{v} = (5 \frac{m}{s}) [\sin(36.87^\circ) \hat{i} + \cos(36.87^\circ) \hat{j}]$$

What you write depends on what you know (or want to find out)

Polar Coordinates



P has position $x = 3 \text{ m}$
 $y = 4 \text{ m}$

or

$$r = 5 \text{ m}$$

$$\theta = 53.2^\circ = 0.927 \text{ rad}$$

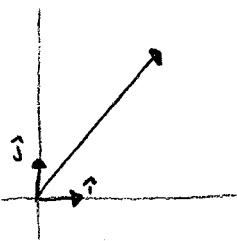
Magnitude
Direction

Geometry provides transform: $x = r \cos \theta$
 $y = r \sin \theta$

$$r = \sqrt{x^2 + y^2}$$

$$\theta = \text{atan2}(y, x) \neq \text{atan}\left(\frac{y}{x}\right)$$

Polar Basis



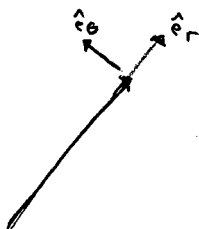
\hat{i} : Direction to increase x leaving y constant

\hat{j} : Direction to increase y leaving x constant

\hat{e}_r : Direction to increase r leaving θ constant

\hat{e}_θ θ r

Graphically



Algebraically

$$\vec{r} = r \cos \theta \hat{i} + r \sin \theta \hat{j}$$

$$\frac{\partial \vec{r}}{\partial r} = \cos \theta \hat{i} + \sin \theta \hat{j} \quad \checkmark \text{ unit vector?}$$

$$\frac{\partial \vec{r}}{\partial \theta} = (-r \sin \theta \hat{i} + r \cos \theta \hat{j}) \quad \times \text{ unit vector?}$$

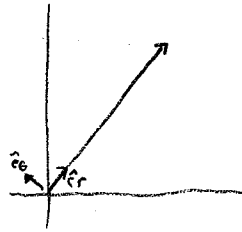
Not normalized

$$\left. \begin{aligned} \hat{e}_r &= \cos \theta \hat{i} + \sin \theta \hat{j} \\ \hat{e}_\theta &= -\sin \theta \hat{i} + \cos \theta \hat{j} \end{aligned} \right\} \rightarrow \text{Find } \hat{i}, \hat{j} \text{ in terms of } \hat{e}_r, \hat{e}_\theta \left\{ \begin{aligned} \hat{i} &= \cos \theta \hat{e}_r - \sin \theta \hat{e}_\theta \\ \hat{j} &= \sin \theta \hat{e}_r + \cos \theta \hat{e}_\theta \end{aligned} \right.$$

Position Vector in Polar basis

$$\vec{r}_{OP} = (3\text{m})\hat{i} + (4\text{m})\hat{j}$$

$$\vec{r}_{OP} = (r)\hat{e}_r + (\theta)\hat{e}_\theta$$



Cartesian coordinates and Cartesian position components are the same

Polar coordinates and Polar position components do not agree

$$\vec{r} \neq r\hat{e}_r + \theta\hat{e}_\theta$$